Dictionary Design for Graph Signal Processing

David Shuman

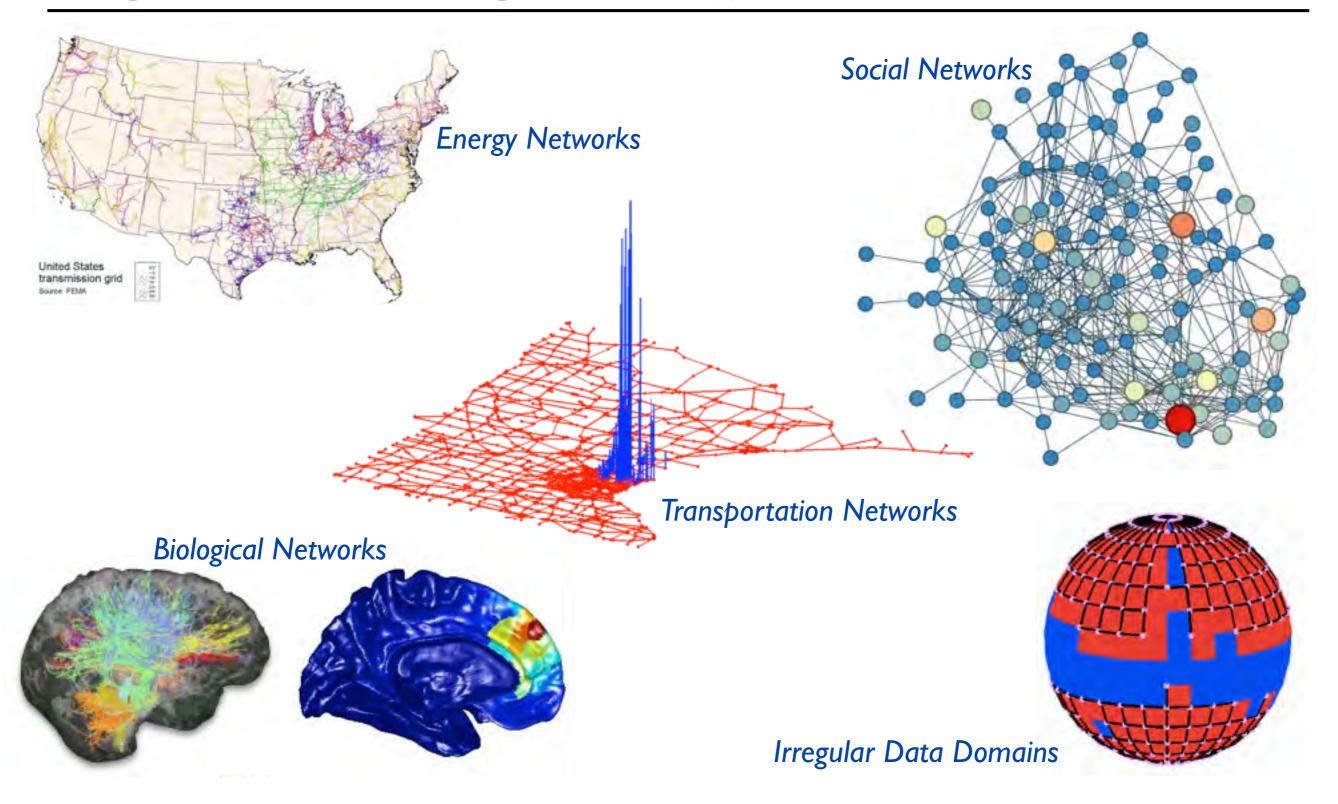
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Department of Mathematical Sciences
University of Delaware

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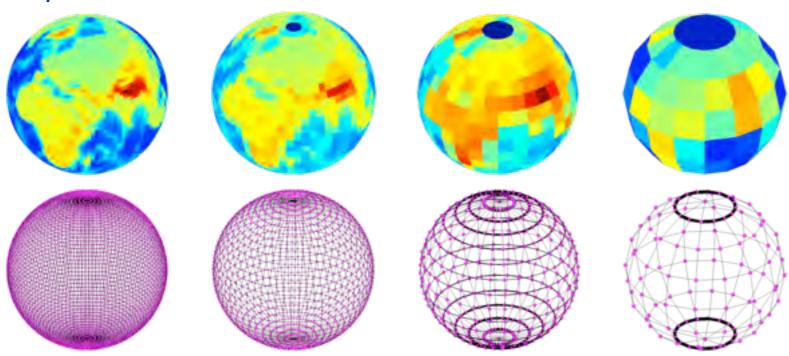


Signal Processing on Graphs



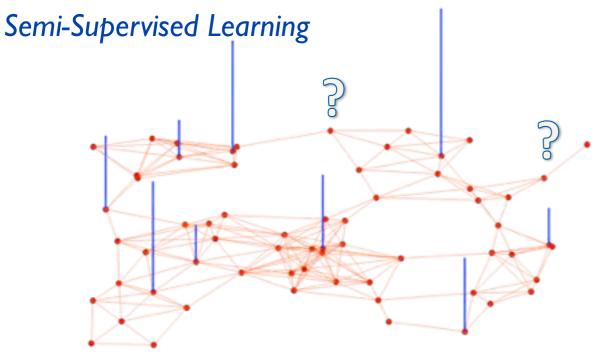
Some Typical Graph Signal Processing Problems

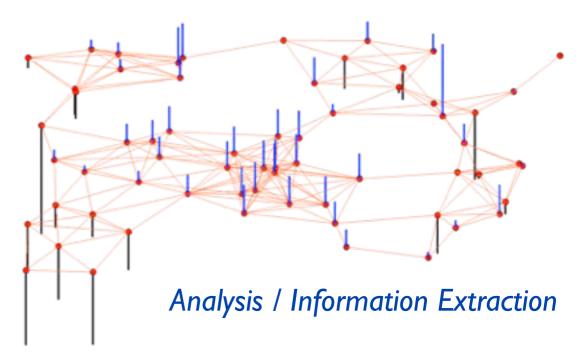
Compression / Visualization



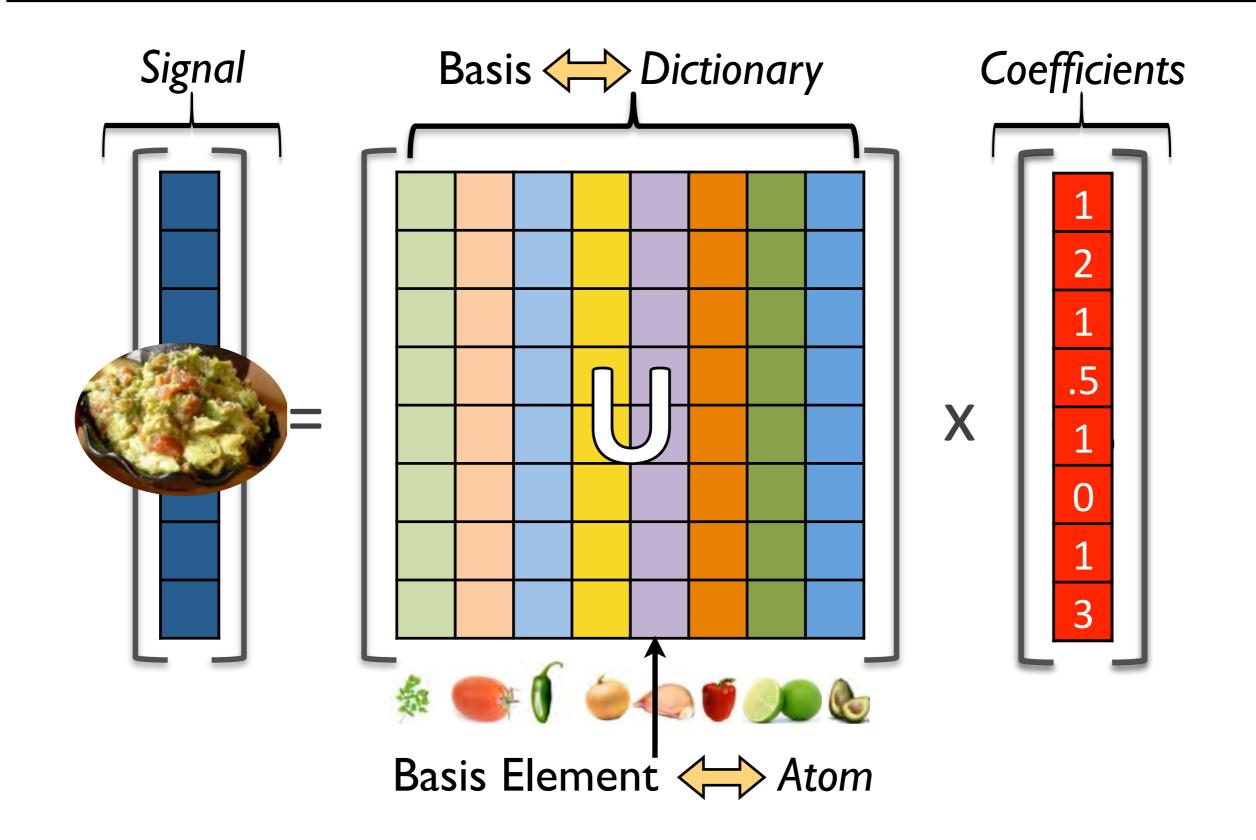
Denoising

Earth data source: Frederik Simons

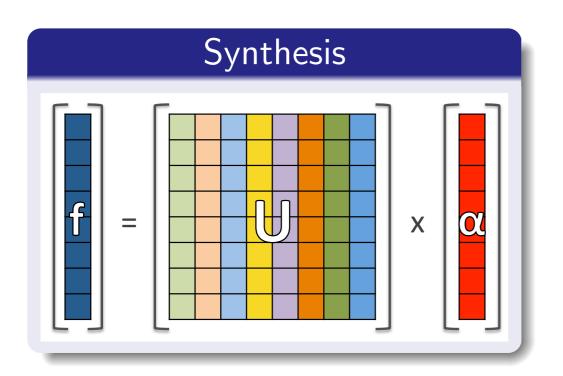


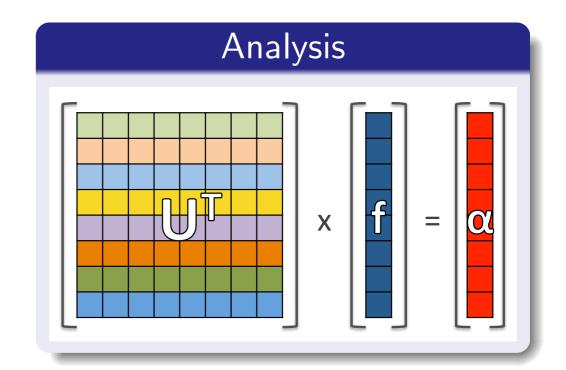


Orthonormal Dictionaries



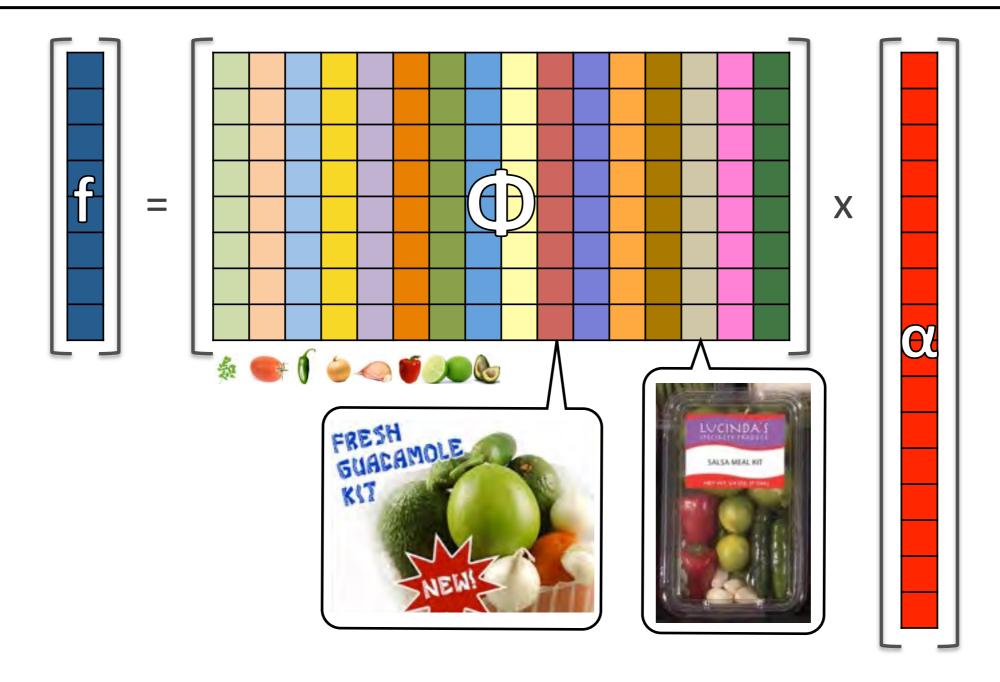
Orthonormal Dictionaries (cont.)





$$f = \sum_{\ell} \alpha_{\ell} u_{\ell} = \sum_{\ell} \langle f, u_{\ell} \rangle u_{\ell}$$

