

Dictionary Design for Graph Signal Processing

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Applied Mathematics Seminar

Yale University

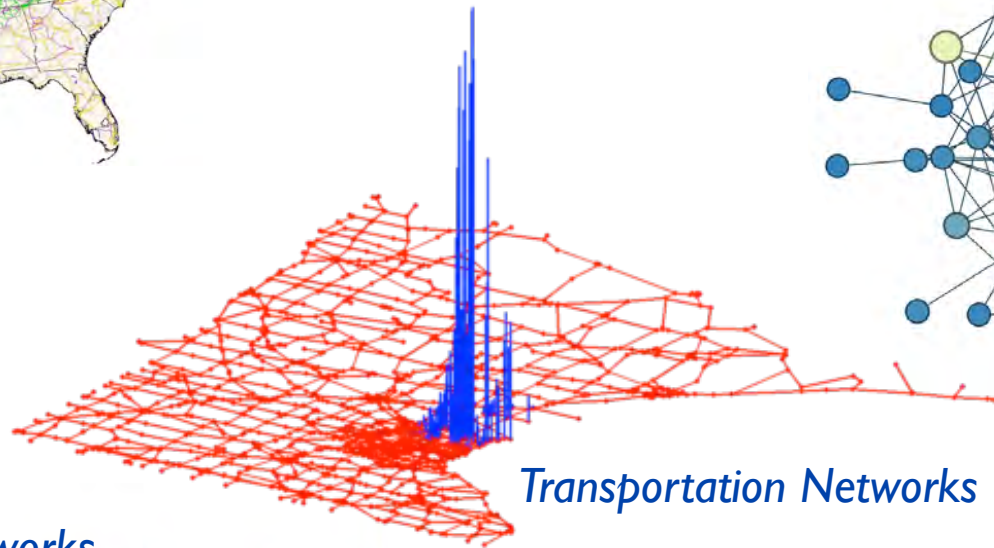
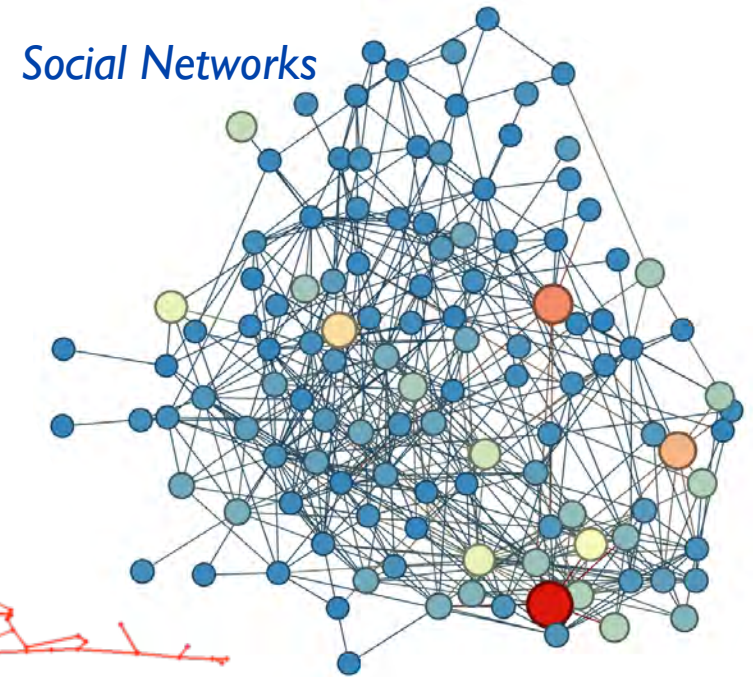
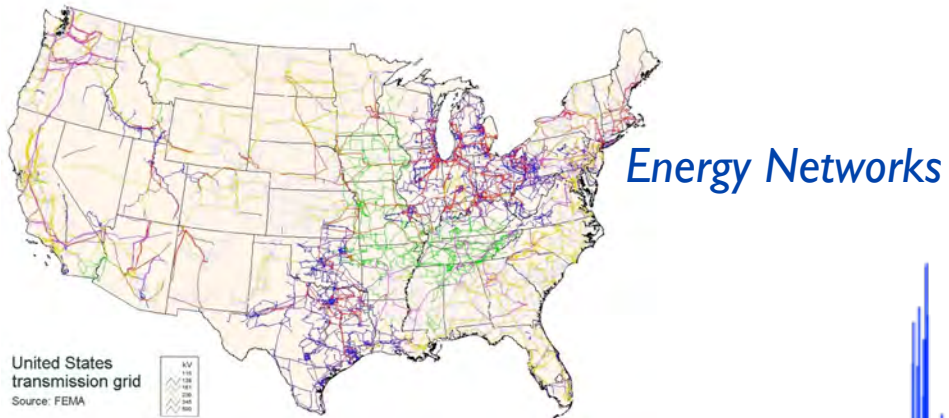
Special thanks and acknowledgement to my collaborators:

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MACALESTER

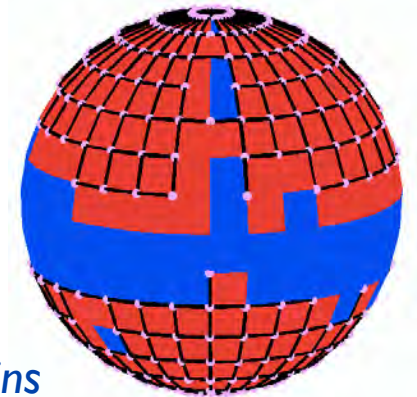
Signal Processing on Graphs



Biological Networks

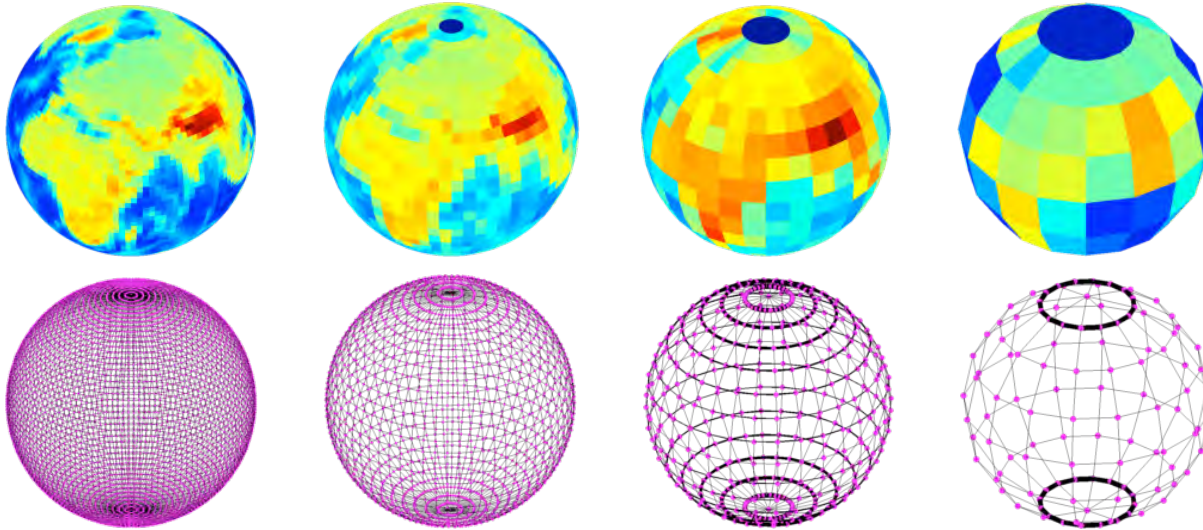


Irregular Data Domains

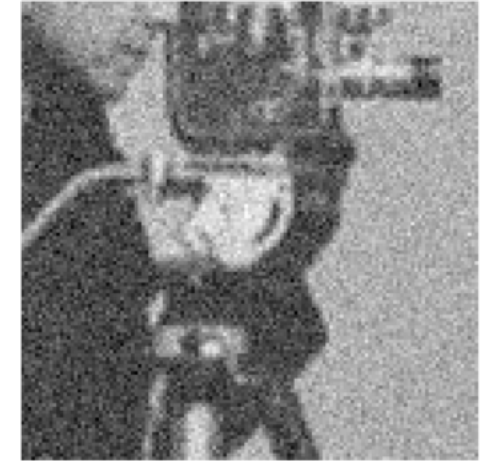


Some Typical Graph Signal Processing Problems

Compression / Visualization

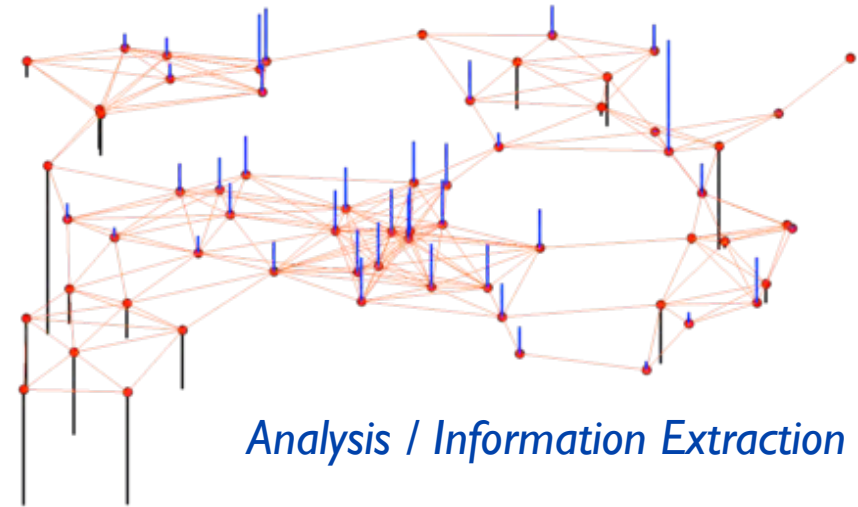
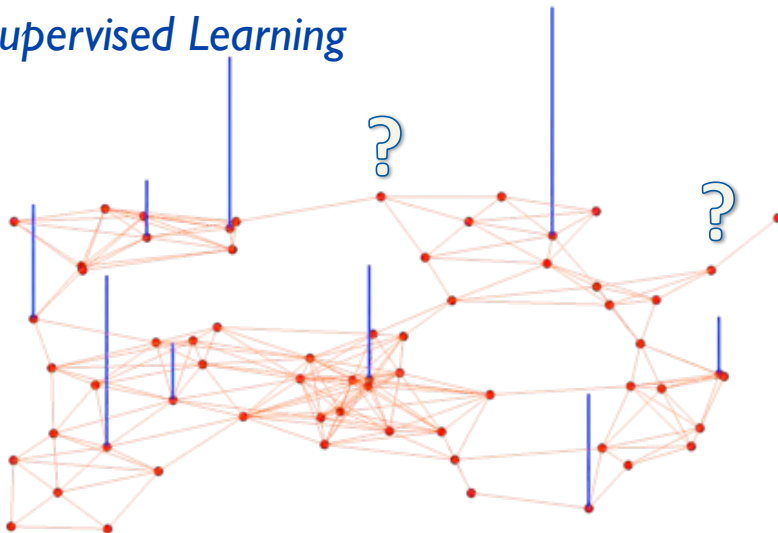


Earth data source: Frederik Simons



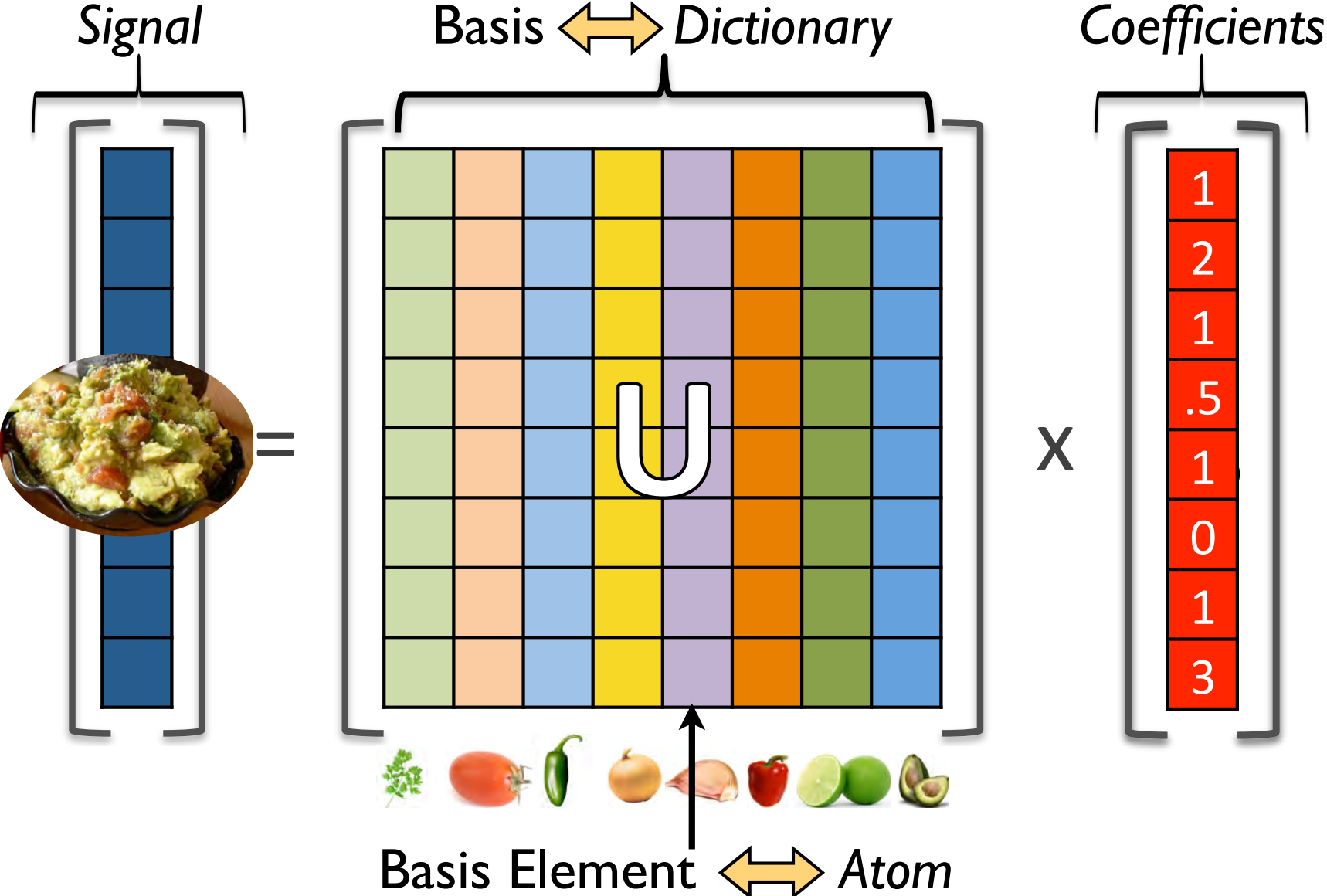
Denoising

Semi-Supervised Learning

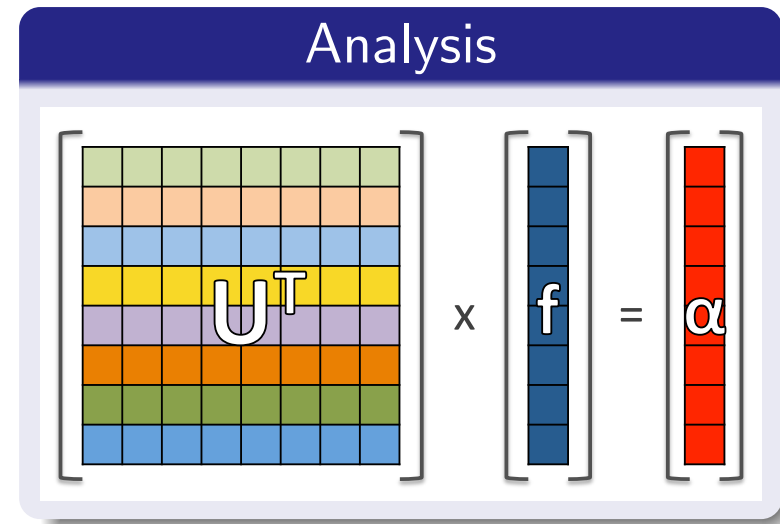
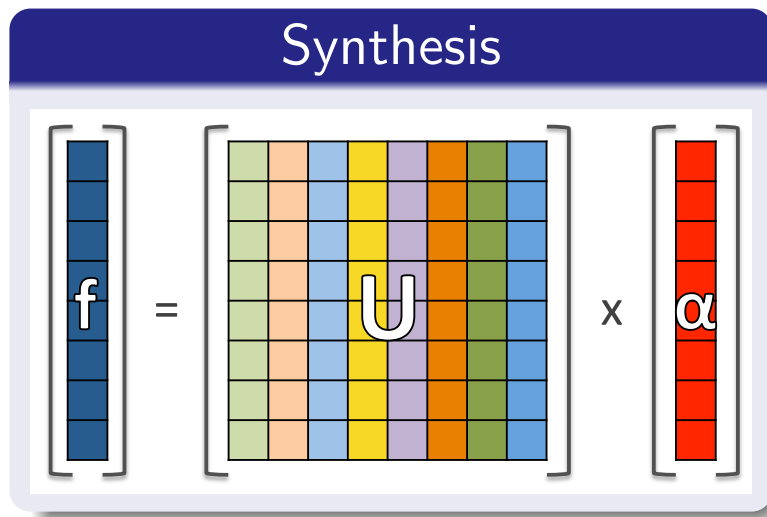