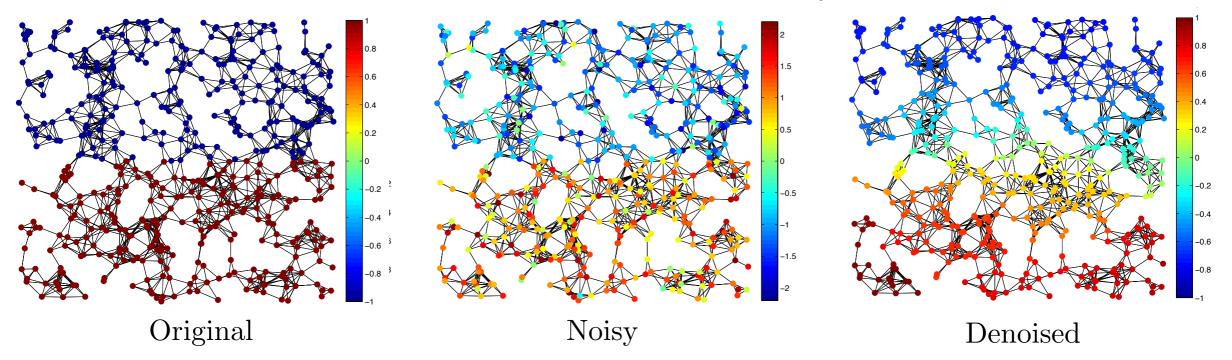
Overcomplete Dictionaries and Sparsity



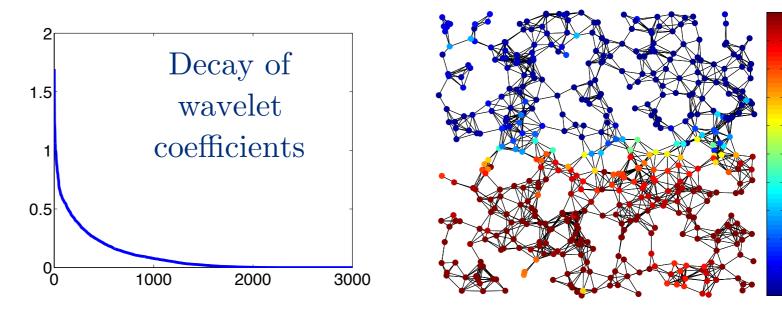
- Given an overcomplete Φ , there are infinitely many choices of α that lead to the same signal f
- Useful to sparsely represent signals \rightarrow few non-zero coefficients in α

Motivating Example: Denosing

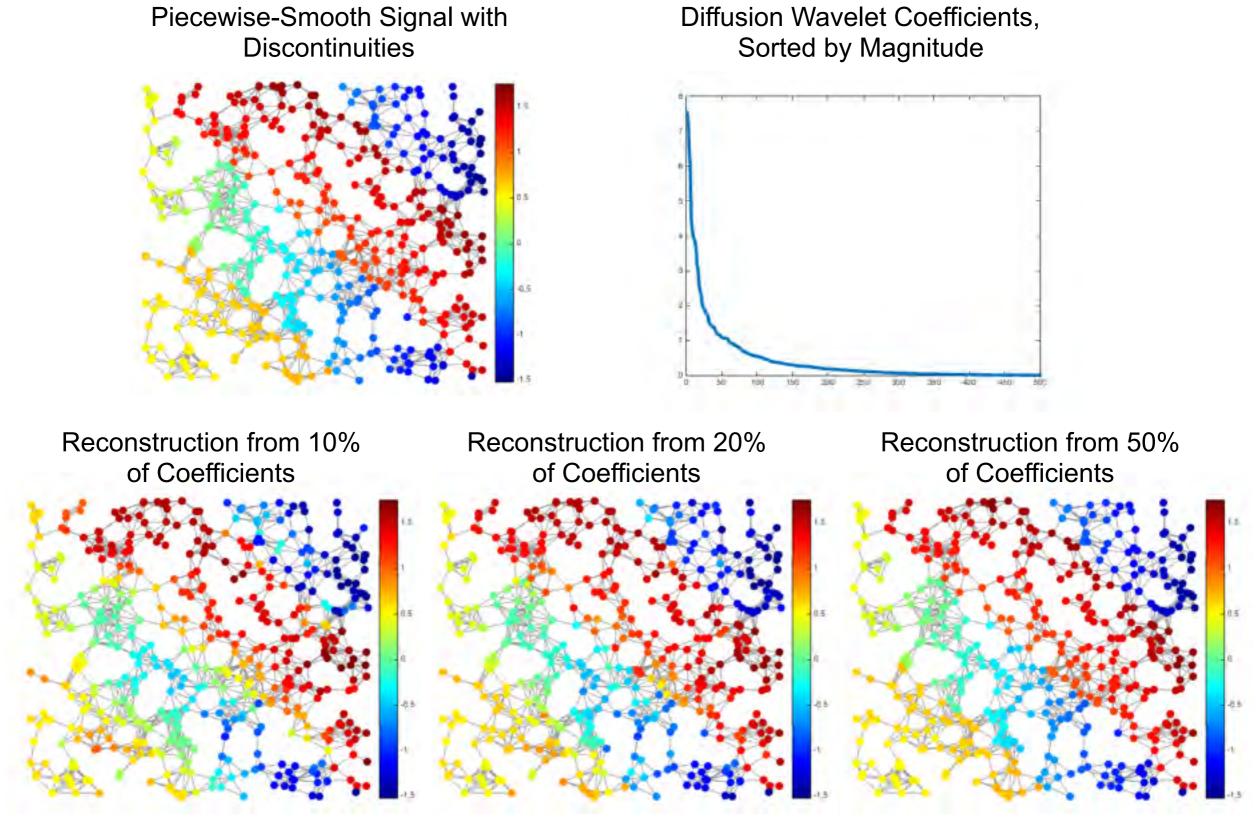
• Tikhonov regularization for denoising: $\operatorname{argmin}_f \{||f - y||_2^2 + \gamma f^T \mathcal{L} f\}$



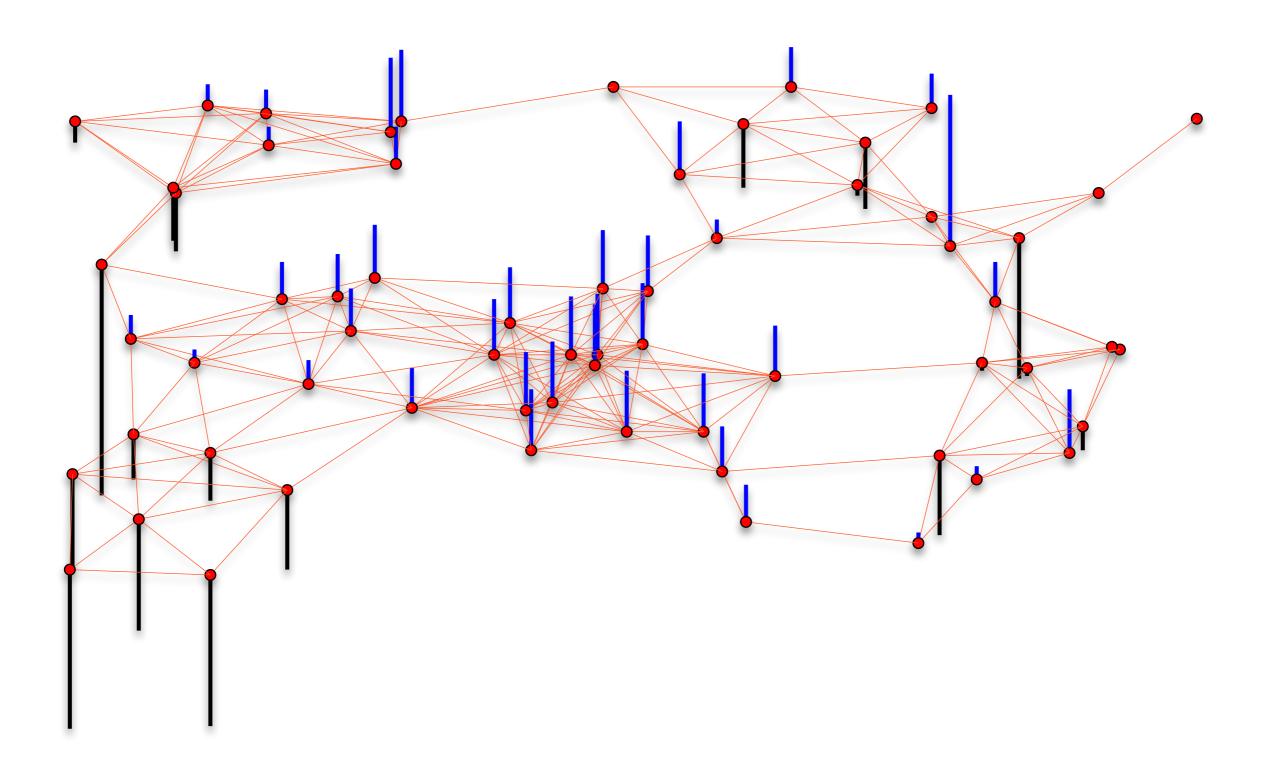
• Wavelet denoising: $\operatorname{argmin}_a \{||f - W^*a||_2^2 + \gamma ||a||_{1,\mu}\}$



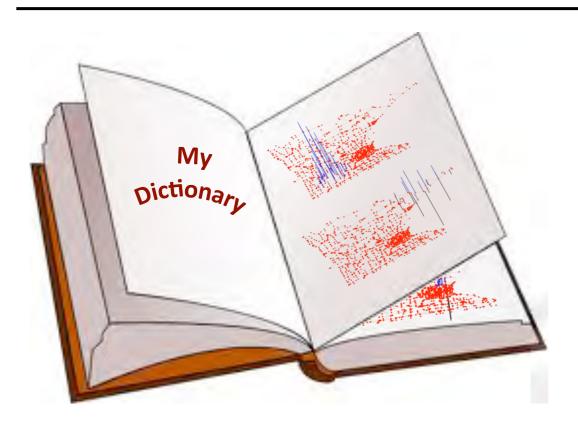
Motiving Example: Compression

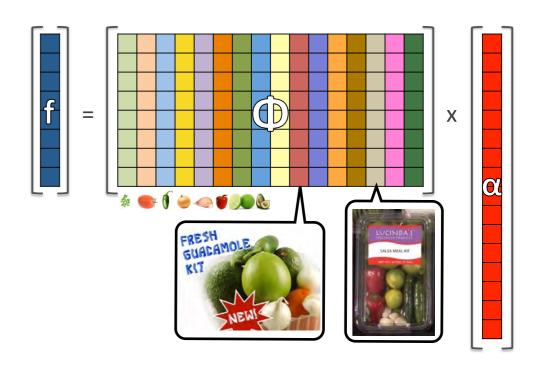


Motivating Example: Any Structure?



Dictionary Design for Signals on Graphs

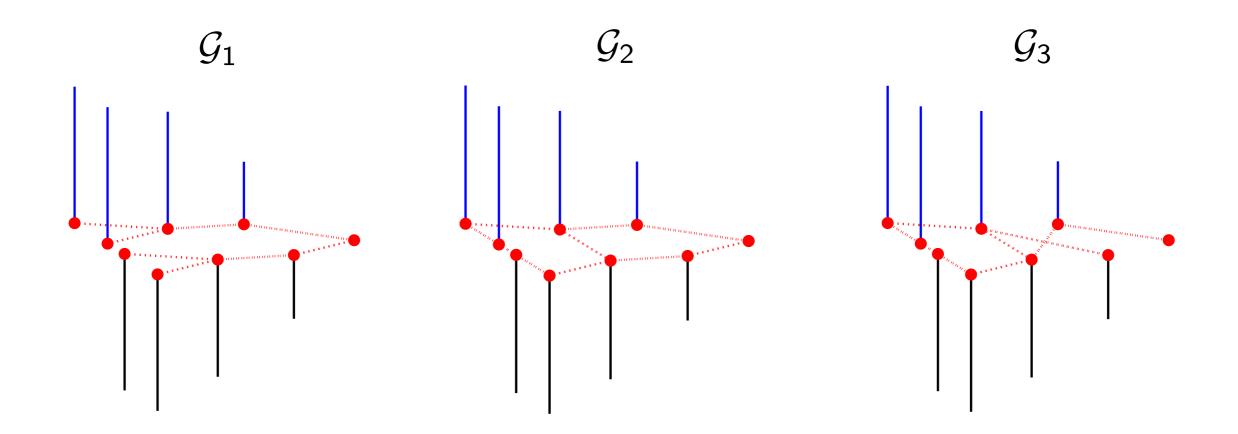




Desirable Characteristics

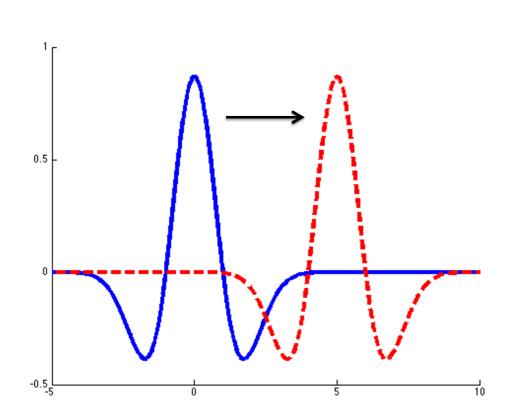
- Ability to sparsely represent signals few non-zero coefficients in α
- Ability to capture the relevant characteristics of signals to extract information
- Computationally efficient to apply Φ and Φ^{T}
- Tight frames

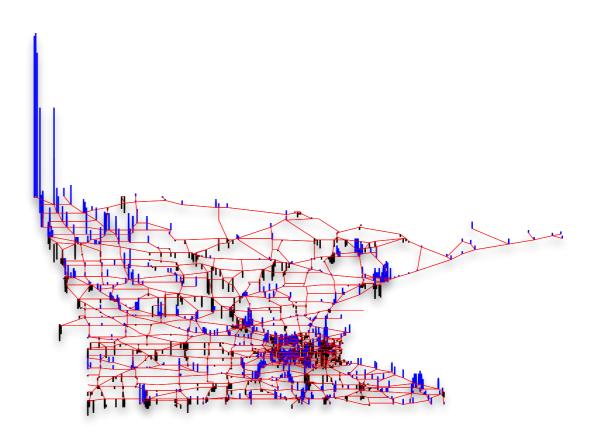
Why Do We Need New Dictionaries?