Analysis / Information Extraction

Orthonormal Dictionaries

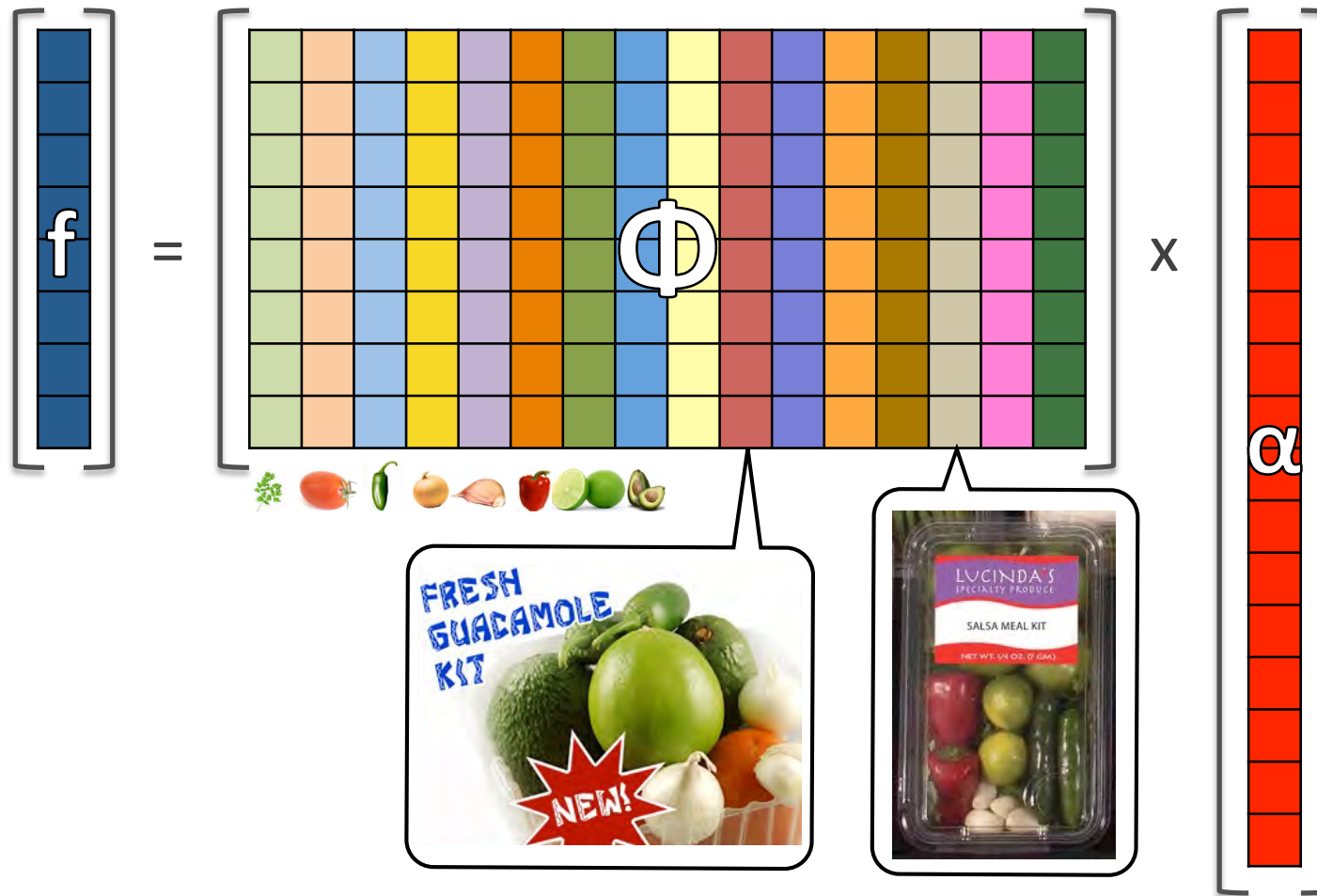


Orthonormal Dictionaries (cont.)



$$f = \sum_{\ell} \alpha_{\ell} u_{\ell} = \sum_{\ell} \langle f, u_{\ell} \rangle u_{\ell}$$

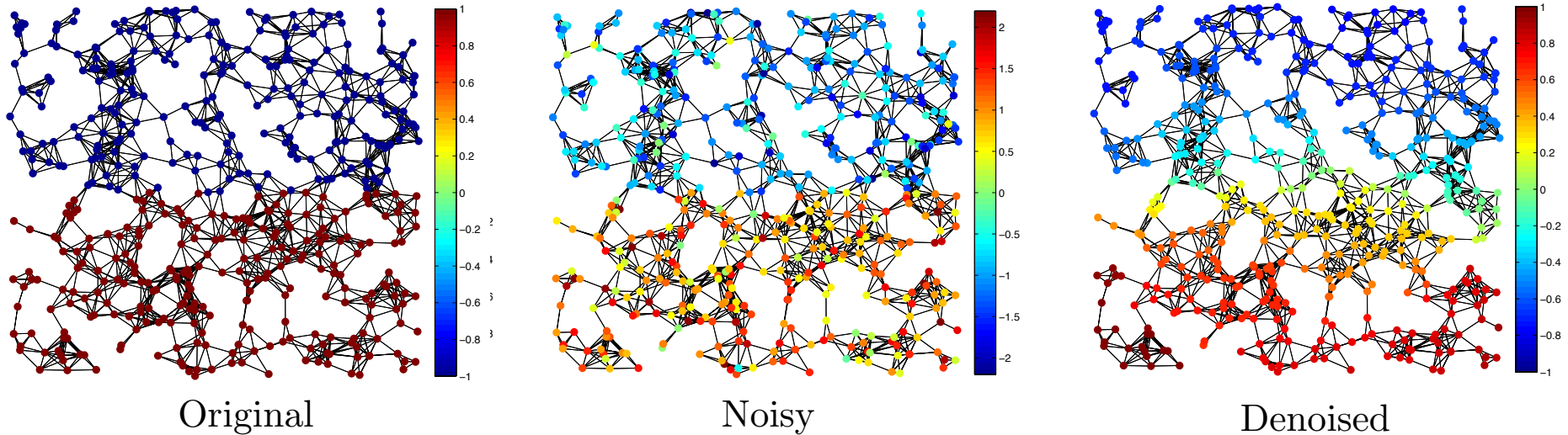
Overcomplete Dictionaries and Sparsity



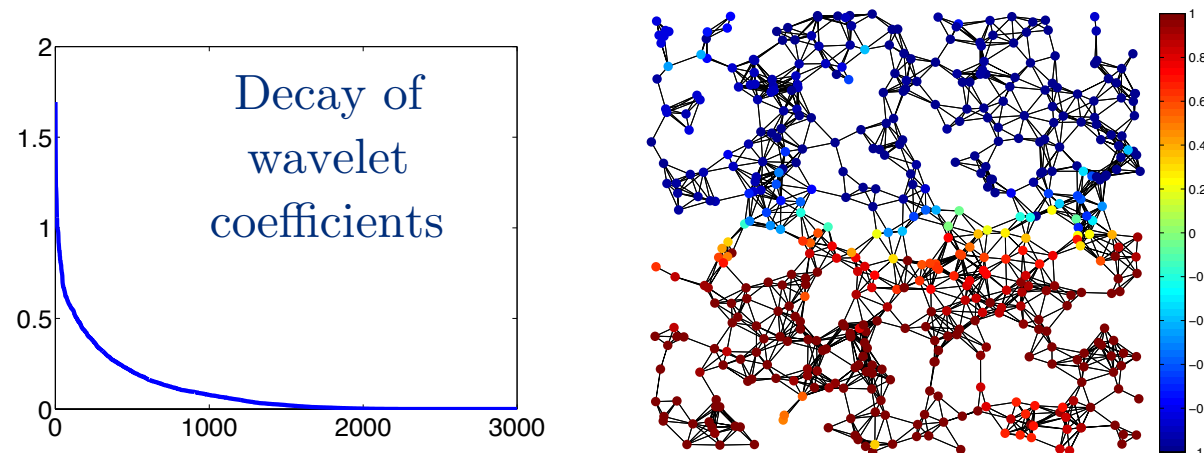
- Given an overcomplete Φ , there are infinitely many choices of α that lead to the same signal f
- Useful to *sparsely* represent signals \rightarrow few non-zero coefficients in α

Motivating Example: Denoising

- Tikhonov regularization for denoising: $\operatorname{argmin}_f \{ \|f - y\|_2^2 + \gamma f^T \mathcal{L} f \}$

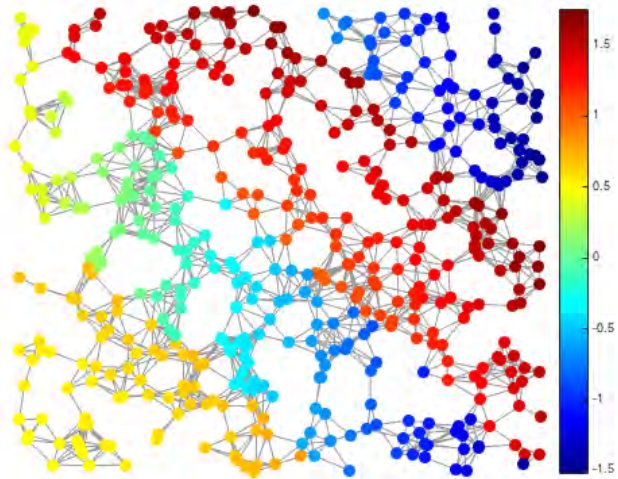


- Wavelet denoising: $\operatorname{argmin}_a \{ \|f - W^* a\|_2^2 + \gamma \|a\|_{1,\mu} \}$

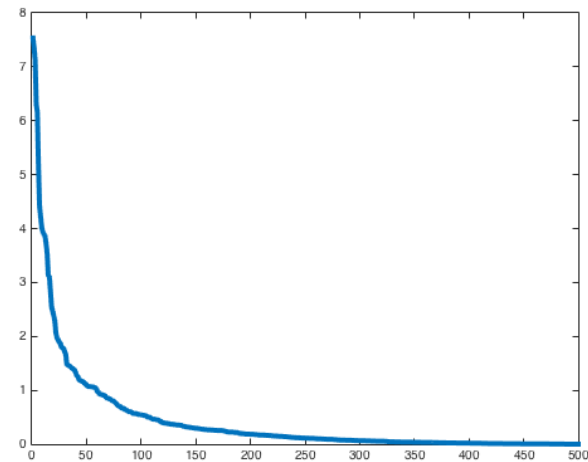


Motivating Example: Compression

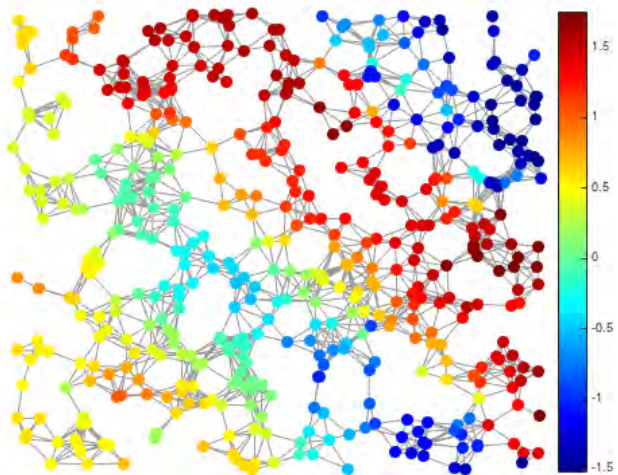
Piecewise-Smooth Signal with Discontinuities



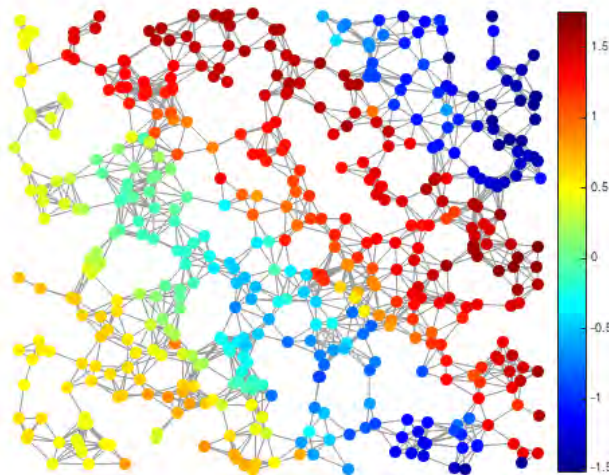
Diffusion Wavelet Coefficients, Sorted by Magnitude