To identify and exploit structure in the data, we need to account for the intrinsic geometric structure of the underlying graph data domain

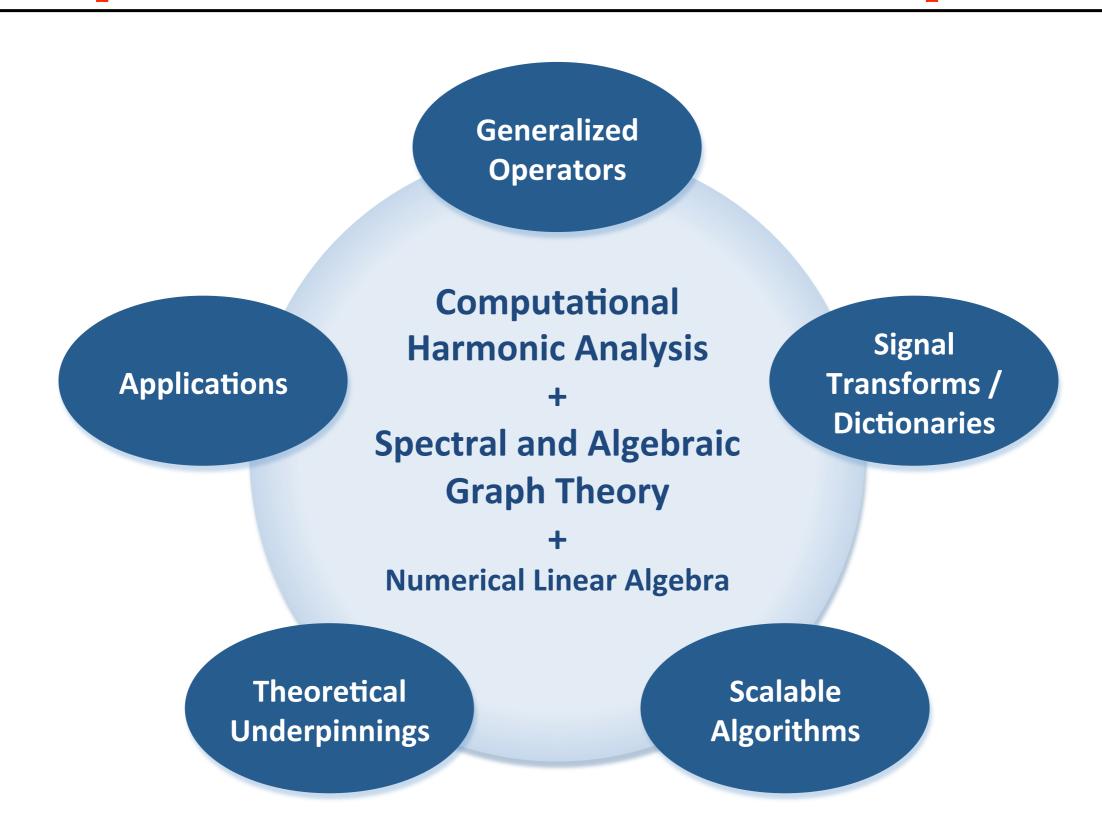
The Essence of the Problem





- Weighted graphs are irregular structures that lack a shift-invariant notion of translation
- Many simple yet fundamental concepts that underlie classical signal processing techniques become significantly more challenging in the graph setting

Approach: Leverage Intuition from Euclidean Settings to Develop New Mathematical Tools for the Graph Setting



Generalized Operators

Combinatorial Graph Laplacian

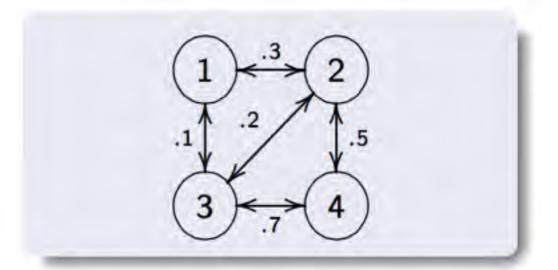
- Connected, undirected, weighted graph $G = \{V, \mathcal{E}, W\}$
- Degree matrix D: zeros except diagonals, which are sums of weights of edges incident to corresponding node
- Non-normalized graph Laplacian:

 ∠ := D − W
- Complete set of orthonormal eigenvectors and associated real, non-negative eigenvalues:

$$\mathcal{L}u_{\ell} = \lambda_{\ell}u_{\ell}$$

ordered w.l.o.g. s.t.

$$0 = \lambda_0 < \lambda_1 \le \lambda_2 ... \le \lambda_{N-1} := \lambda_{\text{max}}$$



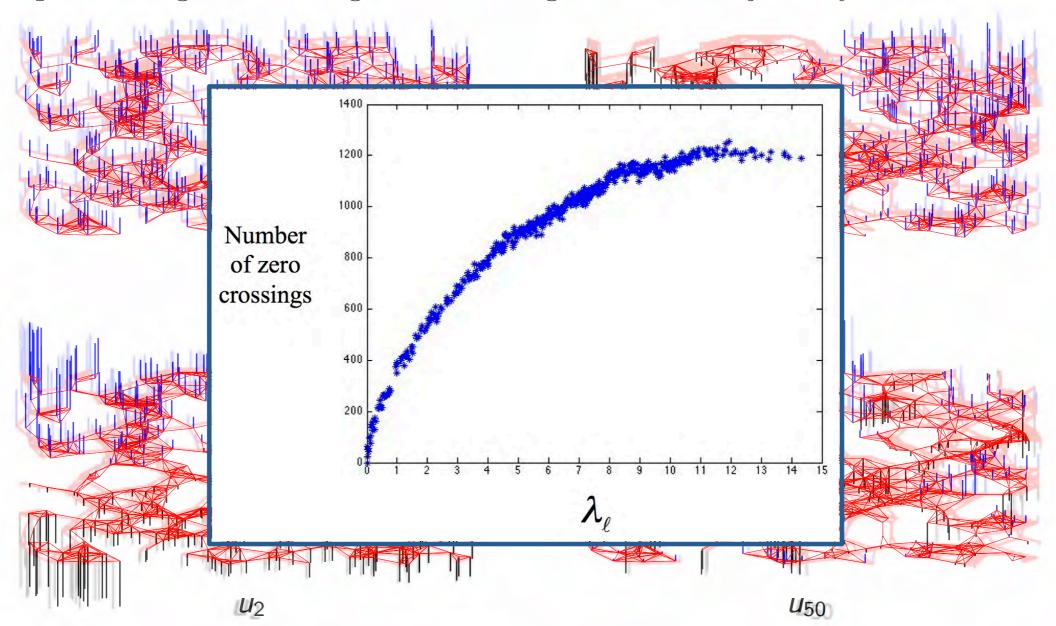
$$W = \begin{bmatrix} 0 & .3 & .1 & 0 \\ .3 & 0 & .2 & .5 \\ .1 & .2 & 0 & .7 \\ 0 & .5 & .7 & 0 \end{bmatrix}$$

$$D = \left[\begin{array}{ccccc} .4 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1.2 \end{array} \right]$$

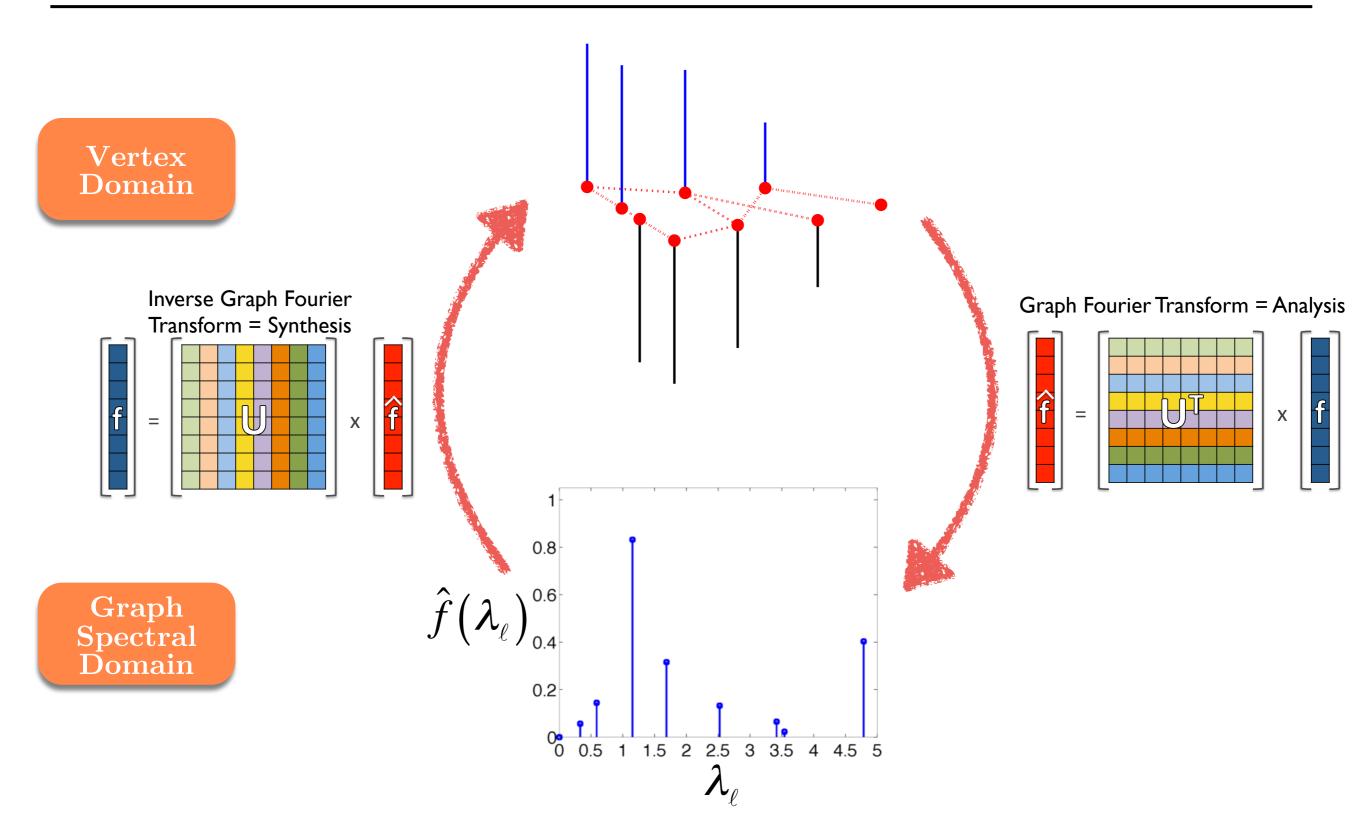
■ Discrete difference operator: $(\mathcal{L}f)(i) = \sum_{j \in \mathcal{N}_i} W_{i,j}[f(i) - f(j)]$

Graph Fourier Transform

- Graph Laplacian eigenvectors are the analog of complex exponentials: Values of the eigenvectors associated with low eigenvalues change less rapidly across connected vertices
- Different choices of graph Fourier basis include combinatorial/normalized/random walk Laplacian eigenbasis or generalized eigenbasis of adjacency matrix

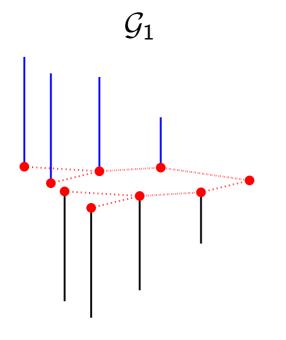


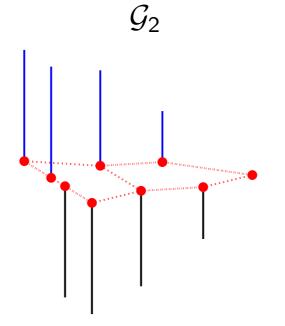
The GFT Incorporates the Graph Structure

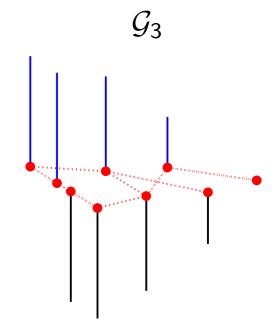


The GFT Incorporates the Graph Structure

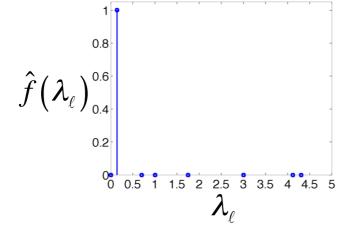
Vertex Domain

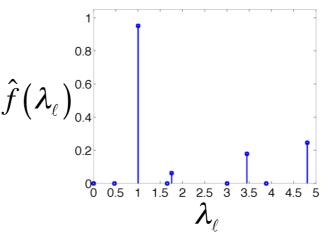


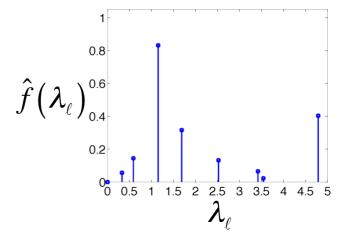




Graph Spectral Domain

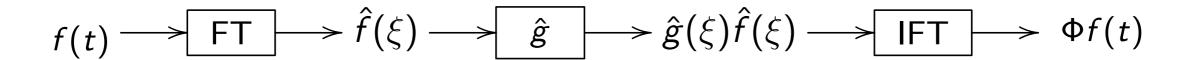


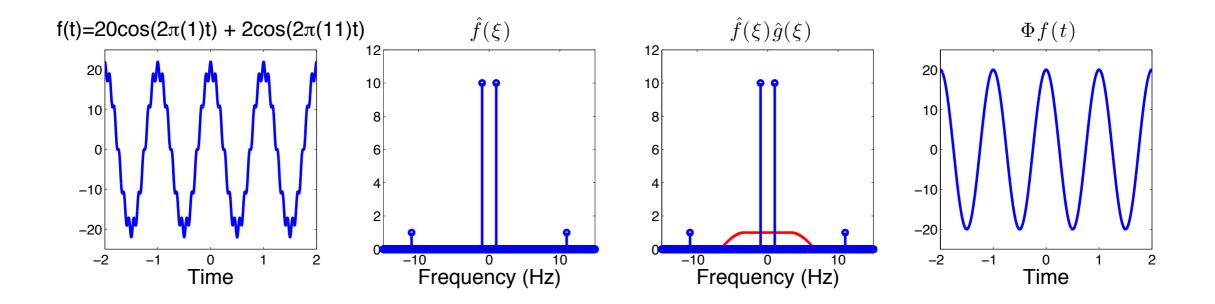




Graph Spectral Filtering

- Filtering: represent an input signal as a combination of other signals, and amplify or attenuate the contributions of some of the component signals
- In classical signal processing, the most common choice of basis the complex exponentials, which results in frequency filtering

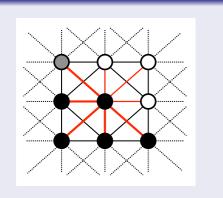




Example: Image Denoising by Low-Pass Graph Filtering

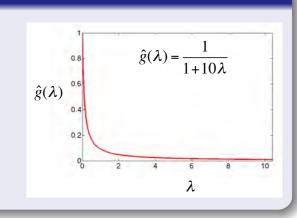
$$f(n) \longrightarrow \boxed{GFT} \longrightarrow \hat{f}(\lambda_{\ell}) \longrightarrow \boxed{\hat{g}} \longrightarrow \hat{g}(\lambda_{\ell})\hat{f}(\lambda_{\ell}) \longrightarrow \boxed{IGFT} \longrightarrow \Phi f(n)$$

Semi-Local Graph



Tikhonov Regularization

$$\underset{f}{\operatorname{argmin}} \left\{ \|f - y\|_{2}^{2} + \gamma f^{\mathrm{T}} \mathcal{L} f \right\}$$
$$\Longrightarrow \hat{g}(\lambda_{\ell}) = \frac{1}{1 + \gamma \lambda_{\ell}}$$



Original Image



Noisy Image



Gaussian-Filtered (Std. Dev. = 1.5)



(Std. Dev. = 3.5)

Gaussian-Filtered



Graph-Filtered











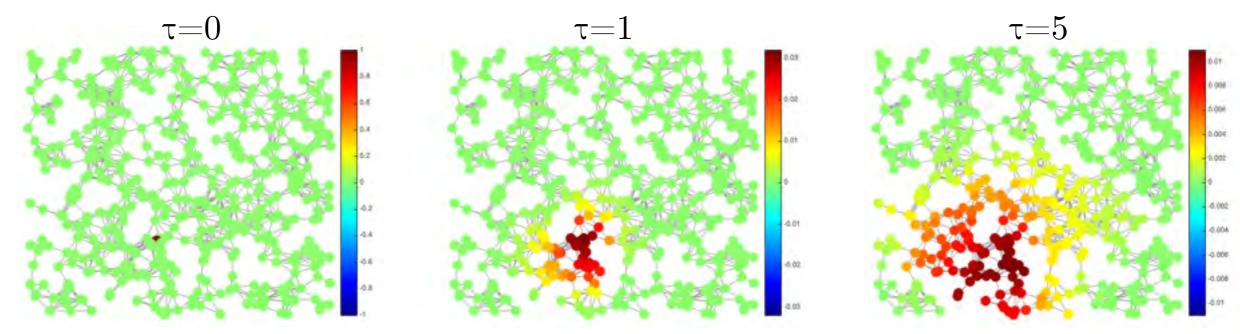




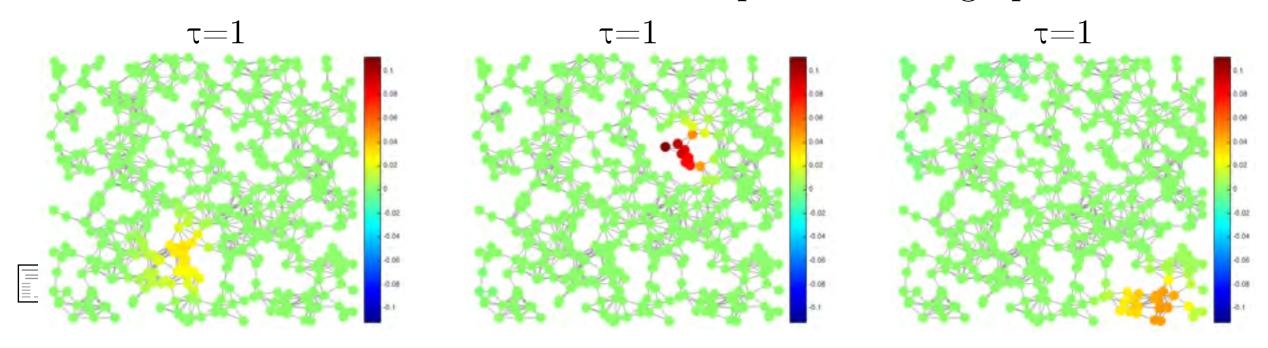


Diffusion: $e^{-\tau \mathcal{L}} \delta_i$

• Start with a unit of energy at a single vertex and let it diffuse:



• How much it diffuses over a fixed time depends on the graph structure:





Generalized Translation/Localization

- Define a generalized convolution by imposing that convolution in the vertex domain is multiplication in the graph spectral domain
- Define generalized translation via generalized convolution with a delta (i.e., filter a delta)

Functions on the Real Line

For $f \in L^2(\mathbb{R})$, in the weak sense

$$(T_s f)(t) := f(t-s)$$

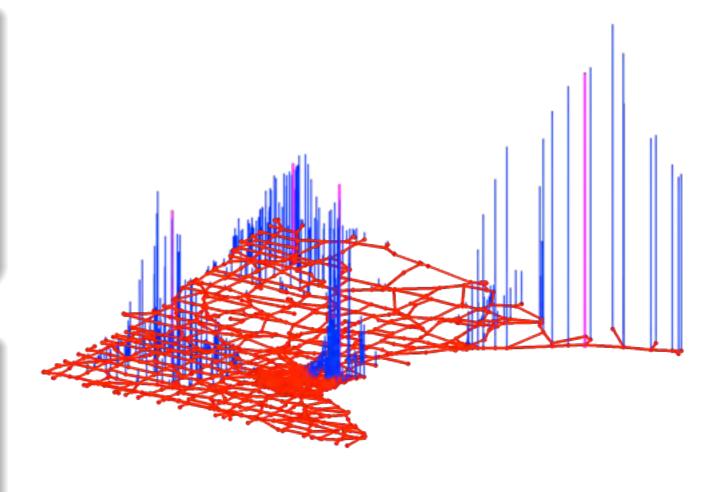
 $= (f * \delta_s)(t)$
 $= \int_{\mathbb{R}} \hat{f}(\xi) e^{-2\pi i \xi s} e^{2\pi i \xi t} d\xi$

Functions on the Vertices of a Graph

For $f \in \mathbb{R}^N$, we define

$$(T_i f)(n) := \sqrt{N} (f * \delta_i)(n)$$

$$= \sqrt{N} \sum_{\ell=0}^{N-1} \hat{f}(\lambda_\ell) u_\ell^*(i) u_\ell(n)$$



Properties of Generalized Translation/Localization

Warning 1: Do not have the group structure of classical translation:

$$T_i T_j \neq T_{i+j}$$

- Warning 2: Unlike the classical case, generalized translation operators are not unitary, so $||T_ig||_2 \neq ||g||_2$ in general
- However, the mean is preserved: $\sum_{n} (T_i g)(n) = \sum_{n} g(n)$

Theorem (Smoothness of \hat{g} leads to localization of $T_i g$ around vertex i)

Let $\hat{g}:[0,\lambda_{\max}]\to\mathbb{R}$ be a kernel and define $d_{in}:=d_{\mathcal{G}}(i,n)$. Then

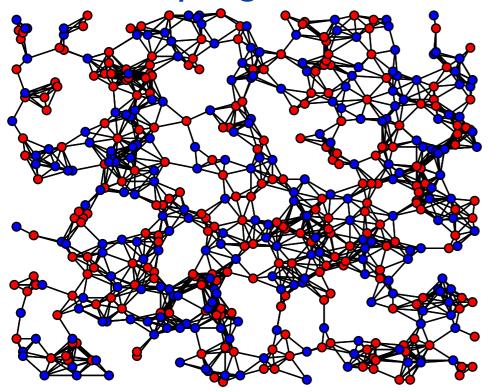
$$|(T_ig)(n)| \leq \sqrt{N}B_{\hat{g}}(d_{in}-1),$$

where $B_{\hat{g}}(K)$ is the minimax polynomial approximation error over all polynomials of degree K:

$$B_{\widehat{g}}(K) := \inf_{\widehat{p_K}} \left\{ \sup_{\lambda \in [0, \lambda_{\max}]} |\widehat{g}(\lambda) - \widehat{p_K}(\lambda)| \right\}.$$

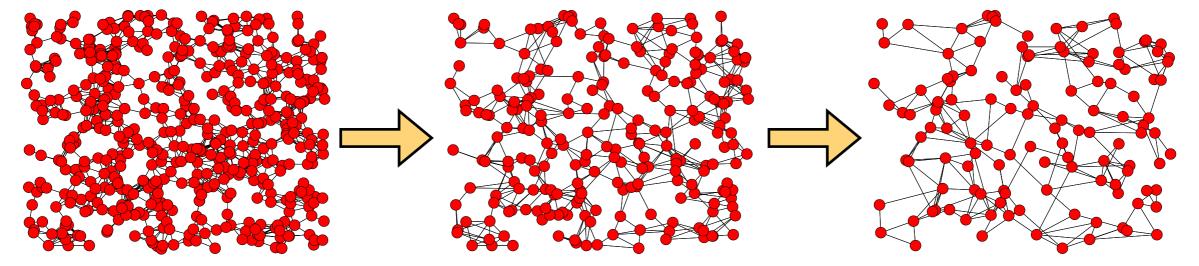
Downsampling and Graph Reduction

Downsampling



- Downsampling + graph reduction = a multiresolution of graphs
- Methods used here:
 - Graph downsampling by polarity of Laplacian eigenvector associated with largest eigenvalue
 - Kron reduction with spectral sparsification
- Alternative: coarse graining

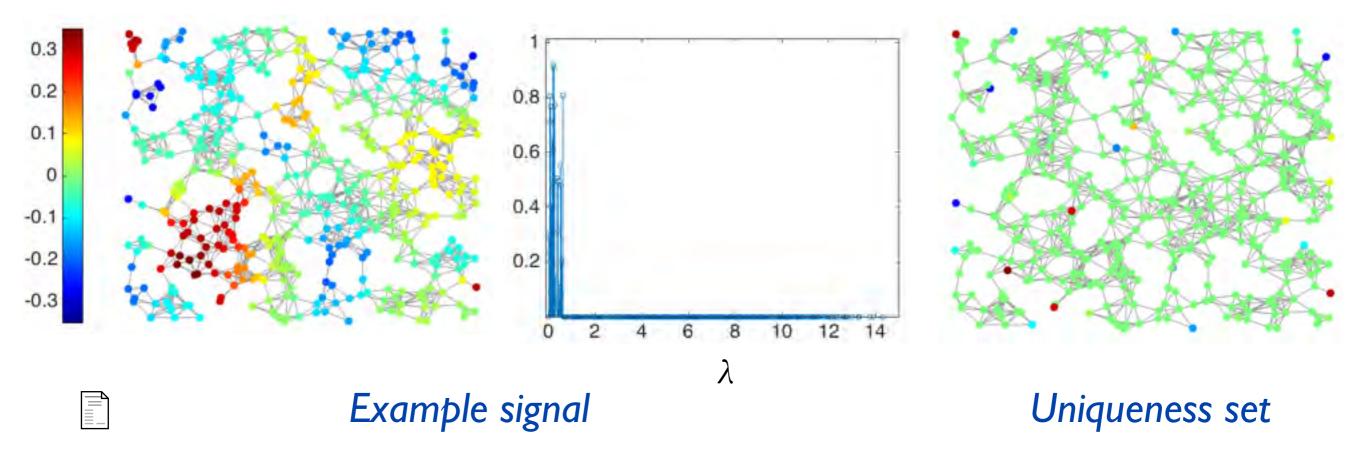
Graph Reduction



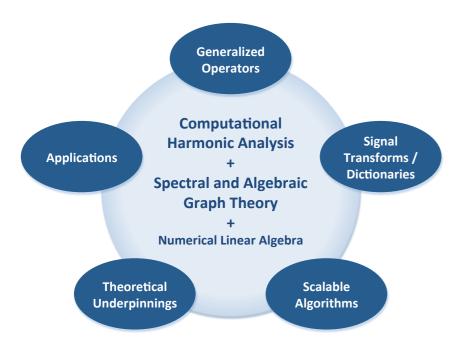
Sampling and Interpolation

- How to sample a graph signal and interpolate from the samples?
- Subset V_s of vertices is a <u>uniqueness set</u> for a subspace P iff:

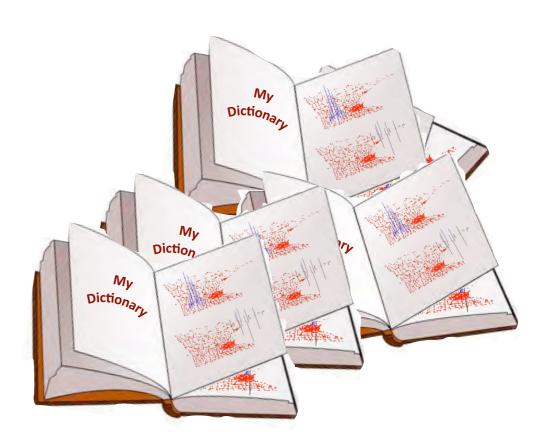
 If two signals in the subspace P have the same values on the vertices in the uniqueness set, then they are the same signal
- Example: subspace of globally smooth signals with band limit λ_{29}







Survey of Approaches to Graph Signal Dictionary Design



Analytic Versus Trained Dictionaries

- Rubinstein et al., Dictionaries for sparse representation modeling, Proc. IEEE, 2010
- Analytic dictionaries: adapted to graph structure, but not to any specific training signals
 - Dictionary learning: adapt dictionary to training data
 - Aharon et al., The K-SVD, TSP, 2003
 - Engan et al., Method of optimal directions for frame design, ICASSP, 1999
 - These general methods do not explicitly account for graph structure
 - Parametric training: force some structure upon the dictionary (e.g., to incorporate graph topology, ensure an efficient computational implementation), but use training signals to learn parameters