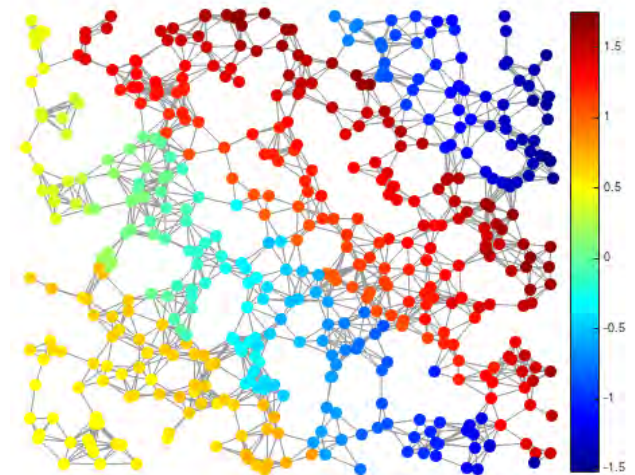
Reconstruction from 10% of Coefficients



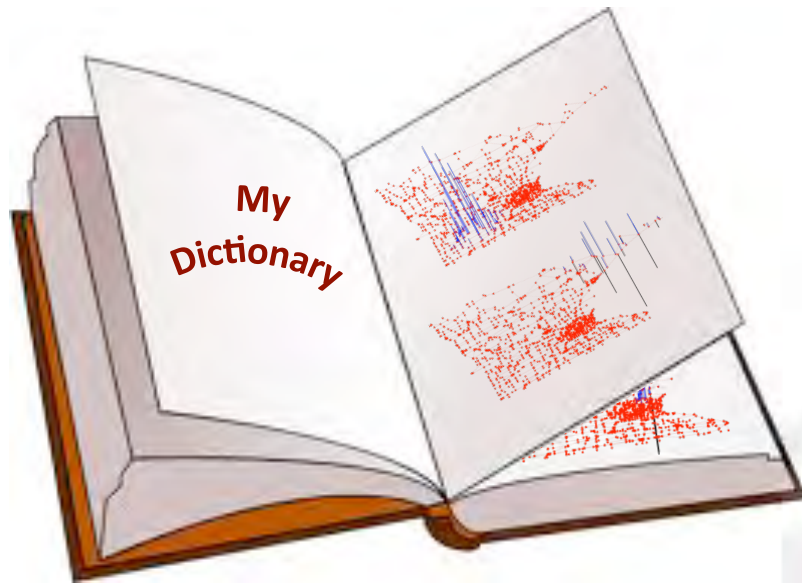
Reconstruction from 20% of Coefficients



Reconstruction from 50% of Coefficients



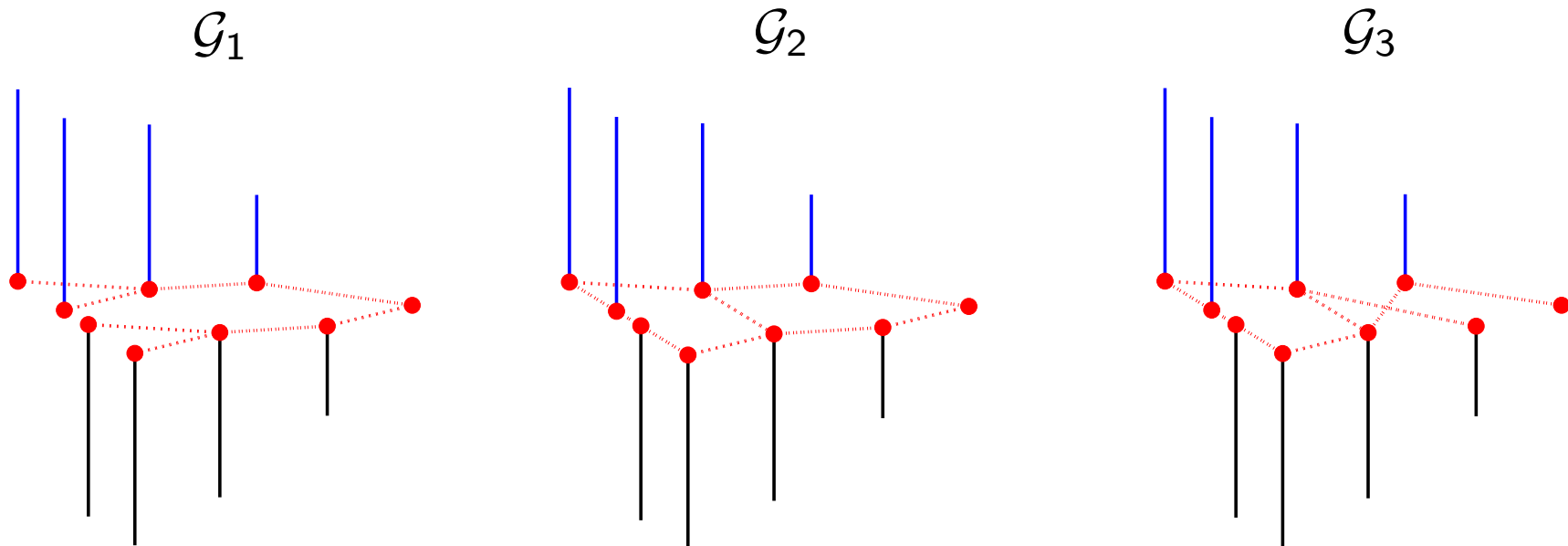
Dictionary Design for Signals on Graphs



Desirable Characteristics

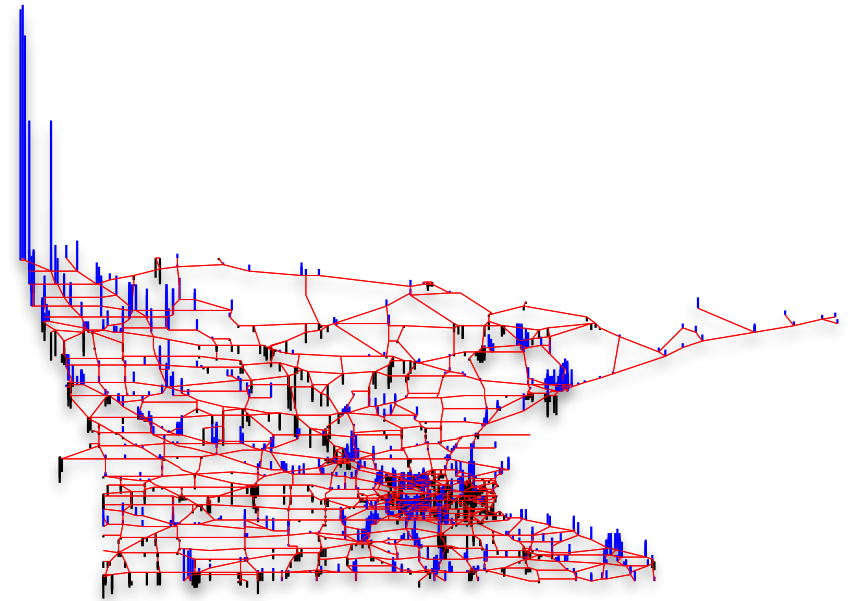
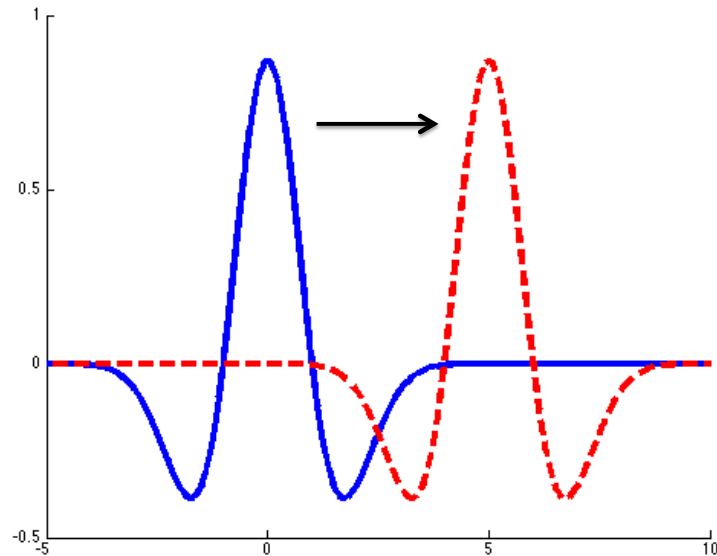
- Ability to *sparsely* represent signals — few non-zero coefficients in α
- Ability to capture the relevant characteristics of signals to extract information
- Computationally efficient to apply Φ and Φ^T
- Tight frames

Why Do We Need New Dictionaries?



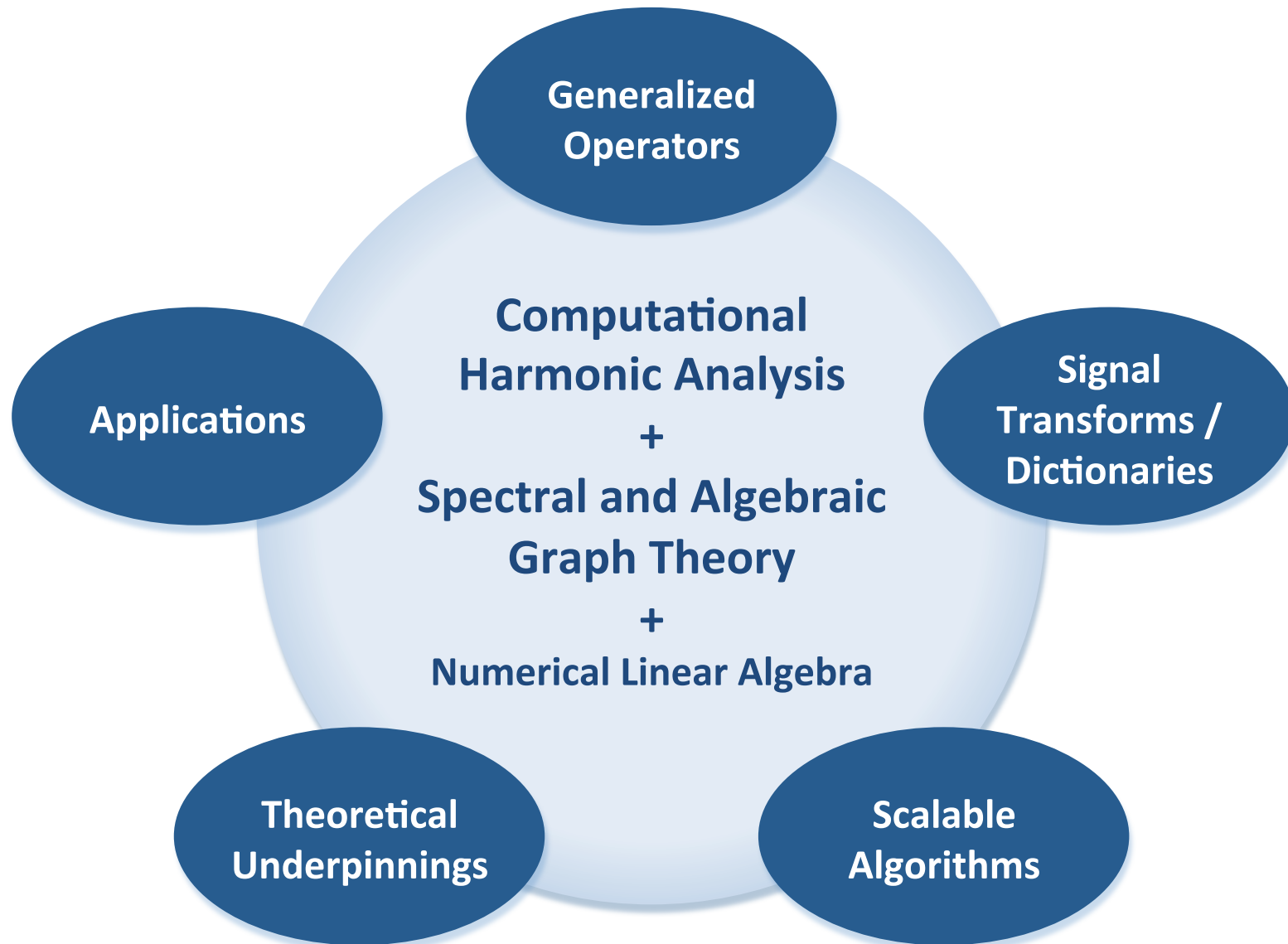
To identify and exploit structure in the data, we need to account for the intrinsic geometric structure of the underlying graph data domain

The Essence of the Problem



- Weighted graphs are irregular structures that lack a shift-invariant notion of translation
- Many simple yet fundamental concepts that underlie classical signal processing techniques become significantly more challenging in the graph setting

Approach: Leverage Intuition from Euclidean Settings to Develop New Mathematical Tools for the Graph Setting



Generalized Operators

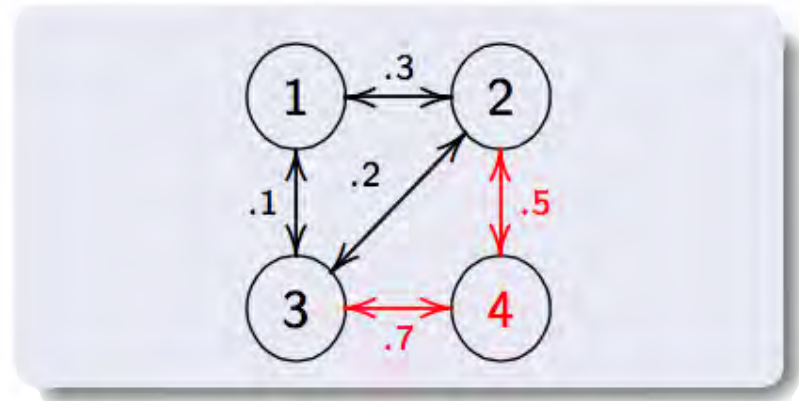
Combinatorial Graph Laplacian

- Connected, undirected, weighted graph
 $\mathcal{G} = \{\mathcal{V}, \mathcal{E}, W\}$
- Degree matrix D : zeros except diagonals, which are sums of weights of edges incident to corresponding node
- Non-normalized graph Laplacian:
 $\mathcal{L} := D - W$
- Complete set of orthonormal eigenvectors and associated real, non-negative eigenvalues:

$$\mathcal{L}u_\ell = \lambda_\ell u_\ell,$$

ordered w.l.o.g. s.t.

$$0 = \lambda_0 < \lambda_1 \leq \lambda_2 \dots \leq \lambda_{N-1} := \lambda_{\max}$$



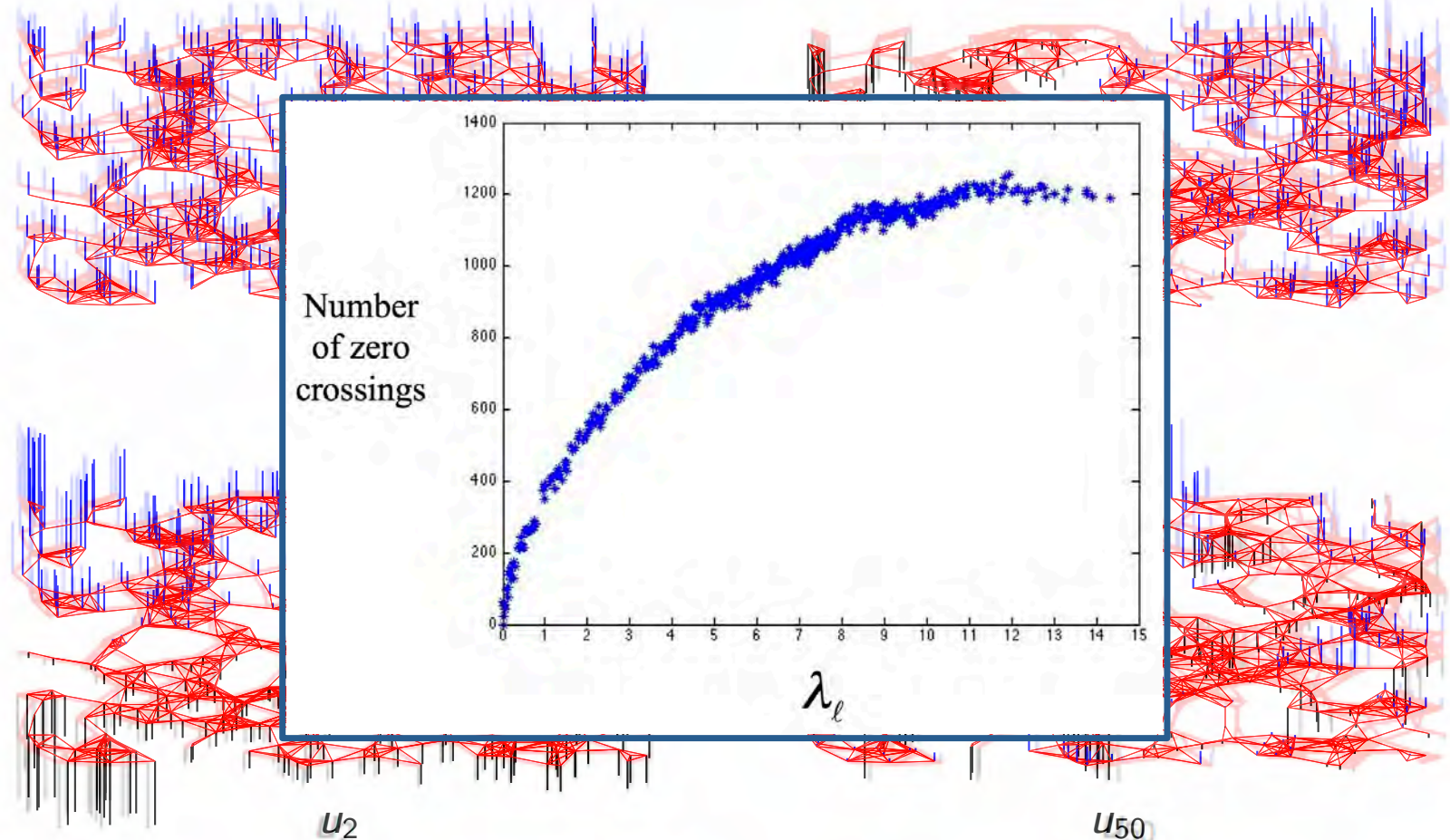
$$W = \begin{bmatrix} 0 & .3 & .1 & 0 \\ .3 & 0 & .2 & .5 \\ .1 & .2 & 0 & .7 \\ 0 & .5 & .7 & 0 \end{bmatrix}$$

$$D = \begin{bmatrix} .4 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1.2 \end{bmatrix}$$

- Discrete difference operator: $(\mathcal{L}f)(i) = \sum_{j \in \mathcal{N}_i} W_{i,j}[f(i) - f(j)]$

Graph Fourier Transform

- Graph Laplacian eigenvectors are the analog of complex exponentials: Values of the eigenvectors associated with low eigenvalues change less rapidly across connected vertices
- Different choices of graph Fourier basis include combinatorial/normalized/random walk Laplacian eigenbasis or generalized eigenbasis of adjacency matrix



The GFT Incorporates the Graph Structure

Vertex Domain

Inverse Graph Fourier Transform = Synthesis

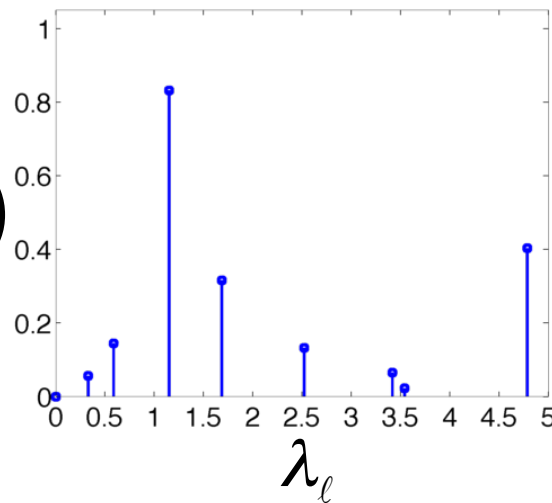
$$\mathbf{f} = \mathbf{U} \hat{\mathbf{f}}$$