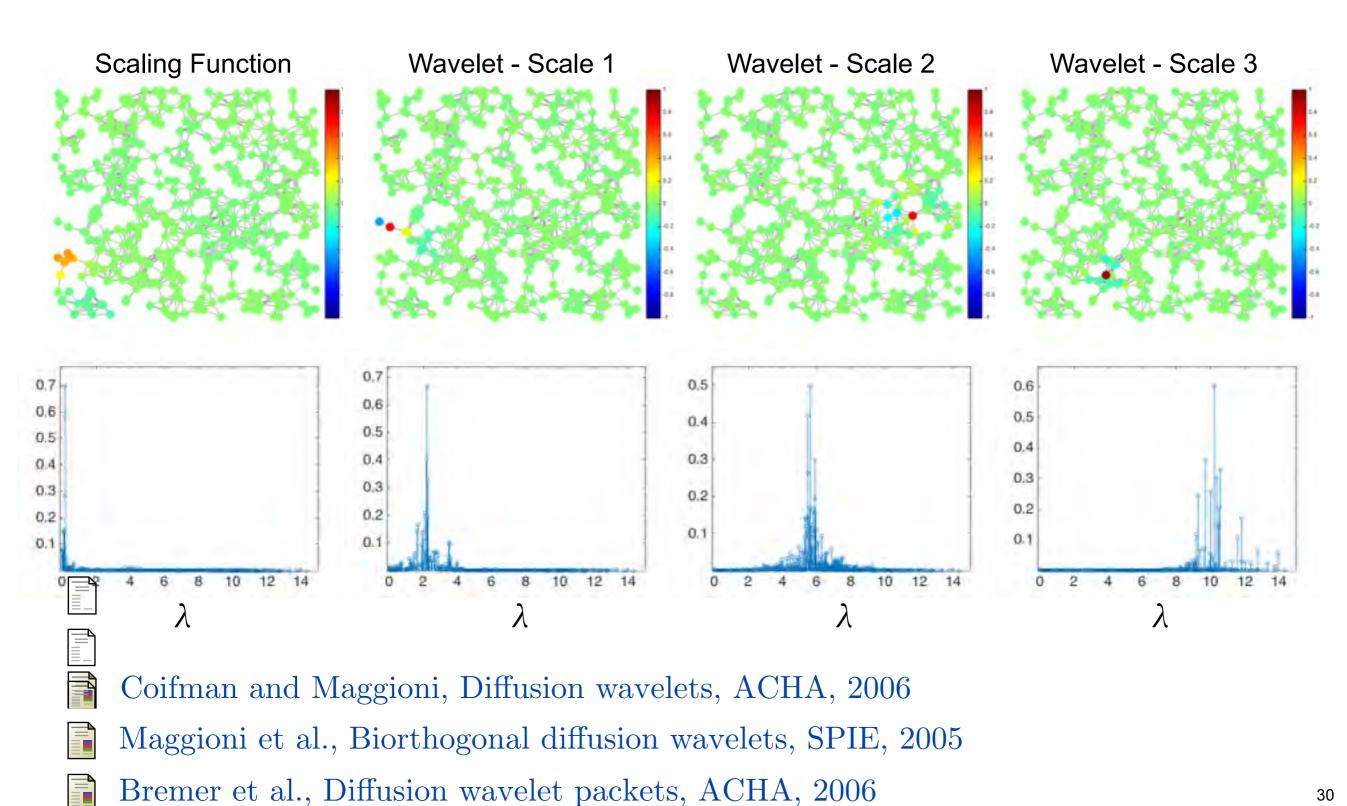
Survey of Approaches to Graph Signal Dictionary Design

- Diffusion-based designs
- Windowed graph Fourier transform
- Spectral domain designs
- Generalized filter banks

Multiresolution Scaling Function Spaces (Approximation Spaces)

	S^0	S^1	S^3	S^7	S^{15}
Numerical rank	500	402	109	52	32
Columns of $S^{2^{\gamma}j-1}$ (500 in each matrix)					

Diffusion Wavelet Atoms



Survey of Approaches to Graph Signal Dictionary Design

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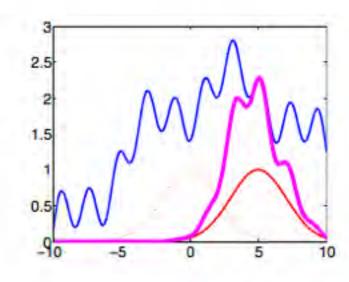
Classical Windowed Fourier Transform

- Localized Fourier analysis joint descriptions of signals' temporal and spectral behavior
 - Localized oscillations appear frequently in audio processing, vibration analysis, radar detection, etc.
 - e.g., identify musical notes and melody at different times

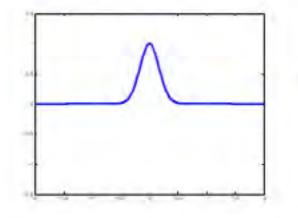


■ Windowed (short-time) Fourier transform of $f \in L^2(\mathbb{R})$:

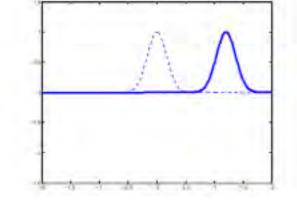
$$Sf(s,\xi) := \langle f, g_{s,\xi} \rangle = \int_{-\infty}^{\infty} f(t) \overline{g(t-s)} e^{-2\pi i \xi t} dt$$



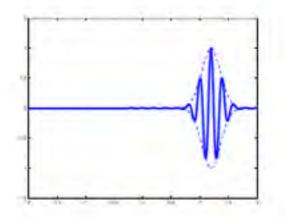
■ The atoms $g_{s,\xi}$ are localized in time and frequency:



Translation T_s \Longrightarrow

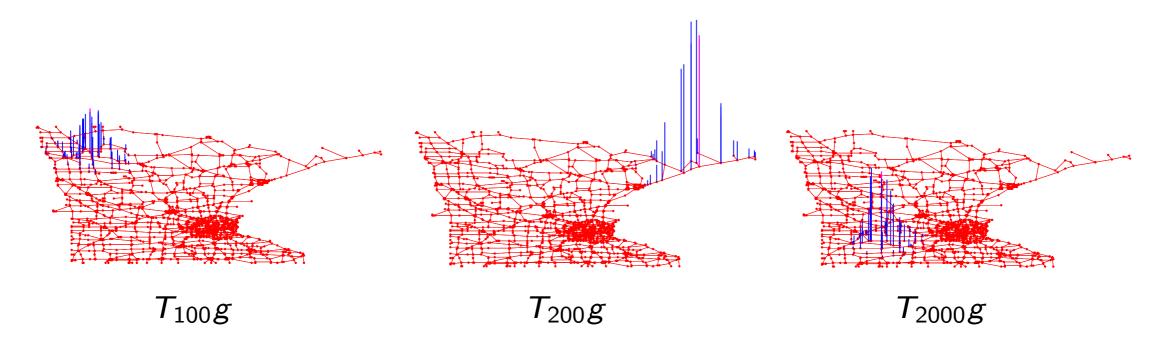


 $\stackrel{\mathsf{Modulation}}{\Longrightarrow} M_{\xi}$



Windowed Graph Fourier Transform

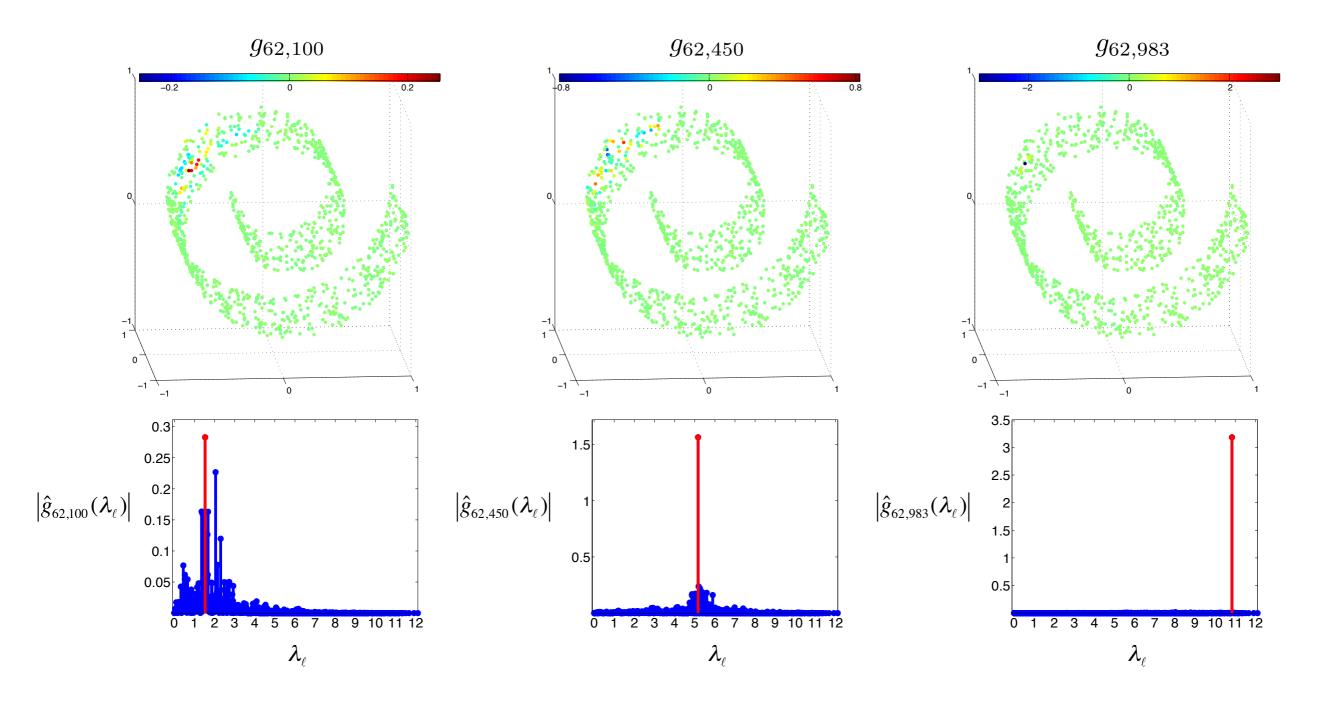
1 Translate a window g to each vertex of the graph



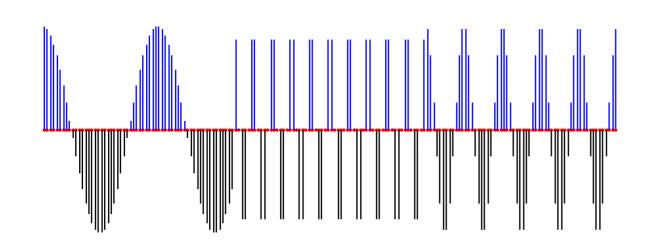
- Multiply each component of the graph signal f of interest by the corresponding component of the translated window $T_i g$
- Take the graph Fourier transform of $f. * T_i g$ (recall analysis)

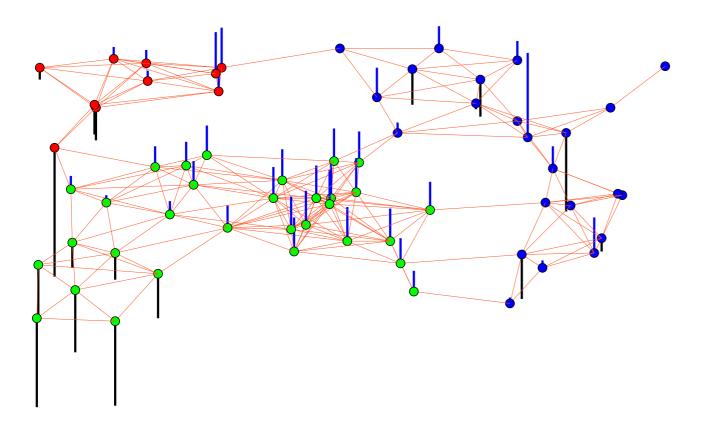
Windowed Graph Fourier Transform (cont.)

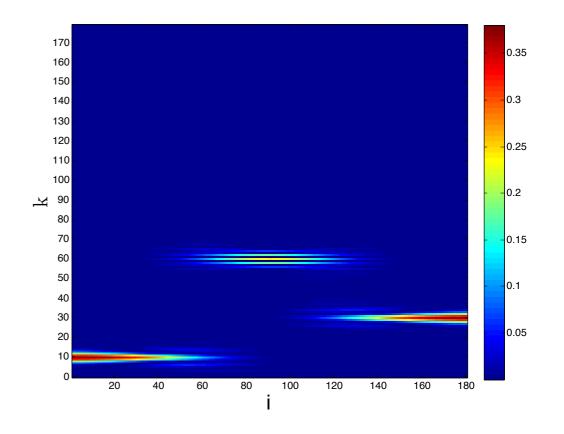
• Windowed graph Fourier atoms: $g_{i,k} := M_k T_i g$

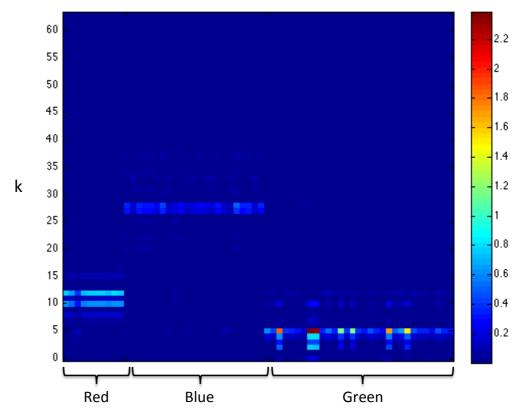


Spectrogram Examples



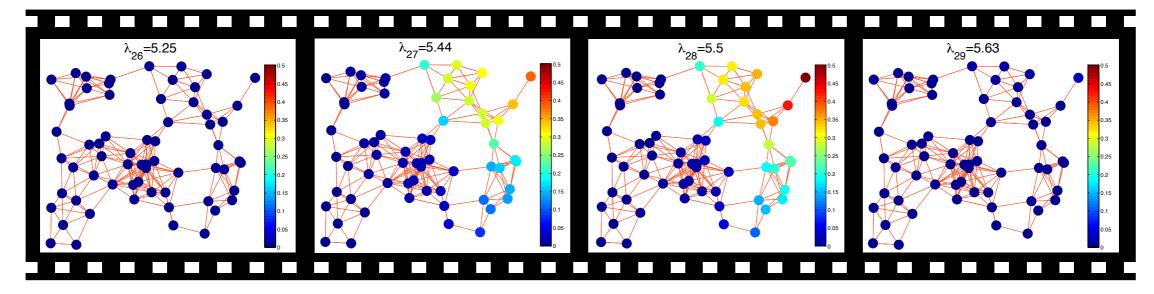


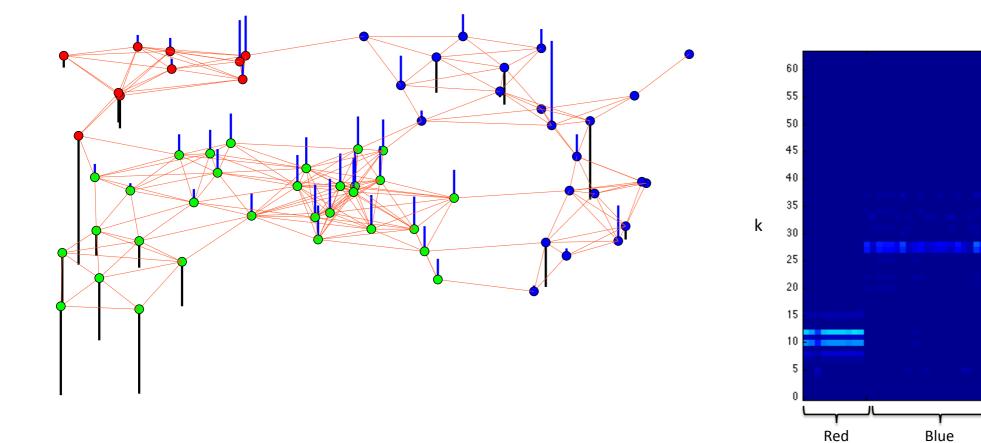




Spectrogram Examples

• Spectrogram = frequency-lapse video





Green

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Spectral Graph Wavelets problem

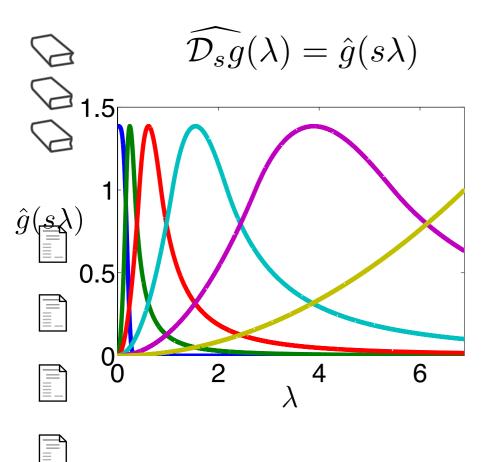
Example 2 (Tikhonov regularization): We observe a noisy graph signal $\mathbf{y} = Gaussian$ noise, and wish to recover \mathbf{f}_0 . To enforce a priori information that the the underlying graph, we include a regularization term of the form $\mathbf{f}^{\scriptscriptstyle T}\mathcal{L}\mathbf{f}$, and, problem

 $\underset{\mathbf{f}}{\operatorname{argmin}} \left\{ \|\mathbf{f} - \mathbf{y}\|_{2}^{2} + \gamma \mathbf{f}^{\mathsf{T}} \mathcal{L} \mathbf{f} \right\}.$



Hammond et al., Wavelets on graphs via the first order optimality should be conver of the convertible in (??) should be also b

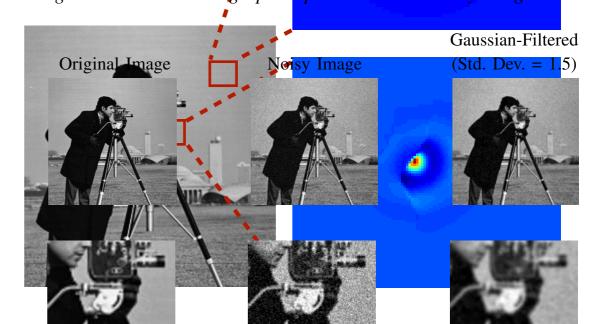
• Generalized dilation:



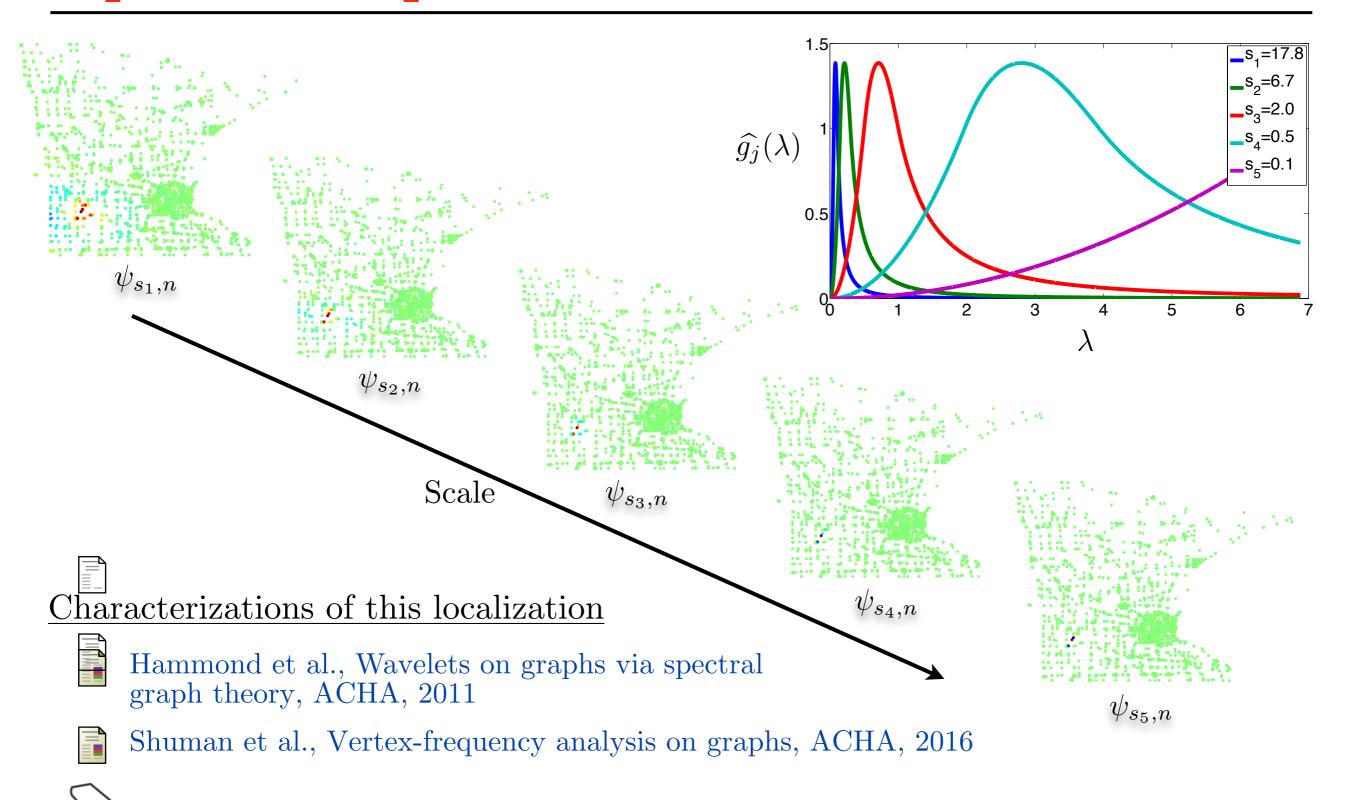
• Spectral graph wavelet at $sea = \begin{bmatrix} s & 1 \\ 1 + \gamma \lambda_{\ell} \end{bmatrix} \hat{y}(\lambda_{\ell})u_{\ell}(i)$, centered at vertex n:

or, equivalently, $\mathbf{f} = h(\mathcal{L})\mathbf{y}$, where $\hat{h}(\lambda) := \frac{1}{1+\gamma\lambda}$ can be viewed as a low-pass As an example, in the figure below, we take the 512 x 512 cameraman in Gaussian noise with mean zero and standard deviation 0.1 to get a noisy signor ψ_s , n (whethods to Tenots) the signal. In the first method we apply a symmetric two size 72 x 72 with two different standard deviations: 1.5 and 3.5. In the second the pixels by connecting each pixel to its Chorizontal, vertical, and diagonal neighboring pixels according to the similarity of the noisy in edges of the semi-local graph are independent of the noisy image, but the discovery through the pass of the noisy image. For the Gaussian were then perform the low-pass graph filtering (??) to reconstruct the image. The anisotropic diffusion image smoothing method of [?].

In all image displays, we threshold the values to the [0,1] interval. The zoomed-we versions of the top row of images. Comparing the results of the two smooth sufficiently in smoother areas of the image, the classical Gaussian filt The graph spectral filtering method does not smooth as much across the image image is encoded in the graph Laplacian via the noisy image.



Spectral Graph Wavelet Localization



Translated Kernel Variants

Meyer-Like Tight Log-Warped Tight SGWT (not tight) **Wavelet Frame Wavelet Frame** 2.5 Tight ${f Wavelet}$ Frames 0.5 λ λ Path Graph Sensor Network Comet Graph Random E-R 1.25 1.25 1.25 1.25 Spectrum-0.75 Adapted 0.5 0.5 0.25 0.25



Leonardi and Van De Ville, Tight wavelet frames on multislice graphs, TSP, 2013

 λ



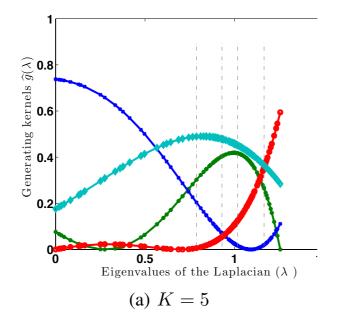
Shuman et al., Spectrum-adapted tight graph wavelet and vertex-frequency frames, TSP, 2015

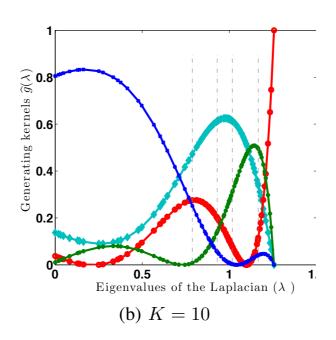
 λ

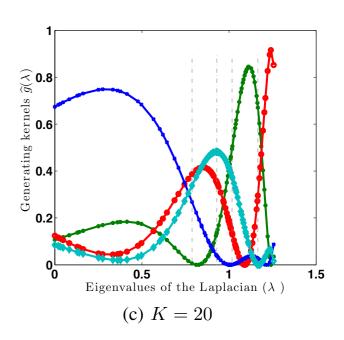
Translated Kernel Variants (cont.)

• Restrict kernels to be polynomials of a given degree, and learn the polynomial coefficients from a training data set

Parametric Learning











Zhang et al., Learning of structured graph dictionaries, ICASSP, 2012



Thanou et al., Learning parametric dictionaries for signals on graphs, TSP, 2014

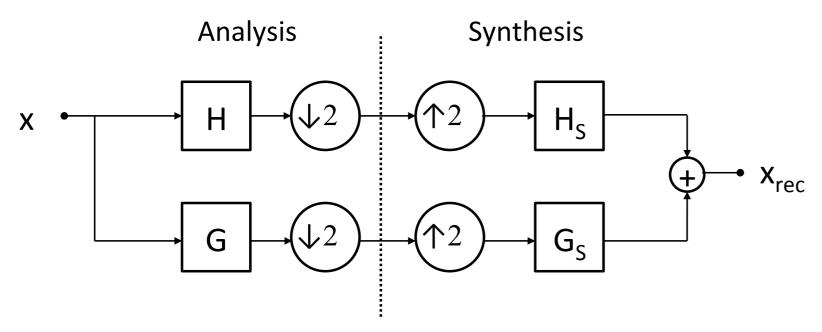


Survey of Approaches to Graph Signal Dictionary Design

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- Spectral domain designs
- Generalized filter banks

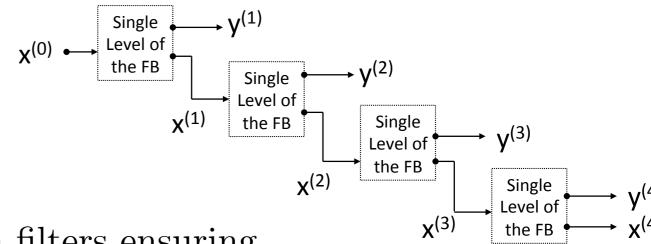
1D Wavelets Via Filter Banks

Classical 2-Channel Critically Sampled Filter Bank



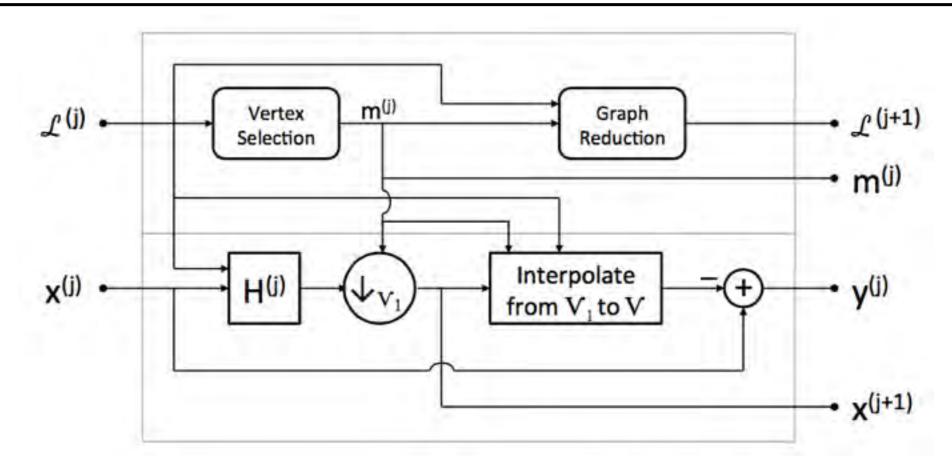
• To extend to the graph setting, we need appropriate notions of downsampling, upsampling, filtering, graph reduction