Graph Fourier Transform = Analysis

$$\hat{\mathbf{f}} = \mathbf{U}^T \mathbf{f}$$

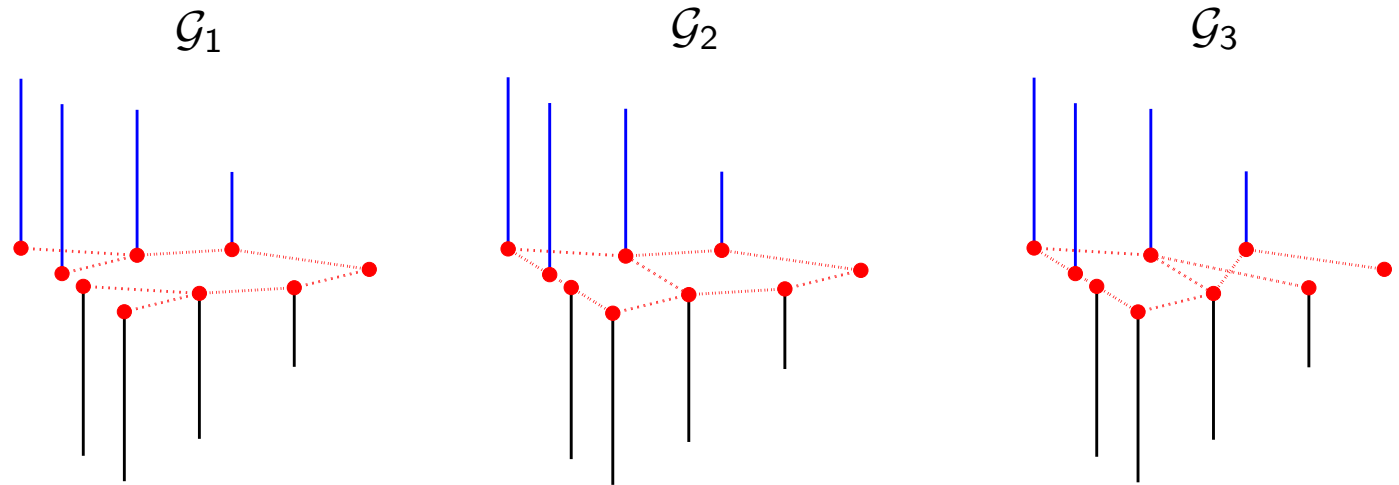
Graph Spectral Domain

$\hat{f}(\lambda_\ell)$

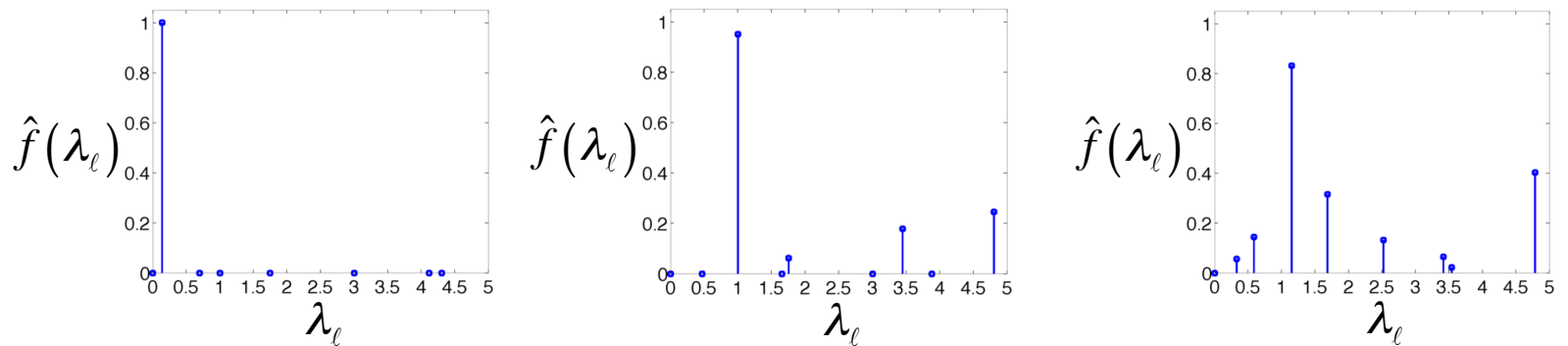


The GFT Incorporates the Graph Structure

Vertex Domain



Graph Spectral Domain

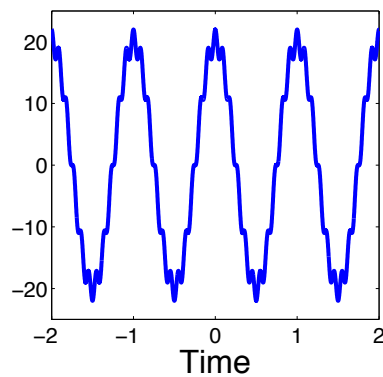


Graph Spectral Filtering

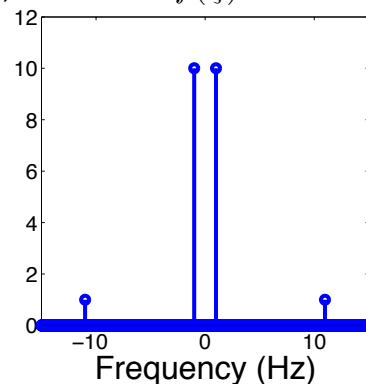
- Filtering: represent an input signal as a combination of other signals, and amplify or attenuate the contributions of some of the component signals
- In classical signal processing, the most common choice of basis is the complex exponentials, which results in frequency filtering

$$f(t) \longrightarrow \boxed{\text{FT}} \longrightarrow \hat{f}(\xi) \longrightarrow \boxed{\hat{g}} \longrightarrow \hat{g}(\xi)\hat{f}(\xi) \longrightarrow \boxed{\text{IFT}} \longrightarrow \Phi f(t)$$

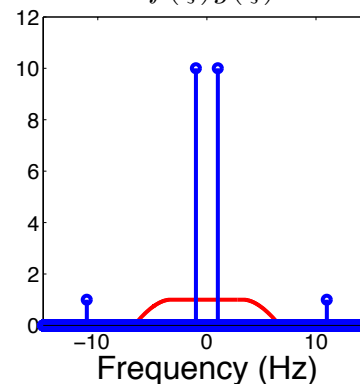
$$f(t) = 20\cos(2\pi(1)t) + 2\cos(2\pi(11)t)$$



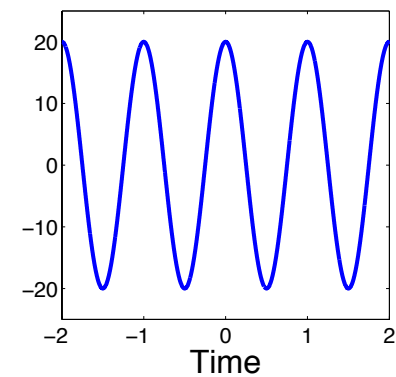
$$\hat{f}(\xi)$$



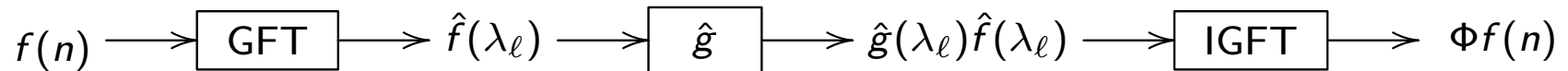
$$\hat{f}(\xi)\hat{g}(\xi)$$



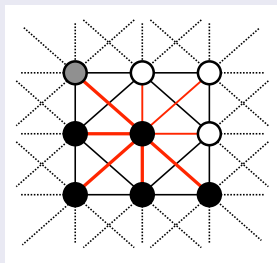
$$\Phi f(t)$$



Example: Image Denoising by Low-Pass Graph Filtering



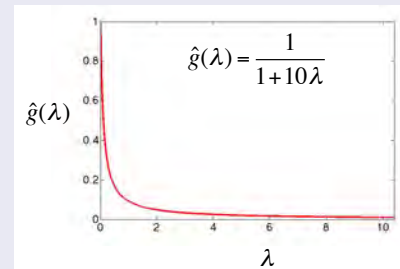
Semi-Local Graph



Tikhonov Regularization

$$\operatorname{argmin}_f \{ \|f - y\|_2^2 + \gamma f^T \mathcal{L} f \}$$

$$\implies \hat{g}(\lambda_\ell) = \frac{1}{1 + \gamma \lambda_\ell}$$



Original Image



Noisy Image



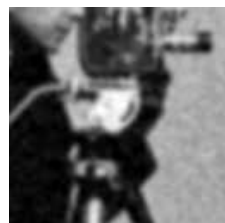
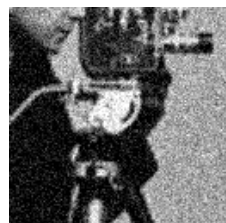
Gaussian-Filtered
(Std. Dev. = 1.5)



Gaussian-Filtered
(Std. Dev. = 3.5)



Graph-Filtered



Approximating a Matrix Function Times a Vector

- Filtering: $g(\mathcal{L})f = Ug(\Lambda)U^*f$
- Too expensive to compute U and Λ for large graphs
- Common approach: estimate λ_{\max} and approximate the filter g on the interval $[0, \lambda_{\max}]$ by a polynomial, rational, or spline function
- Example: Truncated Chebyshev polynomial approximation

$$g(\mathcal{L})f = \frac{1}{2}c_0f + \sum_{k=1}^{\infty} c_k \bar{T}_k(\mathcal{L})f \approx \frac{1}{2}c_0f + \sum_{k=1}^K c_k \bar{T}_k(\mathcal{L})f =: \tilde{g}(\mathcal{L})f$$

- Use the three-term recurrence relation to compute $\bar{T}_k(\mathcal{L})f$ from $\bar{T}_{k-1}(\mathcal{L})f$ and $\bar{T}_{k-2}(\mathcal{L})f$, at the cost of one sparse matrix-vector multiplication by \mathcal{L}
- Pros: Fast for large, sparse graphs [$\mathcal{O}(K|\mathcal{E}|)$]; convergence guarantees when the filter g is analytic/smooth; distributable



Druskin and Knizhnerman, “Two polynomial methods of calculating functions of symmetric matrices,” 1989

Generalized Translation/Localization

- Define a generalized convolution by imposing that convolution in the vertex domain is multiplication in the graph spectral domain
- Define generalized translation via generalized convolution with a delta (i.e., filter a delta)

Functions on the Real Line

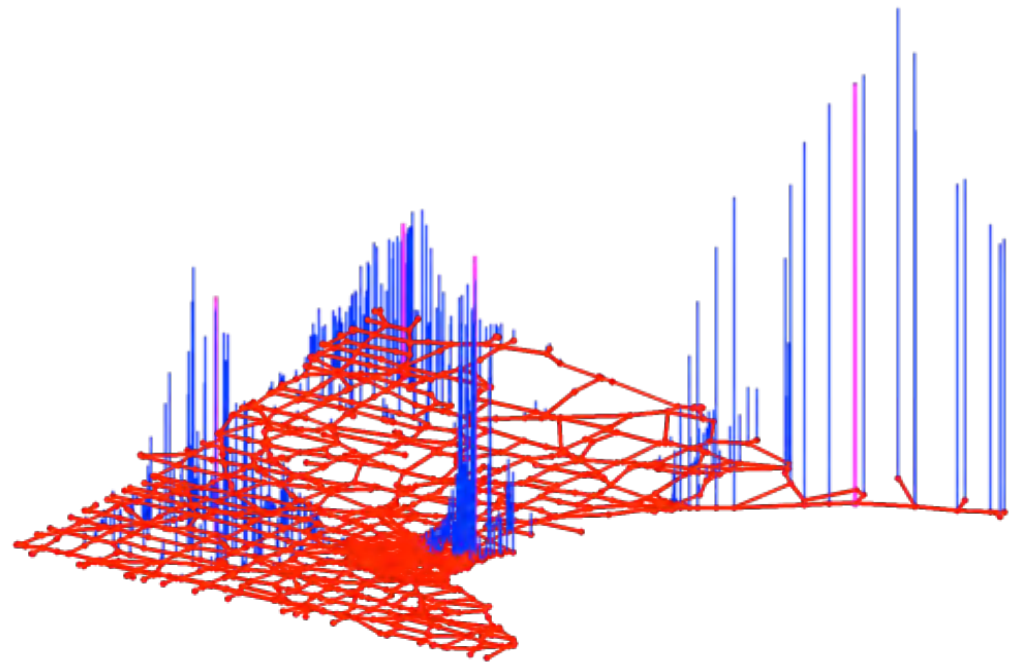
For $f \in L^2(\mathbb{R})$, in the weak sense

$$\begin{aligned}(T_s f)(t) &:= f(t - s) \\ &= (f * \delta_s)(t) \\ &= \int_{\mathbb{R}} \hat{f}(\xi) e^{-2\pi i \xi s} e^{2\pi i \xi t} d\xi\end{aligned}$$

Functions on the Vertices of a Graph

For $f \in \mathbb{R}^N$, we define

$$\begin{aligned}(T_i f)(n) &:= \sqrt{N}(f * \delta_i)(n) \\ &= \sqrt{N} \sum_{\ell=0}^{N-1} \hat{f}(\lambda_\ell) u_\ell^*(i) u_\ell(n)\end{aligned}$$



Properties of Generalized Translation/ Localization

- **Warning 1:** Do not have the group structure of classical translation:

$$T_i T_j \neq T_{i+j}$$

- **Warning 2:** Unlike the classical case, generalized translation operators are not unitary, so $\|T_i g\|_2 \neq \|g\|_2$ in general
- However, the mean is preserved: $\sum_n (T_i g)(n) = \sum_n g(n)$

Theorem (Smoothness of \hat{g} leads to localization of $T_i g$ around vertex i)

Let $\hat{g} : [0, \lambda_{\max}] \rightarrow \mathbb{R}$ be a kernel and define $d_{in} := d_G(i, n)$. Then

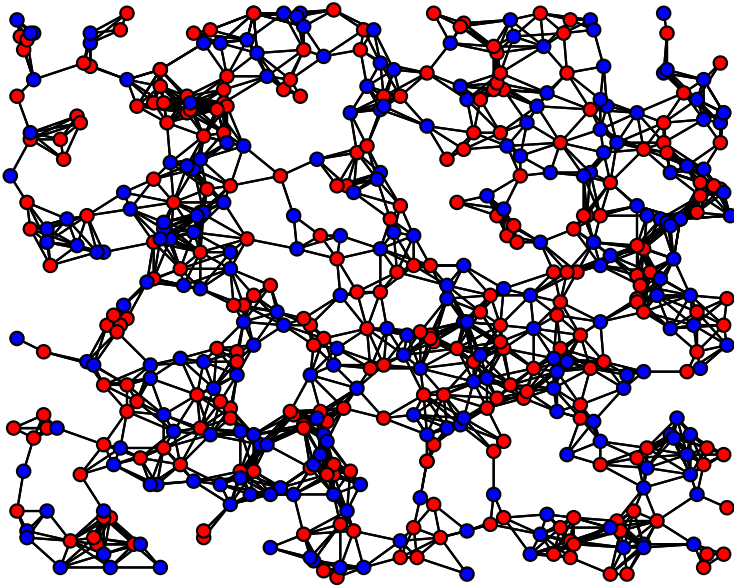
$$|(T_i g)(n)| \leq \sqrt{N} B_{\hat{g}}(d_{in} - 1),$$

where $B_{\hat{g}}(K)$ is the minimax polynomial approximation error over all polynomials of degree K :

$$B_{\hat{g}}(K) := \inf_{\widehat{p}_K} \left\{ \sup_{\lambda \in [0, \lambda_{\max}]} |\hat{g}(\lambda) - \widehat{p}_K(\lambda)| \right\}.$$

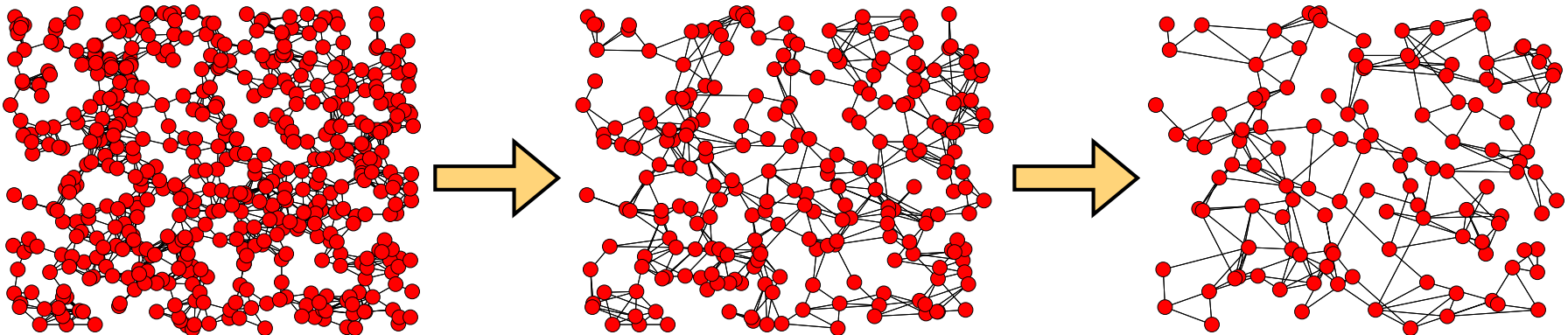
Downsampling and Graph Reduction

Downsampling



- Downsampling + graph reduction = a multiresolution of graphs
- Methods used here:
 - Graph downsampling by polarity of Laplacian eigenvector associated with largest eigenvalue
 - Kron reduction with spectral sparsification
- Alternative: coarse graining

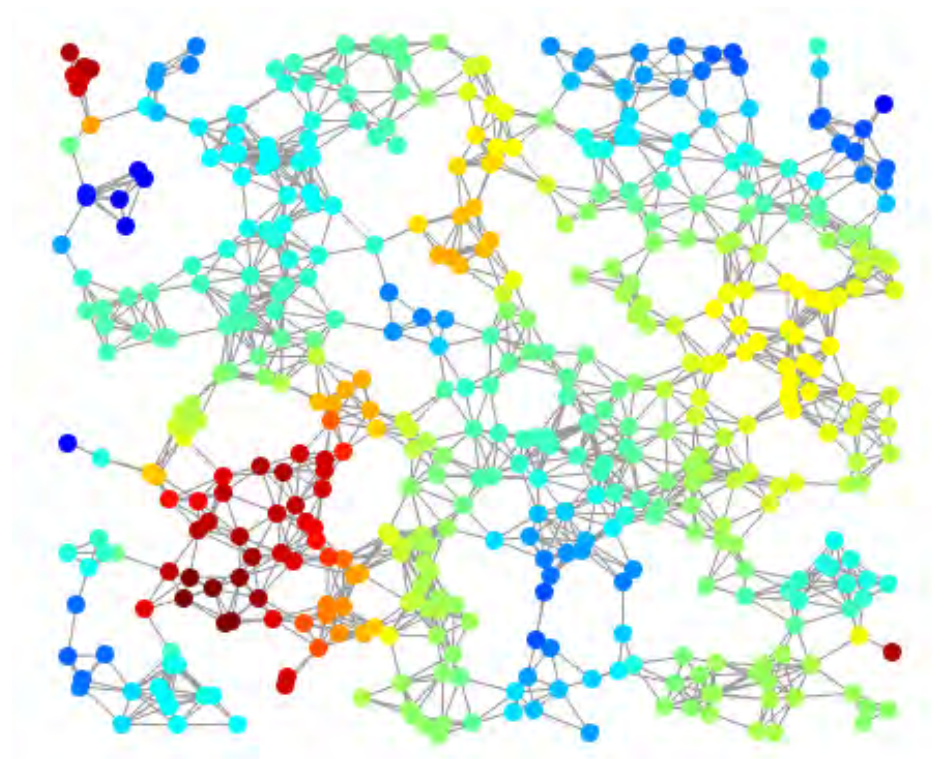
Graph Reduction



Sampling and Interpolation

- How to sample a graph signal and interpolate from the samples?
- How to choose the samples depends on your prior knowledge of the data
- Subset V_s of vertices is a uniqueness set for a subspace P iff:

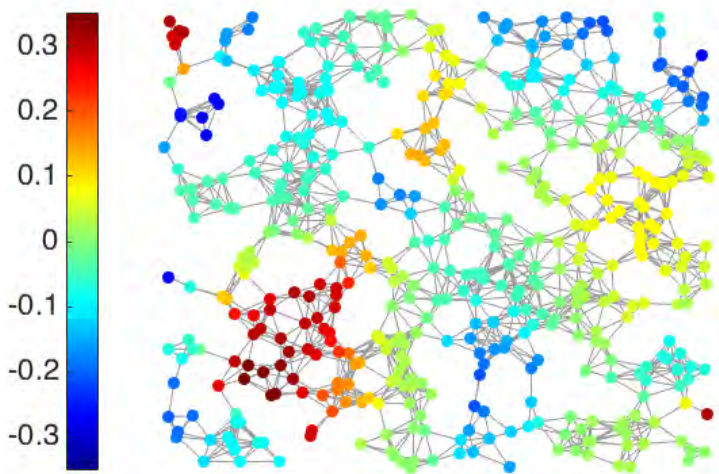
If two signals in the subspace P have the same values on the vertices in the uniqueness set, then they are the same signal



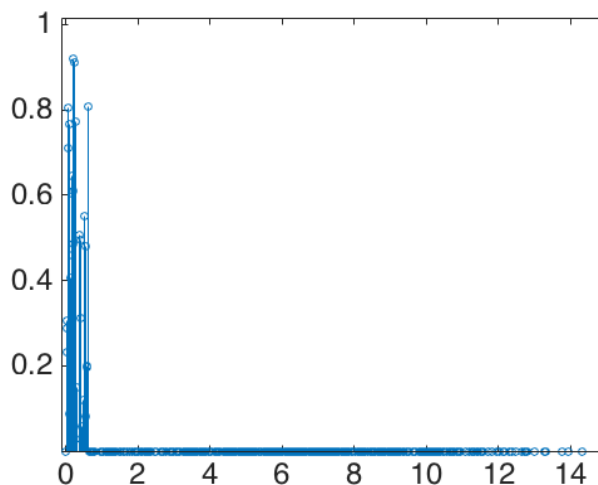
Can we recover all 500 values of this signal from 30 measurements? If so, where should we take those measurements?

Sampling and Interpolation: Signals Concentrated on Spectral Bands

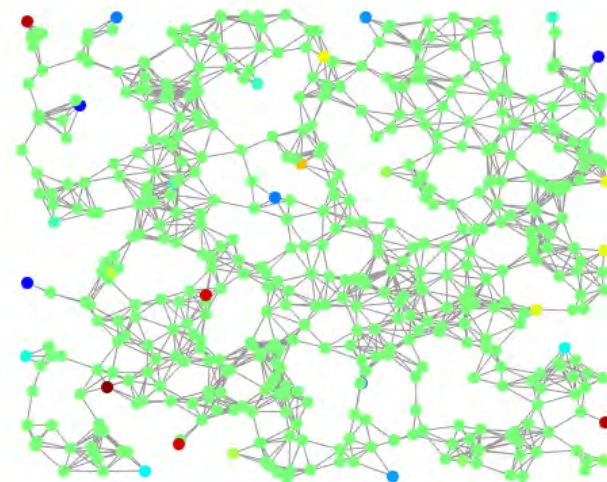
Example: subspace of globally smooth signals with band limit λ_{29}



Bandlimited signal



λ



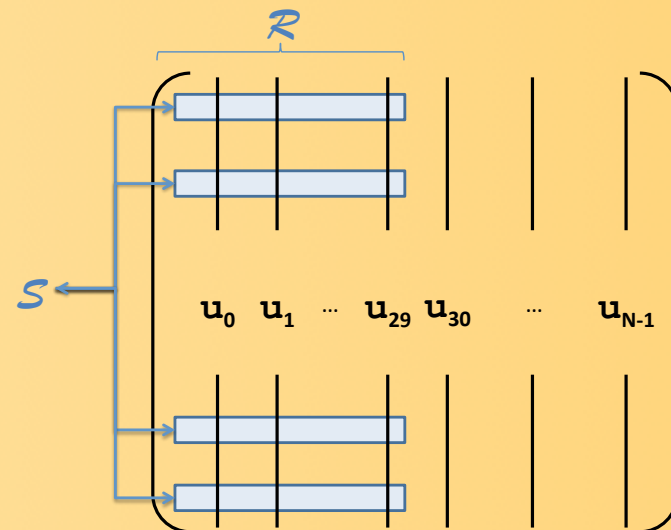
Uniqueness set

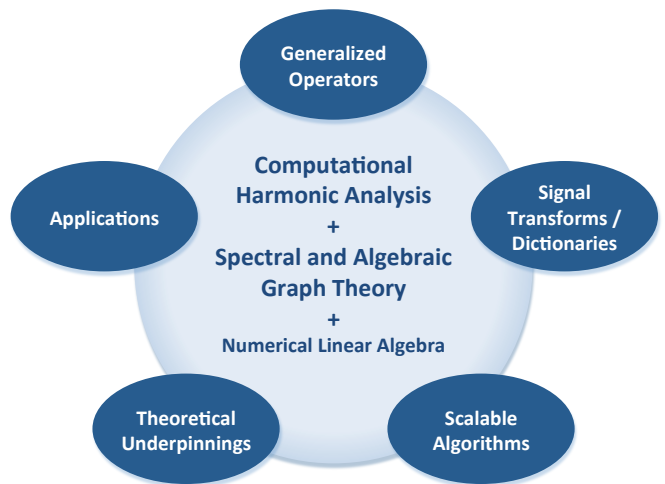
1. Recover graph Fourier coefficients:

$$U_{\mathcal{S}, \mathcal{R}} x = f_{\mathcal{S}}$$

2. Interpolation / reconstruction:

$$\tilde{f} = U_{:, \mathcal{R}} x$$







Approaches to Graph Signal Dictionary Design



Analytic Versus Trained Dictionaries

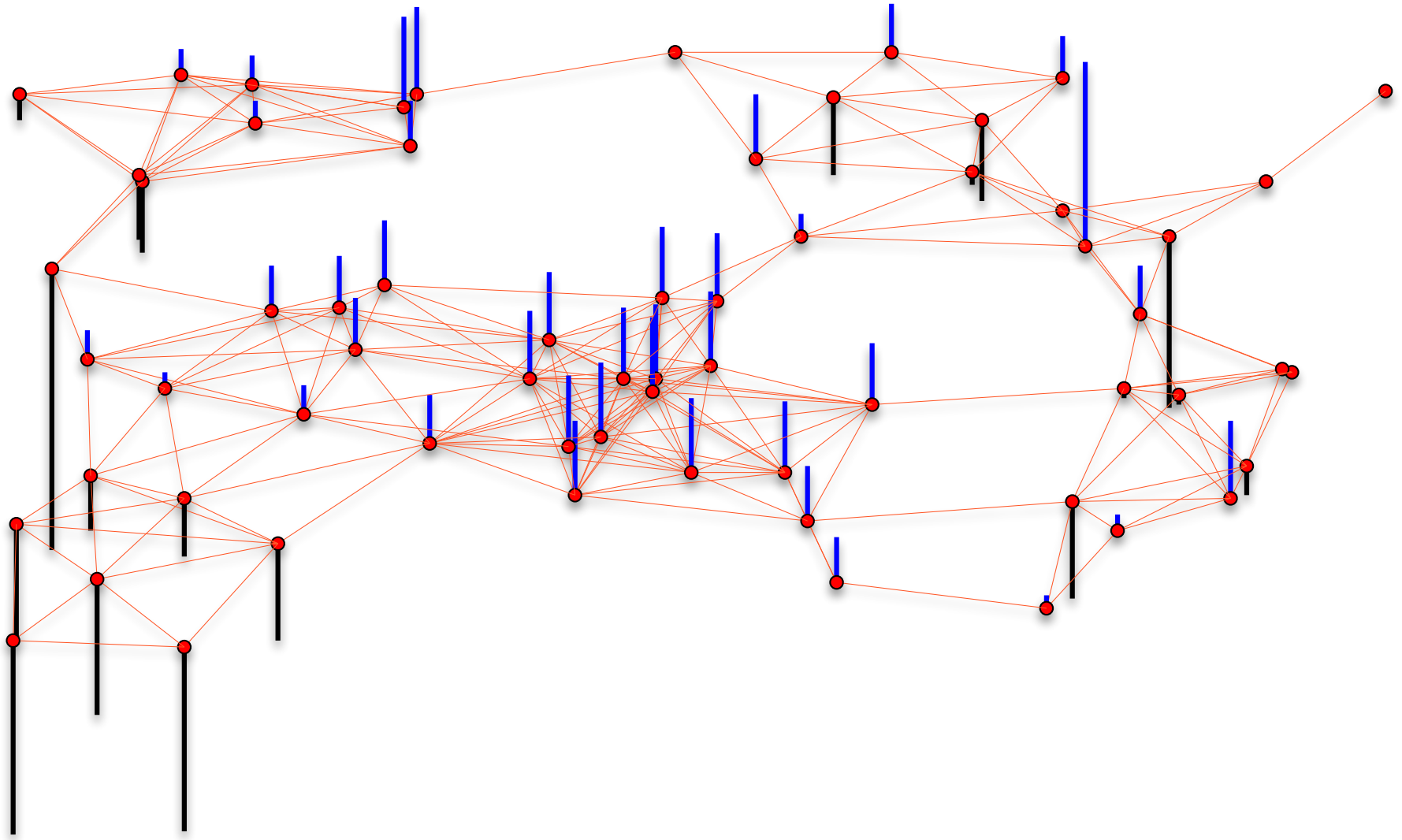
 Rubinstein et al., Dictionaries for sparse representation modeling, Proc. IEEE, 2010

- Analytic dictionaries: adapted to graph structure, but not to any specific training signals
- Dictionary learning: adapt dictionary to training data
 -  Aharon et al., The K-SVD, TSP, 2003
 -  Engan et al., Method of optimal directions for frame design, ICASSP, 1999
 - These general methods do not explicitly account for graph structure
- Parametric training: force some structure upon the dictionary (e.g., to incorporate graph topology, ensure an efficient computational implementation), but use training signals to learn parameters

Survey of Approaches to Graph Signal Dictionary Design


- Graph Fourier transform
- Vertex domain designs
- Diffusion-based designs
- **Windowed graph Fourier transform**
- **Spectral domain designs**
- **Generalized filter banks**

Motivating Example: Any Structure?



Classical Windowed Fourier Transform

- Localized Fourier analysis – joint descriptions of signals' temporal and spectral behavior

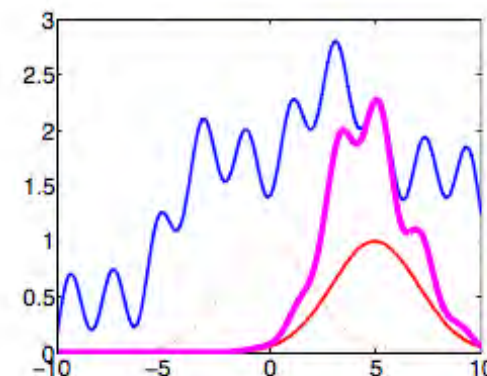
 Localized oscillations appear frequently in audio processing, vibration analysis, radar detection, etc.

 e.g., identify musical notes and melody at different times

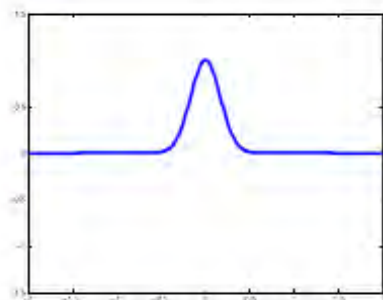


- Windowed (short-time) Fourier transform of $f \in L^2(\mathbb{R})$:

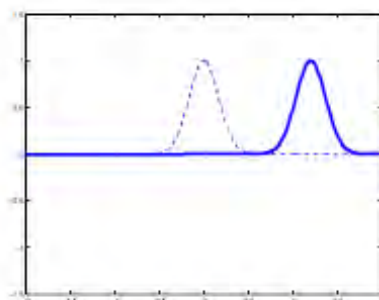
$$Sf(s, \xi) := \langle f, g_{s, \xi} \rangle = \int_{-\infty}^{\infty} f(t) \overline{g(t-s)} e^{-2\pi i \xi t} dt$$



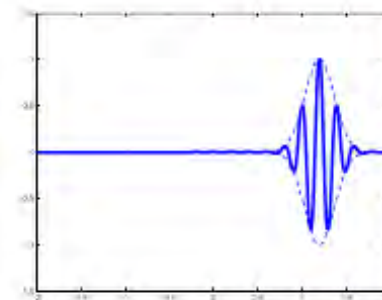
- The atoms $g_{s, \xi}$ are localized in time and frequency:



Translation T_s
 \Rightarrow

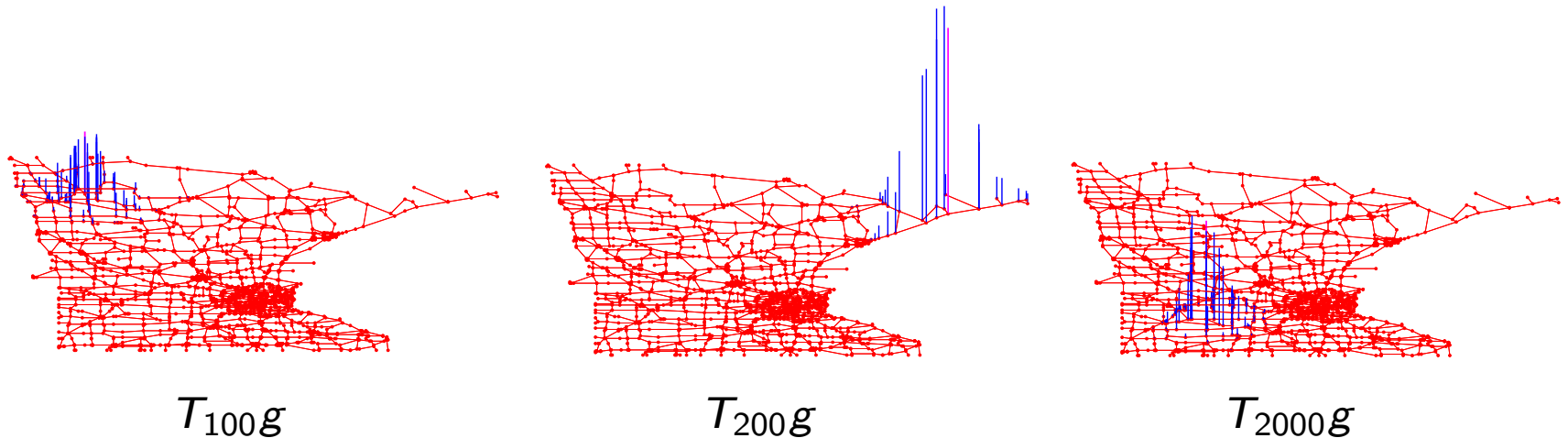


Modulation M_ξ
 \Rightarrow



Windowed Graph Fourier Transform

- 1 Translate a window g to each vertex of the graph



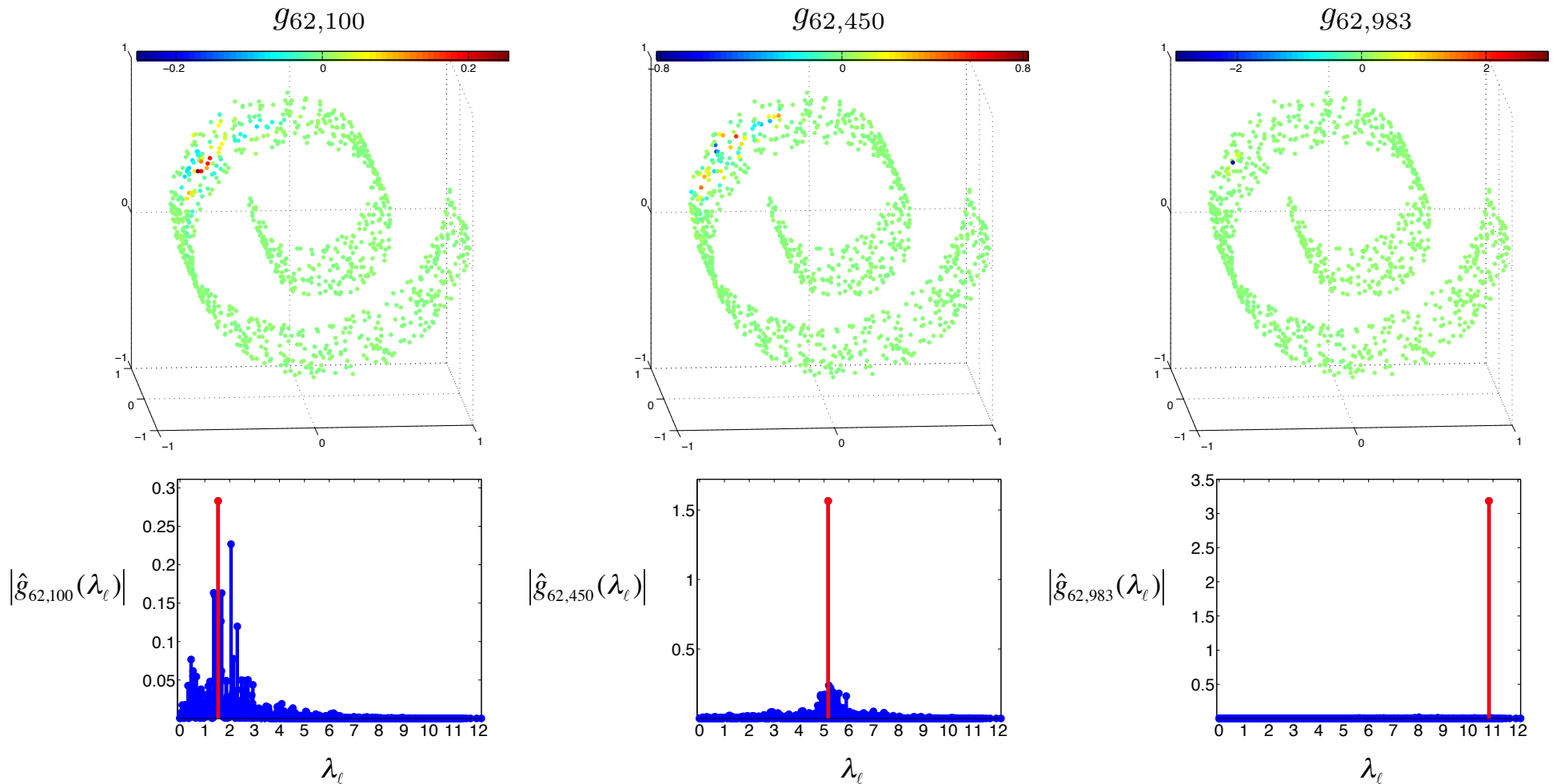
- 2 Multiply each component of the graph signal f of interest by the corresponding component of the translated window $T_i g$
- 3 Take the graph Fourier transform of $f \cdot T_i g$ (recall analysis)



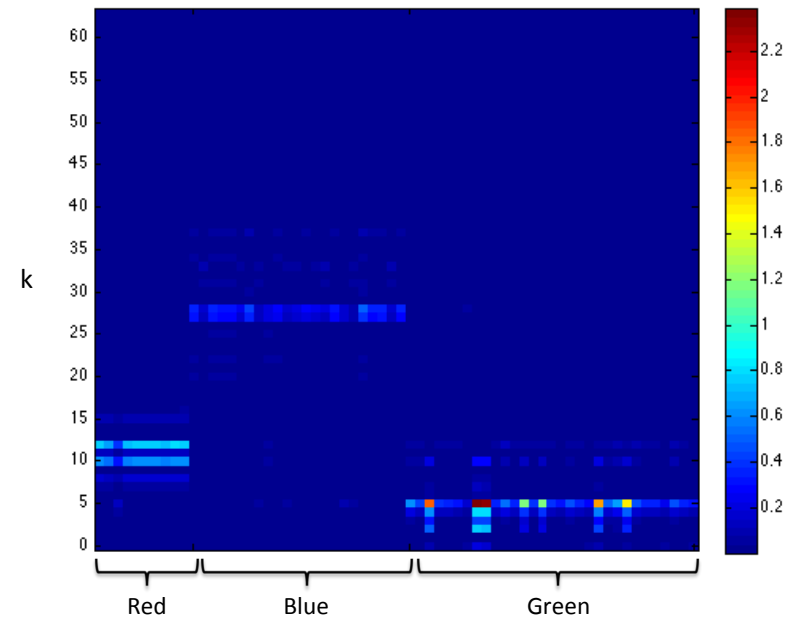
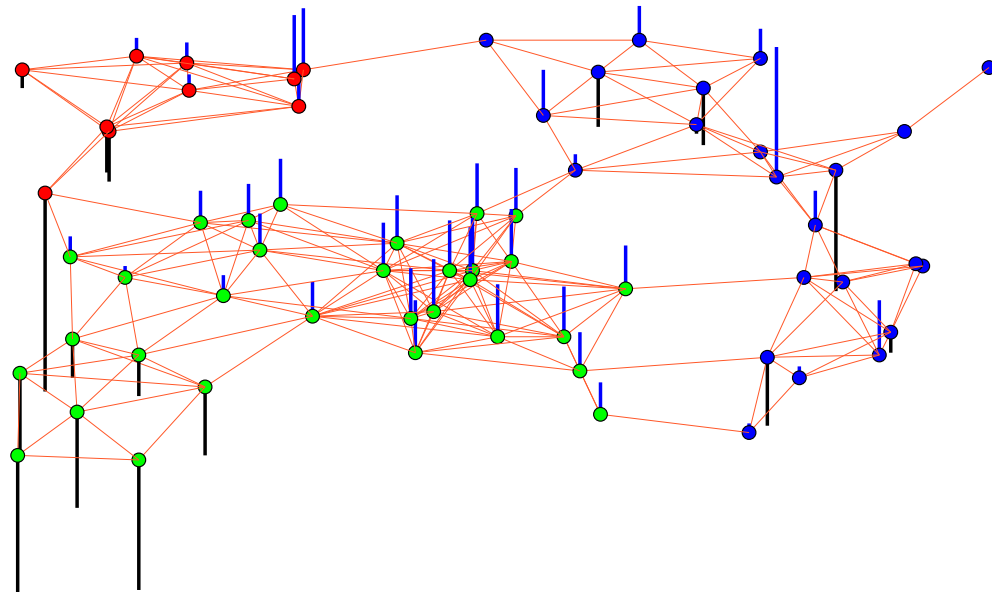
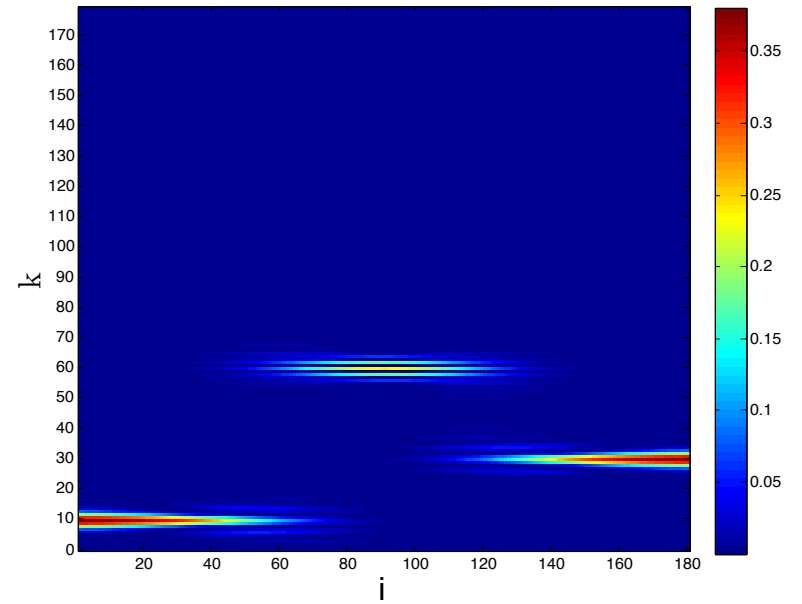
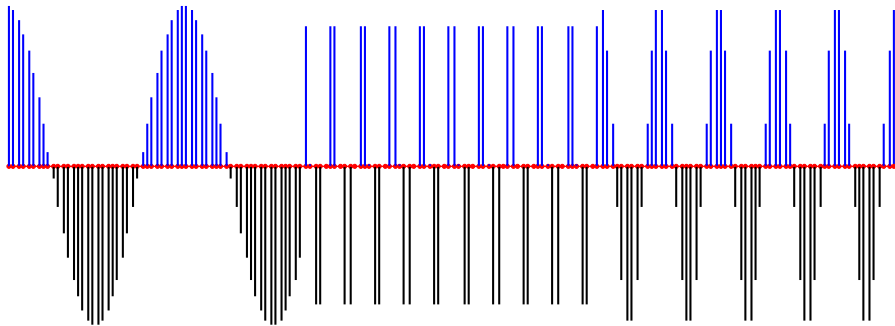
Shuman et al., Vertex-frequency analysis on graphs, ACHA, 2016

Windowed Graph Fourier Transform (cont.)

- Windowed graph Fourier atoms: $g_{i,k} := M_k T_i g$

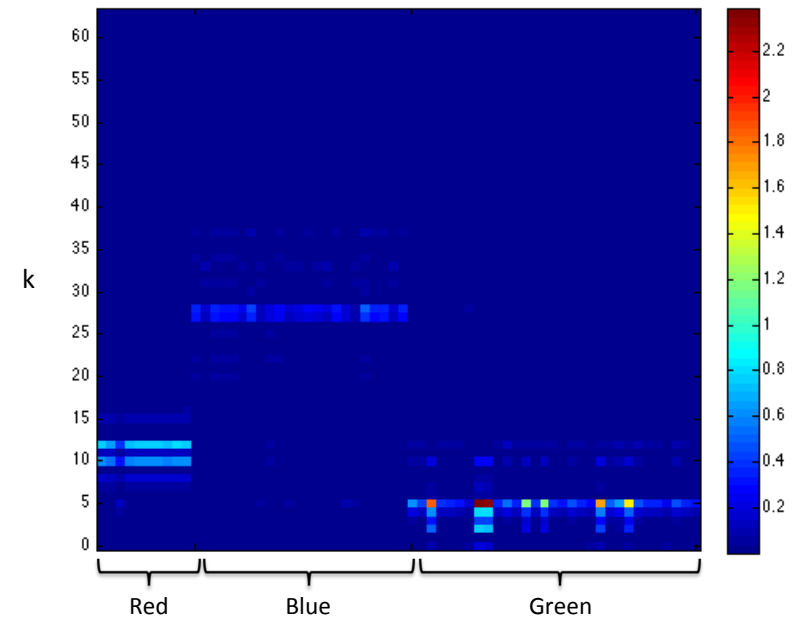
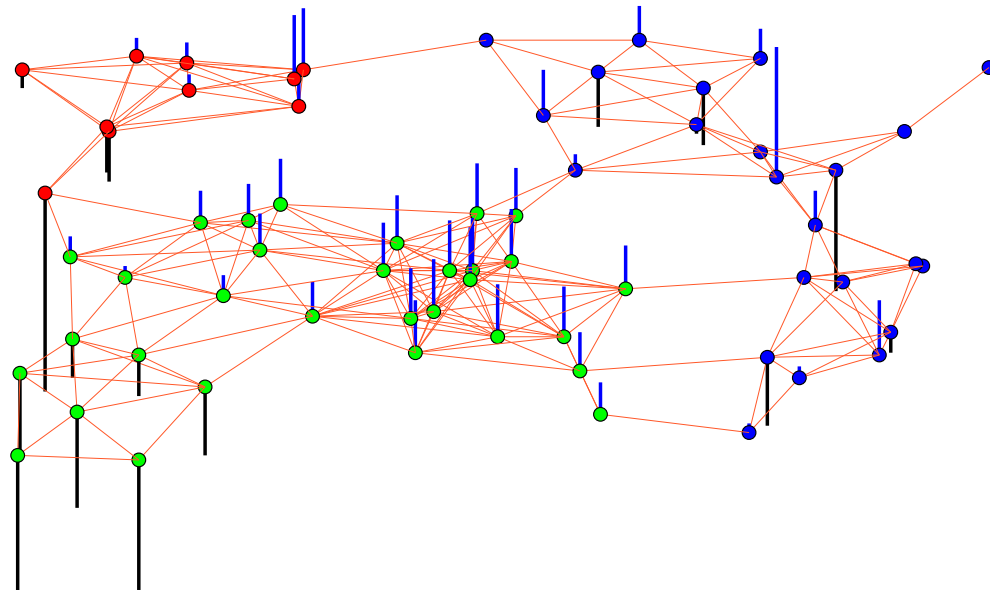
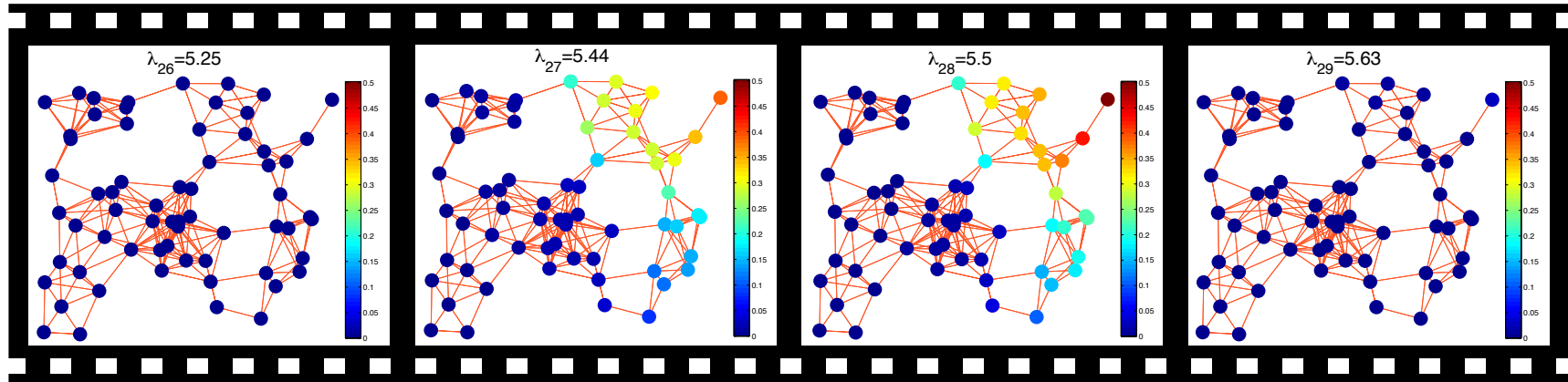