Iterating Low Pass Branch Yields Wavelets



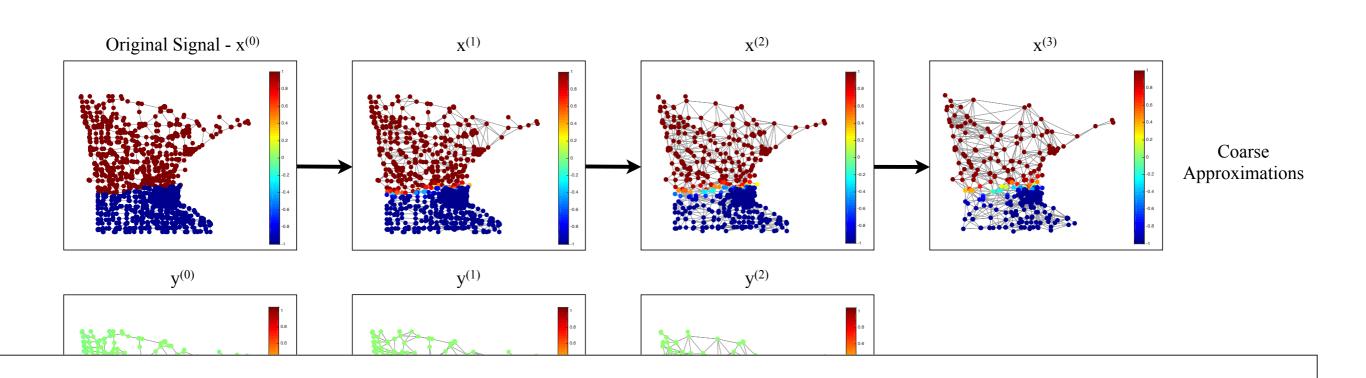
- Some issues that arise:
 - Difficulty generalizing conditions on filters ensuring properties such as perfect reconstruction, orthogonality
 - Preserving a meaningful correspondence between filtering at different resolution levels

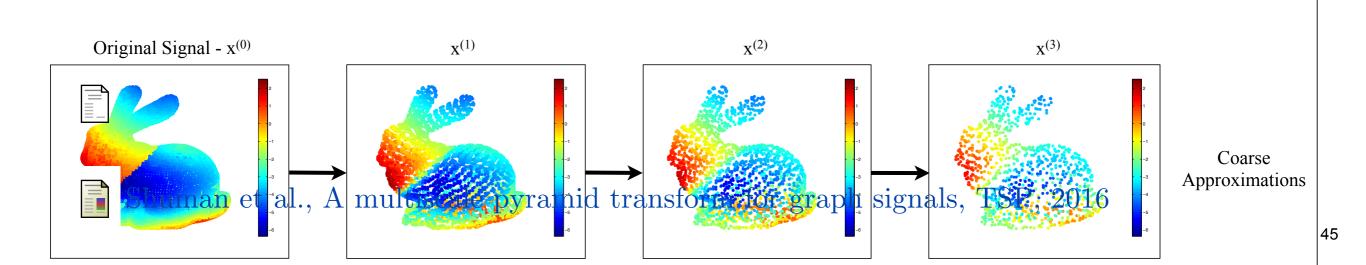
Architecture Example 1: A Multiscale Pyramid Transform for Graph Signal



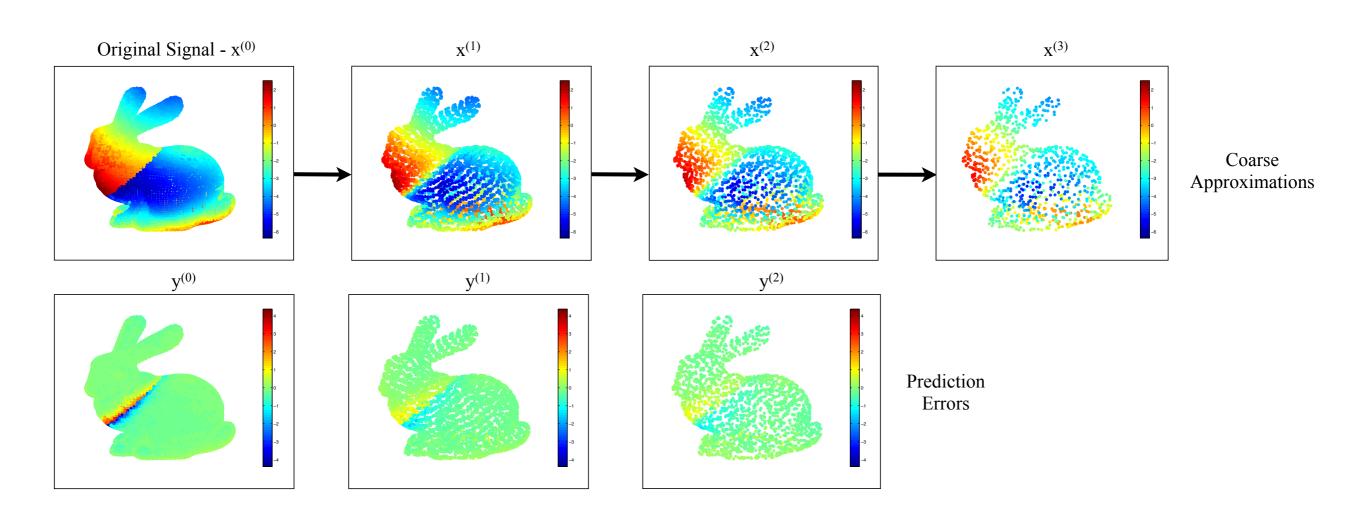
- Generalization of classical Laplacian pyramid of Burt and Adelson
- Overcomplete transform
- Replace classical prediction step (upsample then low pass filter) with a graph interpolation operator
- Iterate on $x^{(j+1)}$: Yields a multi-resolution of the underlying graph and a multi-resolution approximation of the graph signal
 - Burt and Adelson, The Laplacian pyramid as a compact image code, TCOM, 1983
 - Shuman et al., A multiscale pyramid transform for graph signals, TSP, 2016

A Multiscale Pyramid Transform for Graph Signals Multiresolution Examples





A Multiscale Pyramid Transform for Graph Signals Multiresolution Examples







A Multiscale Pyramid Transform for Graph Signals Compression Example

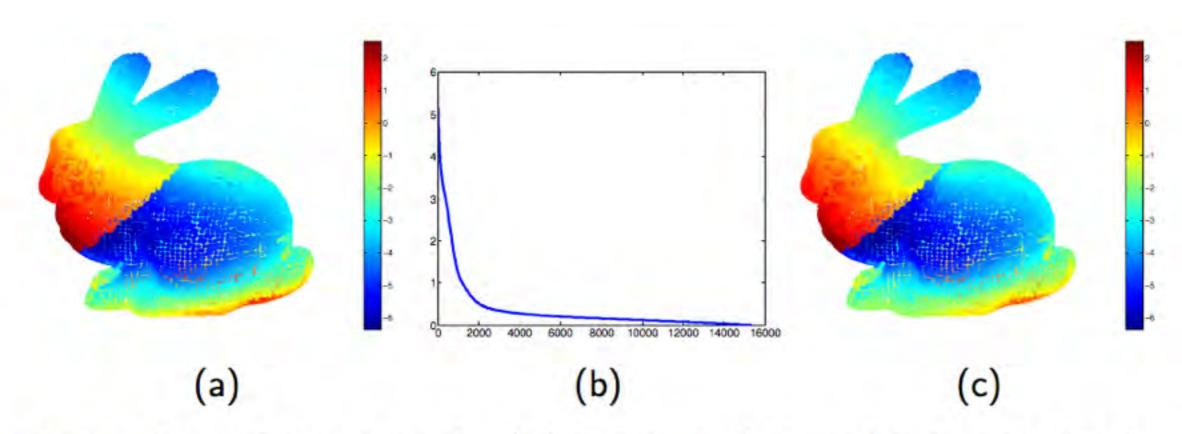


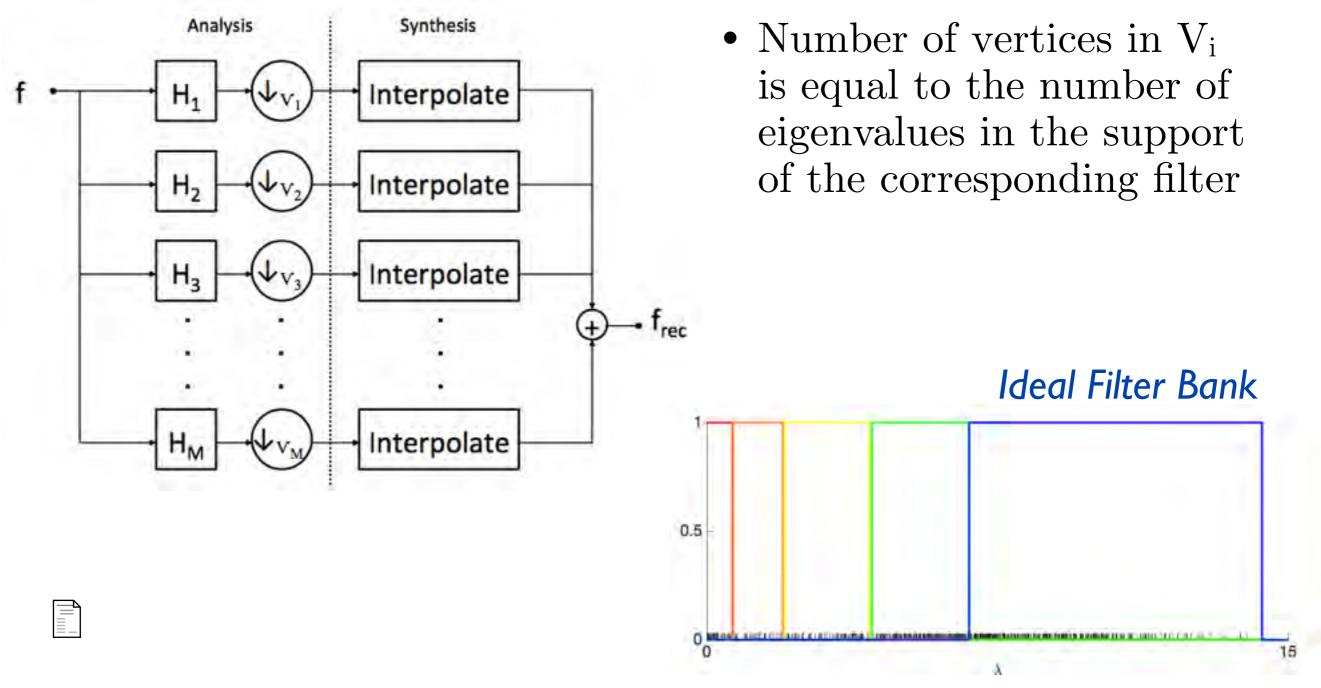
Figure: Compression example. (a) The original piecewise-smooth signal with a discontinuity on the Stanford bunny. (b) The sorted magnitudes of the 15346 pyramid transform coefficients. (c) The reconstruction from the 2724 coefficients with the largest magnitudes, using the least squares synthesis.





Architecture Example 2: M-Channel Critically Sampled Graph Filter Bank

Architecture

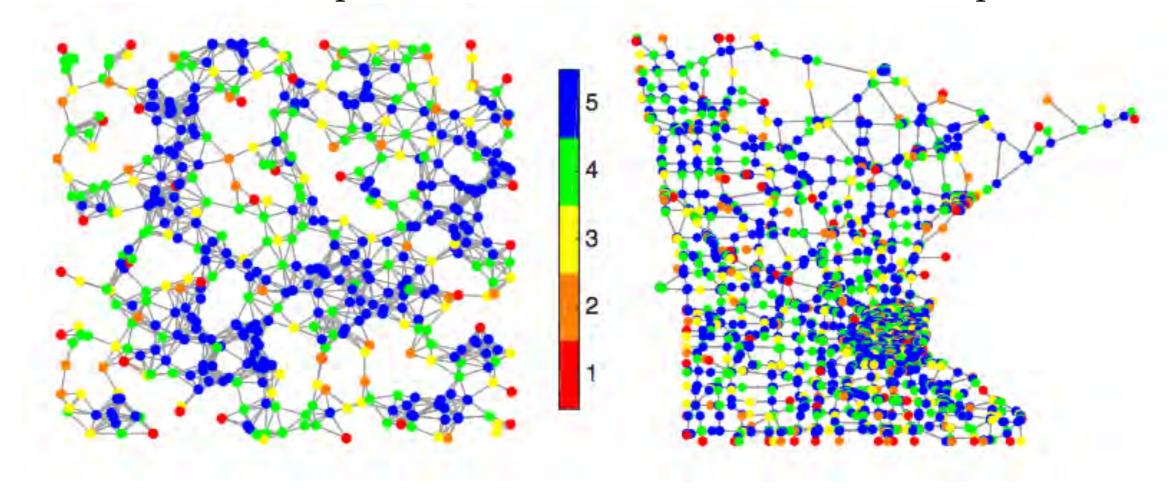




Jin and Shuman., An M-channel critically sampled filter bank for graph signals, ICASSP, 2017

Sampling and Interpolation

- How to choose which vertices to sample for each band?
- Partition into uniqueness sets for ideal filter bank subspaces:

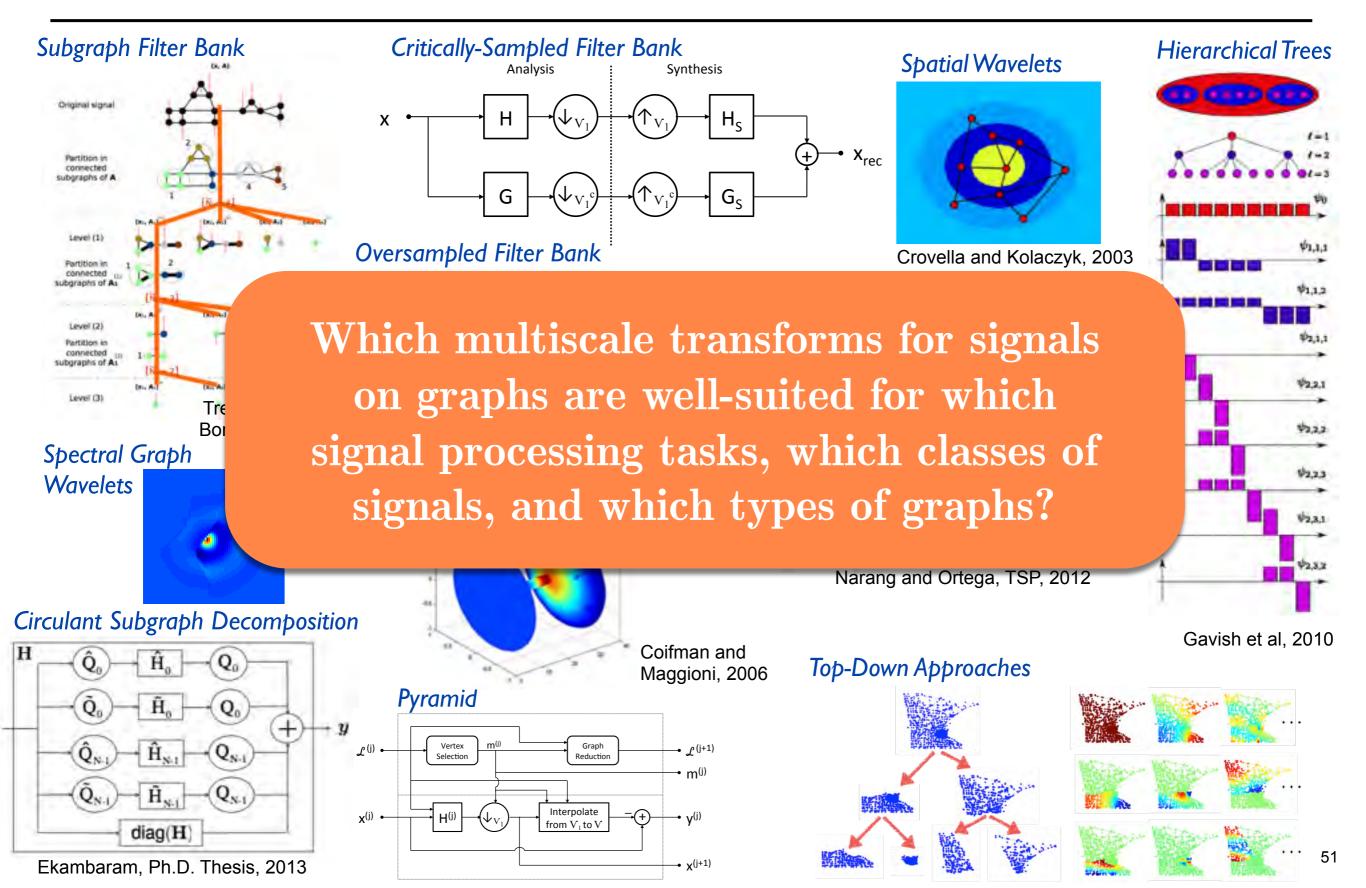


• To avoid a full eigendecomposition, we can use random, nonuniform sampling and fast, approximate reconstruction methods



How to Evaluate Dictionaries / Open Research Questions

Dictionaries Galore



1. Signal Models and Sparsity

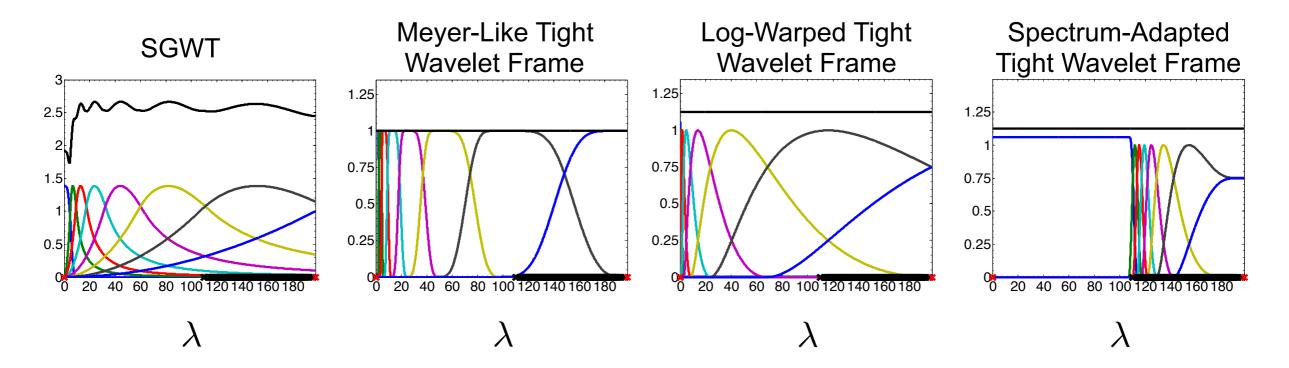
- For signals on Euclidean data domains, we have results characterizing classes of signals that are well-approximated by different transforms
 - e.g., piecewise-smooth 1D signals by wavelets, 2D cartoons with curvilinear discontinuities by curvelets/shearlets
- Empirically, many of the proposed transforms sparsely represent smooth and piecewise smooth graph signals, but there is little in the way of theoretical guarantees to date
- Theoretical connections between properties of graph signals, the graph structure, and the decay of transform coefficients?

2. Application-Driven Developments

- Recent applications include brain signals, road traffic, video compression, epidemic outbreaks, climate data, and social networks
- Which mathematical models actually match graph signals found in applications?
- How can signal processing tasks arising in certain applications inform dictionary design?

3. Cumulative Coherence of Atoms

- Ideally, atoms should not be too correlated with each other
- An extreme example:



• Cumulative coherence for a given sparsity level k

$$\mu_1(k) := \max_{|\Theta| = k} \max_{\psi \in \mathcal{D}_{\{1, 2, \dots, N \cdot M\} \setminus \Theta}} \sum_{\theta \in \Theta} \frac{|\langle \psi, \mathcal{D}_{\theta} \rangle|}{||\psi||_2 ||\mathcal{D}_{\theta}||_2}$$

4. Vertex-Frequency Tiling

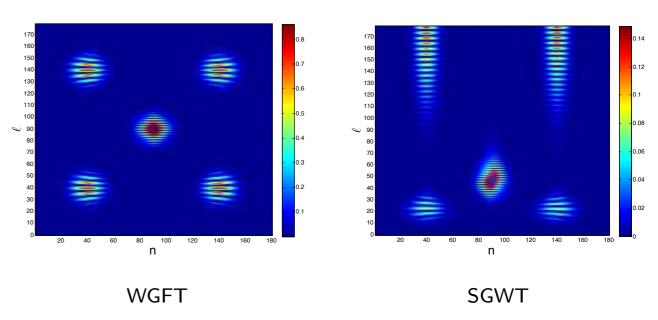
- To sparsely represent large classes of signals, it can be desirable for dictionary atoms to be jointly localized in vertex (time) and graph spectral (frequency) domains
- For signals on the real line, the Heisenberg uncertainty principle characterizes the tradeoff in resolution between the two domains

Signals on the Real Line

STFT Wavelets

Source: Vetterli and Kovačević, 1995

Graph Signals on the Path Graph

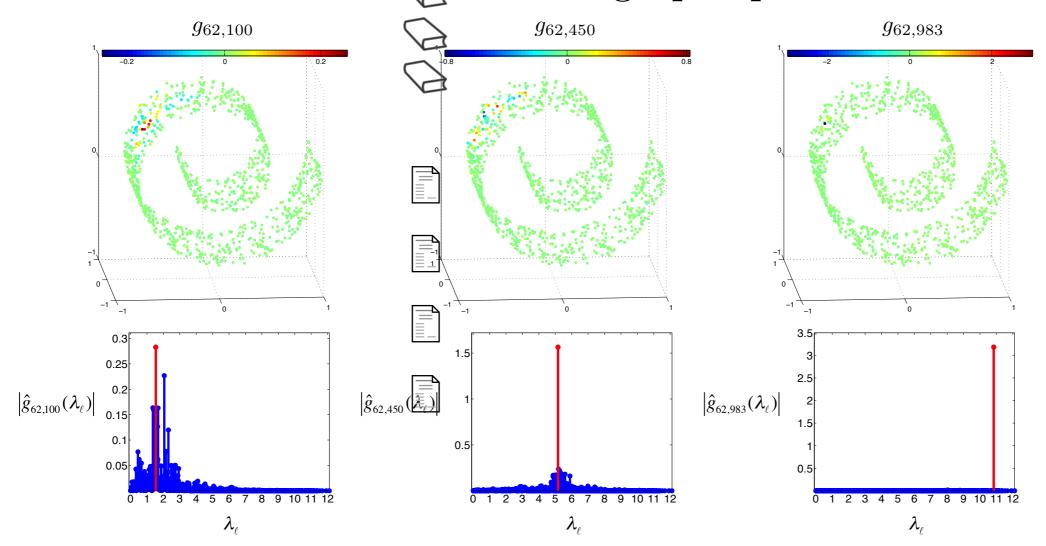


4. Vertex-Frequency Tiling (cont.)

• Unlike the complex exponentials, the graph Laplacian eigenvectors can be localized (highly concentrated on a small region of the graph)

Saito and Woei, RIMS Kokyuoku, 2011

• As a result, some graph signals may be simultaneously localized in both the vertex and graph spectral domains



4. Vertex-Frequency Tiling: Open Questions

- New uncertainty principles?
 - Different ways to measure spreads in the two domains?
 - Uncertainty principles can be used to show unexpected things are possible
 - Example: partial, noisy observation of a bandlimited signal recoverable because a bandlimited signal cannot be concentrated on missing values (provided few enough values are missing and/or bandlimit is low enough)

Donoho and Stark, Uncertainty principles and signal recovery, 1989

Theoretical results characterizing fundamental limits of graph signals such as uncertainty principles inform dictionary design

- How are structural properties of weighted graphs theoretically related to the (non-)localization of the graph Laplacian eigenvectors?
- Agaskar and Lu, A spectral graph uncertainty principle, T. Info. Theory, 2013
- Pasdeloup et all Toward an uncertainty principle for weighted graphs, 2015
- Tsitsvero et al Signals on graphs: Uncertainty principle and sampling, 2015
- Perraudin et al., Global and local uncertainty principles, 2016

5. Scalable/Distributed Implementations

- Routines that avoid full eigendecompositions
 - e.g., polynomial approximations for graph spectral filtering
 - fast graph Fourier transforms?
- Reduce storage and communication requirements in distributed settings
- Leverage numerical linear algebra literature / form collaborations with researchers from that area
- Connections with solving symmetric, diagonally-dominant systems of equations
- Spielman, http://www.cs.yale.edu/homes/spielman/precon/precon.html
- Saad, Iterative methods for sparse linear systems, 2003
- Livne and Brandt, Lean algebraic multigrid: Fast graph Laplacian linear solver, 2012
- Vishnoi, Lx=b Laplacian solvers and their algorithmic applications, 2013

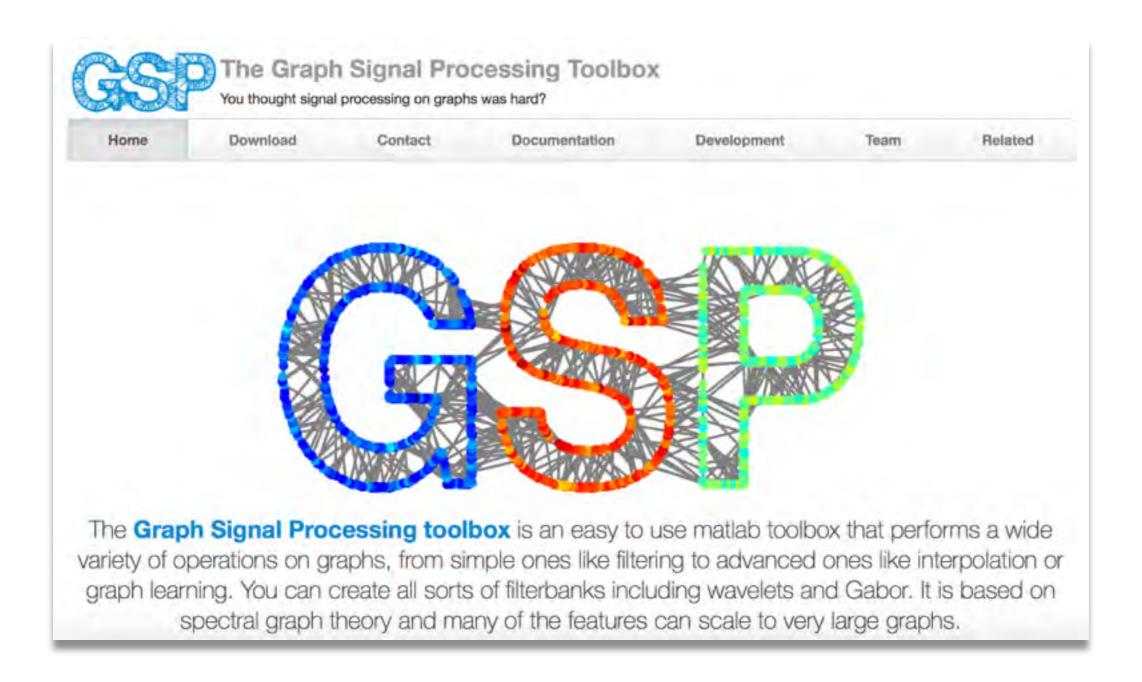
6. Graph Construction and Choice of Graph Fourier Basis

- Different choices of graph construction (choosing edges and weights, directed/undirected)
- Different notions of distance (geodesic/shortest path, resistance, diffusion, algebraic)
- Different choices of graph Fourier basis
- Recent flurry of work on graph topology identification/learning

Summary

- Weighted graphs are a flexible tool to represent a wide variety of topologically-complicated data domains
- To identify and exploit structure in the data, we need to design dictionaries that incorporate the intrinsic geometric structure of the underlying data domain
- Try to leverage intuition from computational harmonic analysis of signals on Euclidean domains
 - Some ideas generalize relatively straightforwardly (e.g., notion of frequency)
 - However, signals and transforms on graphs can have surprising properties due to the irregularity of the data domains (e.g., uncertainty principle)
- Field is emerging / recently emerged
 - Requires more connections/iterations between dictionary design, theory, algorithms, and applications
 - Application of these techniques to real science and engineering problems is in its infancy

Explore



- https://lts2.epfl.ch/gsp/
- https://www.macalester.edu/~dshuman1/publications.html