Spectrogram Examples



Spectrogram Examples

- Spectrogram = frequency-lapse video

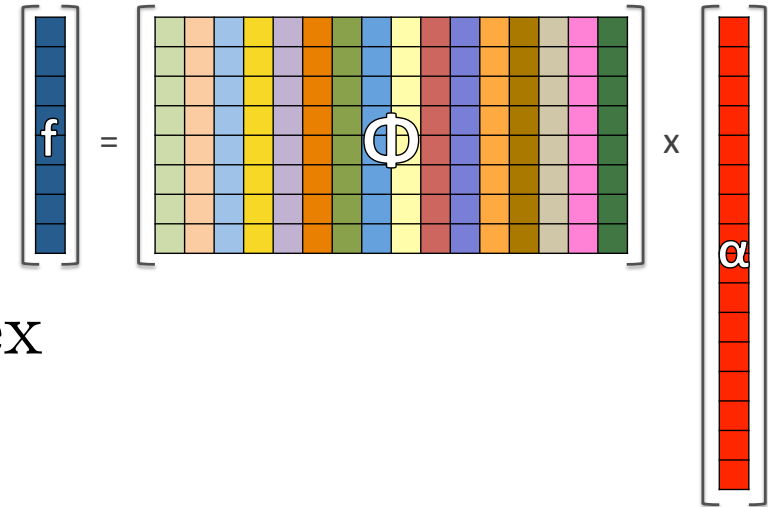


Survey of Approaches to Graph Signal Dictionary Design

- Windowed graph Fourier transform
- **Spectral domain designs**
- Generalized filter banks

Dictionary of Localized Kernels

- M kernels/patterns $\{g_m\}$
- Localize each pattern to each vertex
 - Atoms of the form $T_i g_m = g_m(\mathcal{L})\delta_i$
 - $\Phi = [g_1(\mathcal{L}), g_2(\mathcal{L}), \dots, g_M(\mathcal{L})]$
- Dictionary is overcomplete with MN atoms
- Approximate kernels with polynomials
 - Ensures joint localization in both domains
 - Fast computations with dictionary and its adjoint

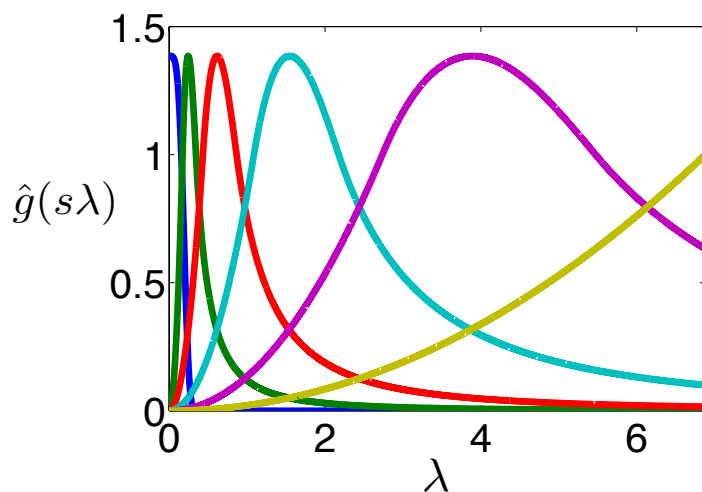


Example: Spectral Graph Wavelets

 Hammond et al., Wavelets on graphs via spectral graph theory, ACHA, 2011

- Generalized dilation:

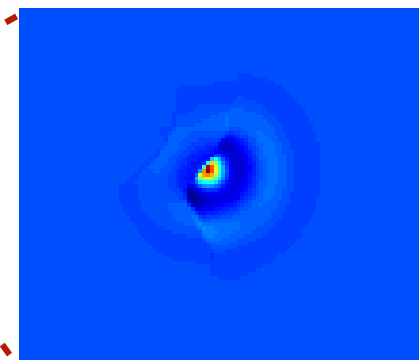
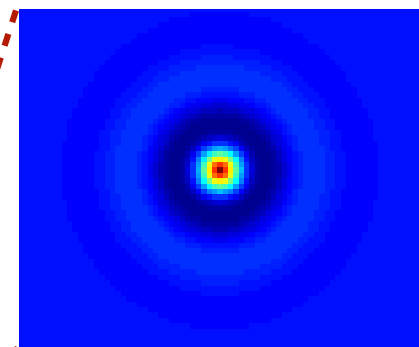
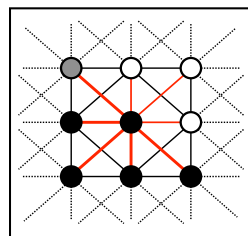
$$\widehat{\mathcal{D}_s g}(\lambda) = \hat{g}(s\lambda)$$



- Spectral graph wavelet at scale s , centered at vertex n :

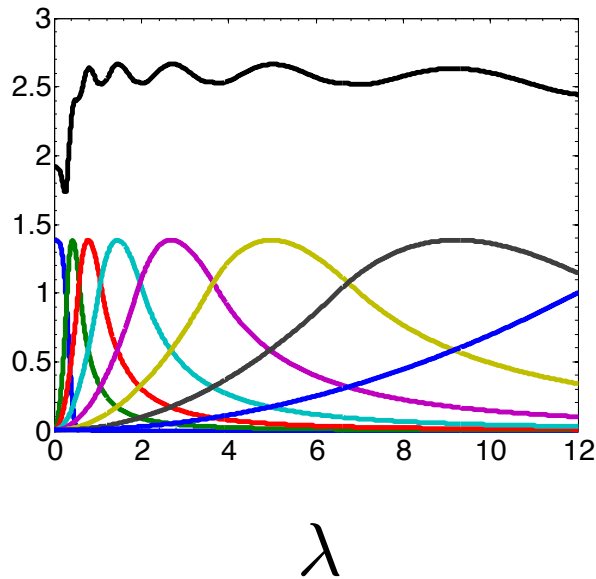
$$\psi_{s,n}(i) := (T_n D_s g)(i) = \sum_{\ell=0}^{N=1} \hat{g}(s\lambda_\ell) u_\ell^*(n) u_\ell(i)$$

Semi-Local Graph

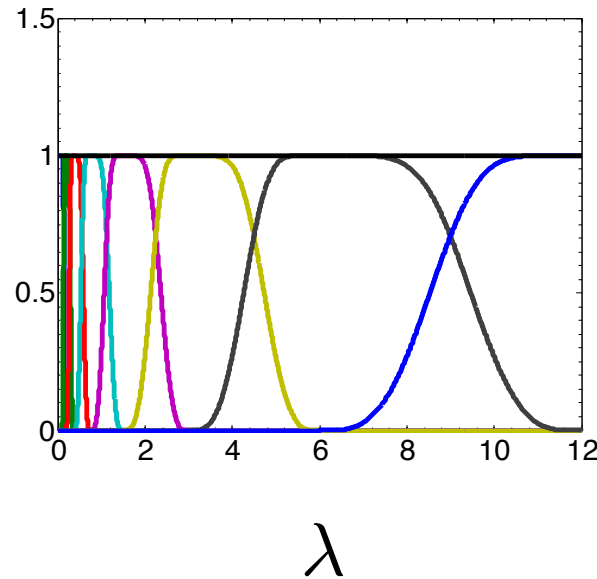


Improvement 1: Energy Conservation

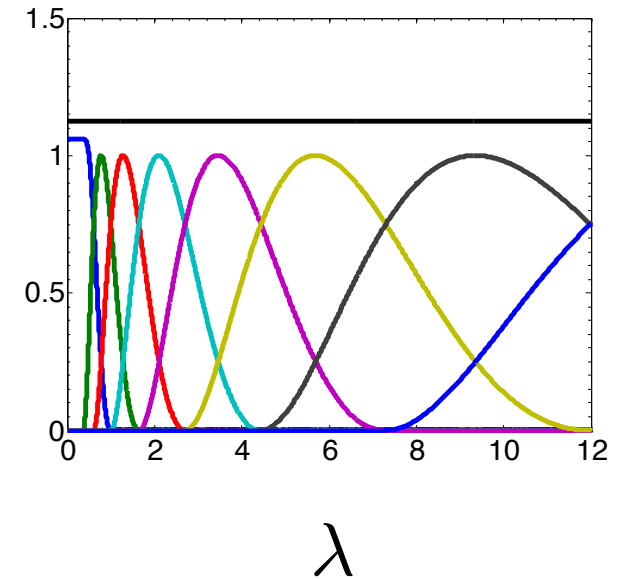
SGWT (not tight)



Meyer-Like Tight Wavelet Frame



Log-Warped Tight Wavelet Frame



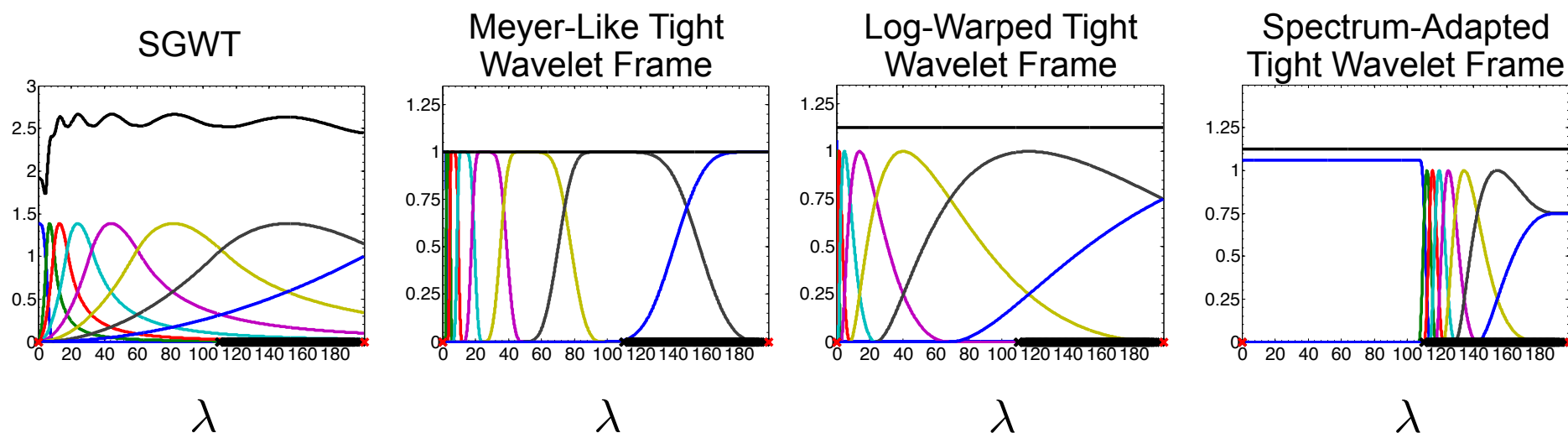
$$\|\Phi^* f\|_2^2 = \sum_{i=1}^N \sum_{m=1}^M |\langle f, g_{i,m} \rangle|^2 = A \|f\|_2^2$$

 Leonardi and Van De Ville, Tight wavelet frames on multislice graphs, TSP, 2013

 Shuman et al., Spectrum-adapted tight graph wavelet and vertex-frequency frames, TSP, 2015

Improvement 2: Discrimination Power

- Ideally, atoms should not be too correlated with each other
- An extreme example:



- Cumulative coherence for a given sparsity level k

$$\mu_1(k) := \max_{|\Theta|=k} \max_{\psi \in \mathcal{D}_{\{1,2,\dots,N \cdot M\} \setminus \Theta}} \sum_{\theta \in \Theta} \frac{|\langle \psi, \mathcal{D}_\theta \rangle|}{\|\psi\|_2 \|\mathcal{D}_\theta\|_2}$$

Aside: Fast Estimation of the Spectral Distribution with the Kernel Polynomial Method

$$F_{\mathcal{L}}(\lambda)$$

$$= \frac{1}{N} \sum_{\ell=0}^{N-1} \mathbb{1}_{\{\lambda_{\ell} \leq \lambda\}}$$

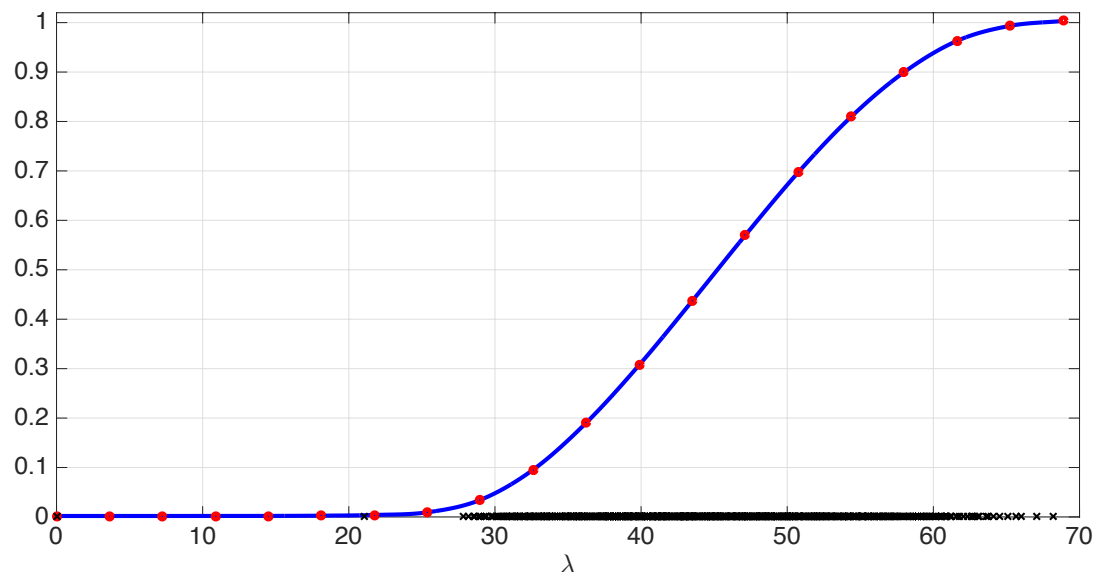
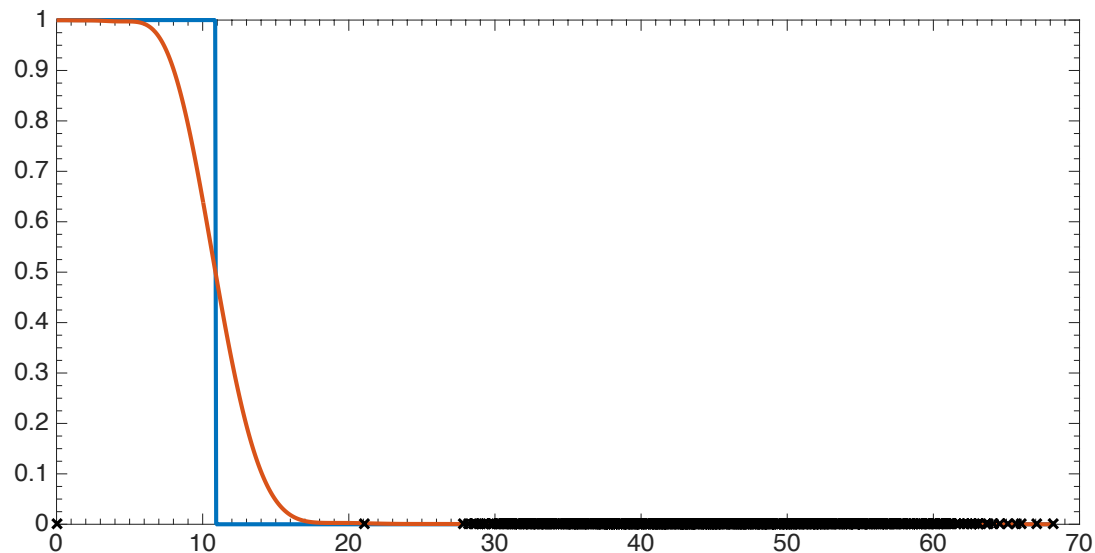
$$= \frac{1}{N} \text{tr}(\phi_{\lambda}(\mathcal{L}))$$

$$= \frac{1}{N} \mathbb{E}[r^{\top} \phi_{\lambda}(\mathcal{L}) r]$$

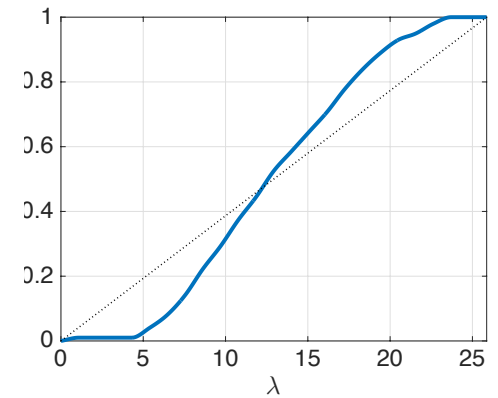
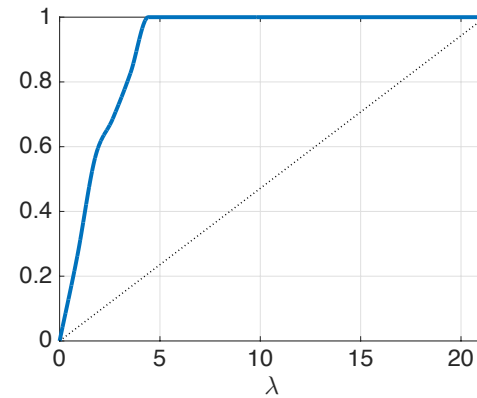
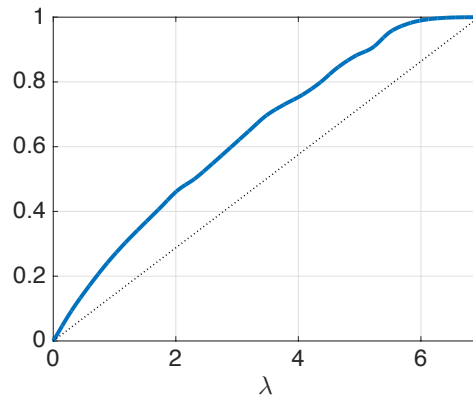
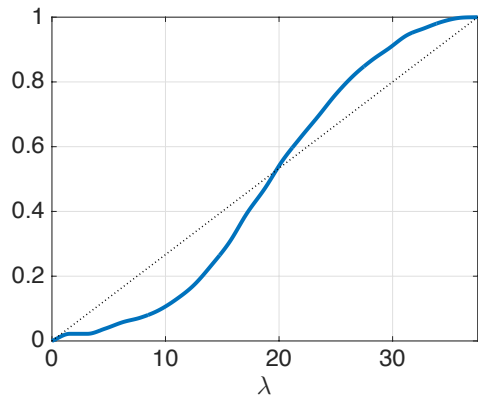
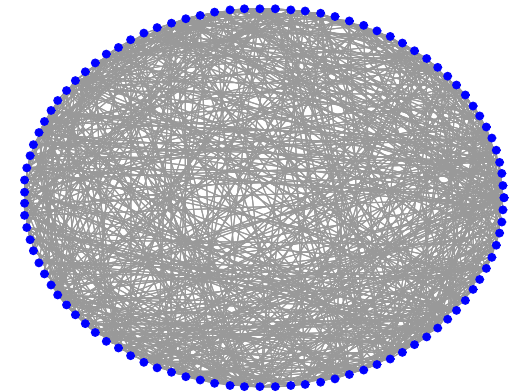
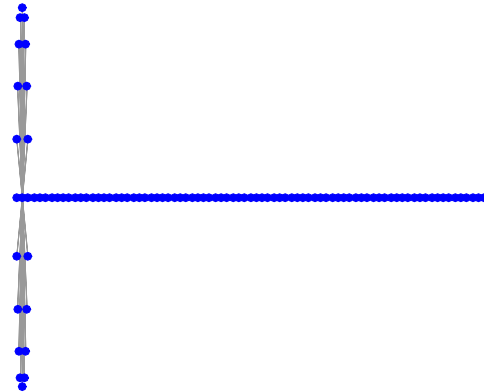
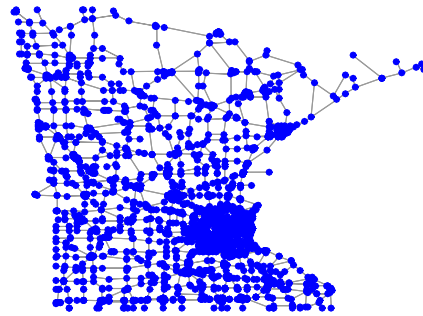
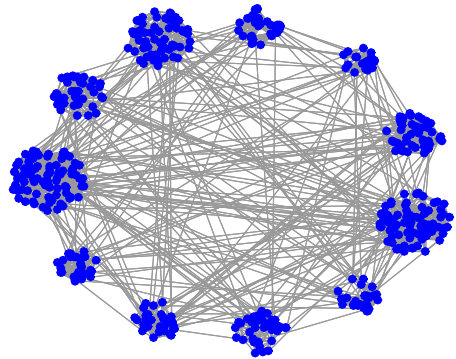
$$\approx \frac{1}{N} \left(\frac{1}{J} \sum_{j=1}^J r^{(j)\top} \boxed{\phi_{\lambda}(\mathcal{L}) r^{(j)}} \right)$$

Polynomial
filter

- Monotonic cubic interpolation

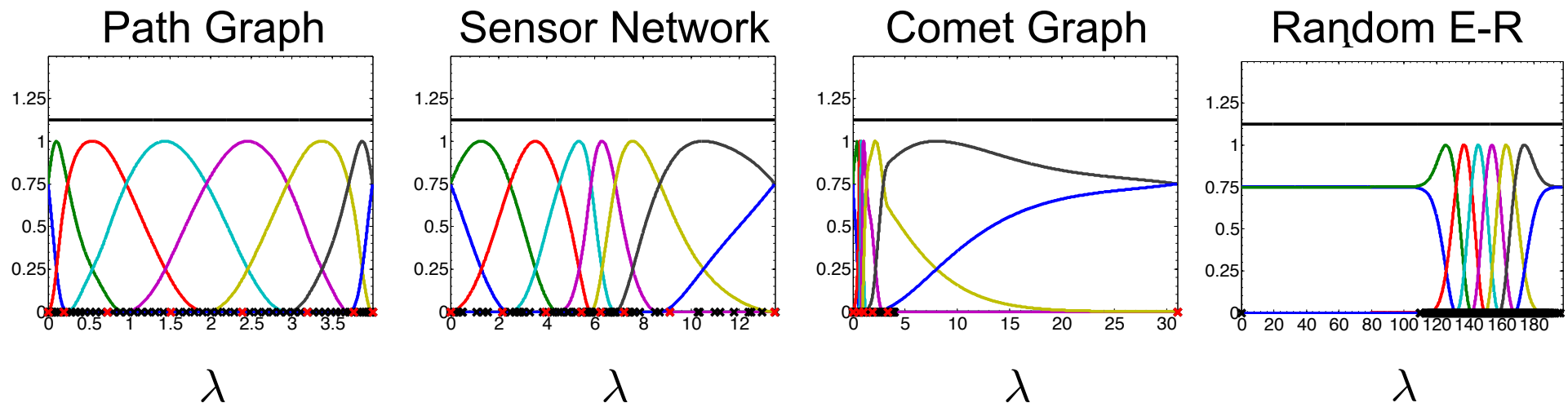


Spectral Distribution Examples



Improvement 2: Discrimination Power

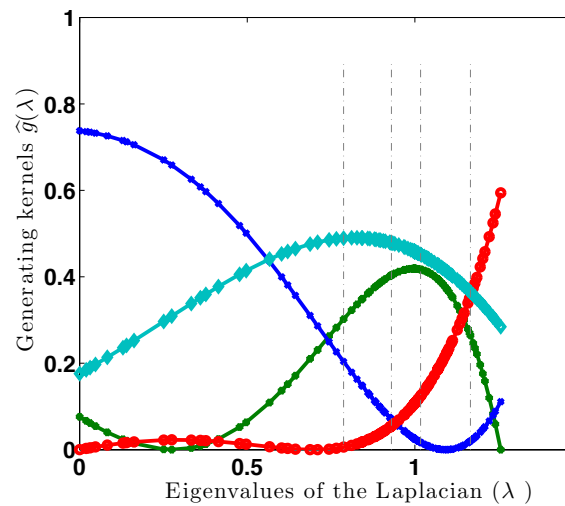
- With access to a rough estimate of the spectral density, we can adapt the filters to the spectrum via warping



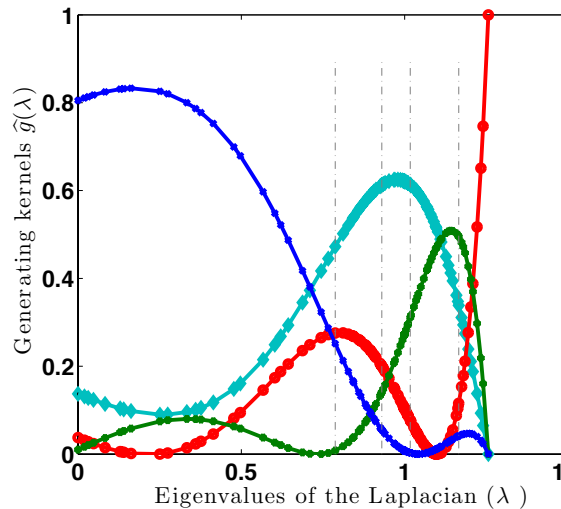
Shuman et al., Spectrum-adapted tight graph wavelet and vertex-frequency frames, TSP, 2015

Variant: Parametric Learning

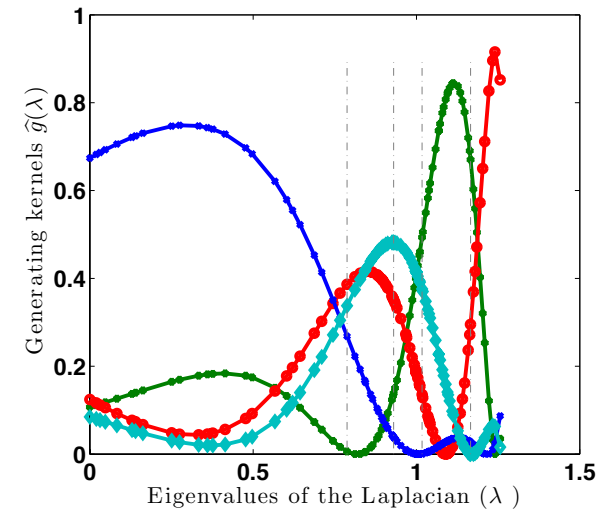
- Restrict kernels to be polynomials of a given degree, and learn the polynomial coefficients from a training data set



(a) $K = 5$



(b) $K = 10$



(c) $K = 20$

 Zhang et al., Learning of structured graph dictionaries, ICASSP, 2012

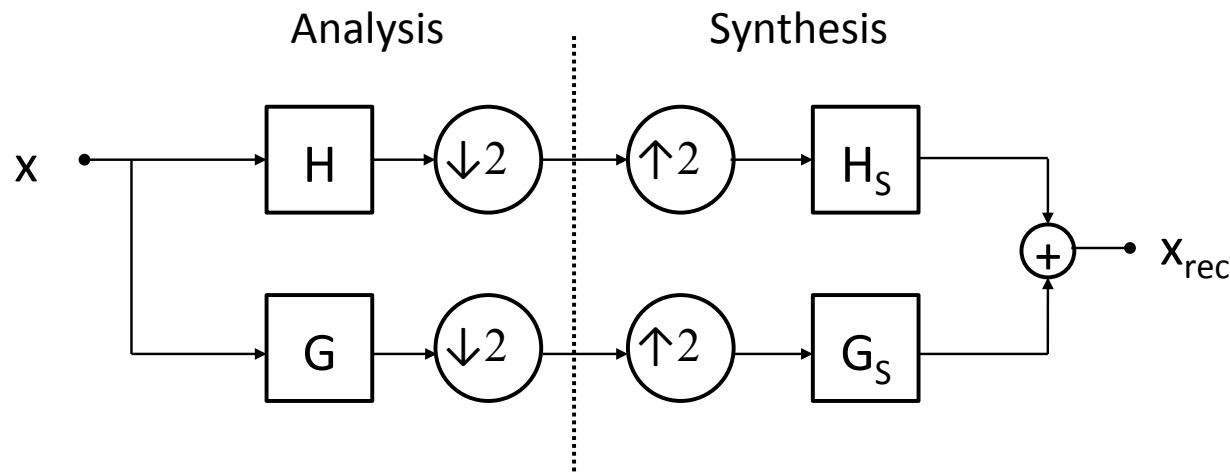
 Thanou et al., Learning parametric dictionaries for signals on graphs, TSP, 2014

Survey of Approaches to Graph Signal Dictionary Design

- Windowed graph Fourier transform
- Spectral domain designs
- **Generalized filter banks**

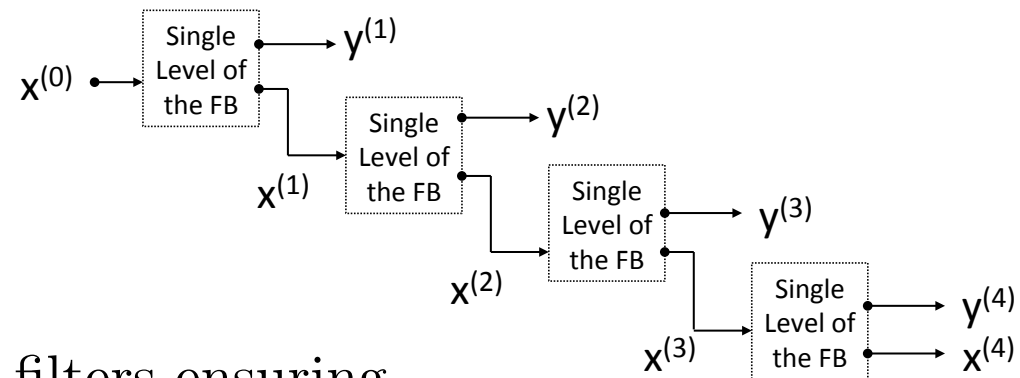
1D Wavelets Via Filter Banks

Classical 2-Channel Critically Sampled Filter Bank



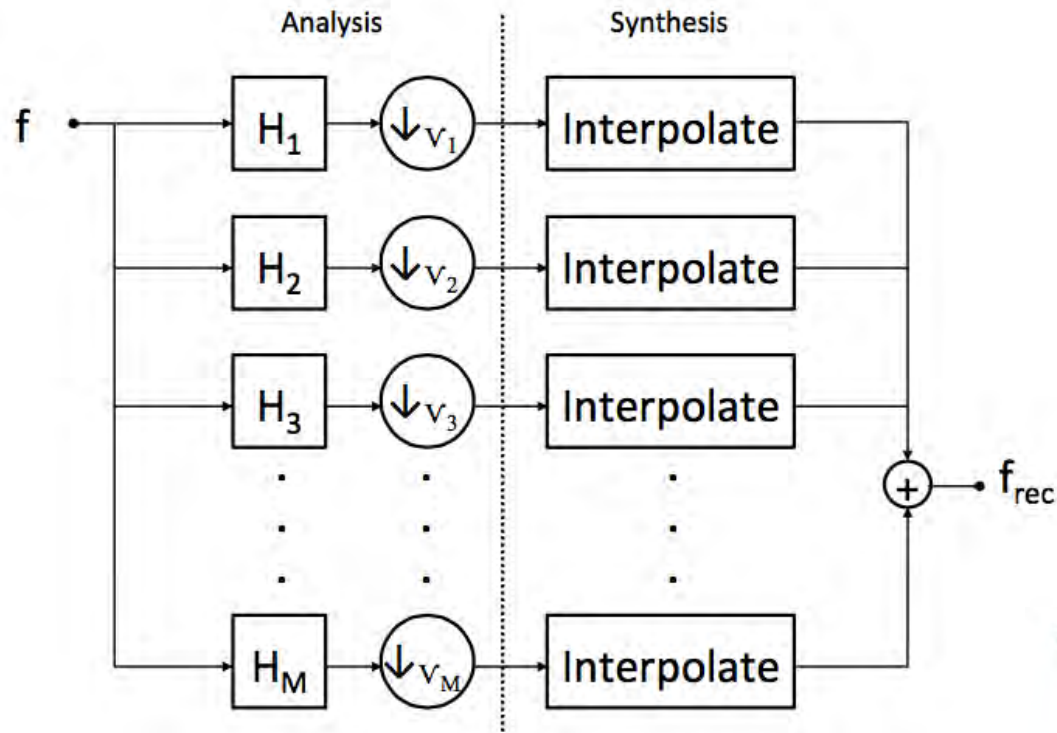
- To extend to the graph setting, we need appropriate notions of downsampling, upsampling, filtering, graph reduction
- Some issues that arise:
 - Difficulty generalizing conditions on filters ensuring properties such as perfect reconstruction, orthogonality
 - Preserving a meaningful correspondence between filtering at different resolution levels

Iterating Low Pass Branch Yields Wavelets

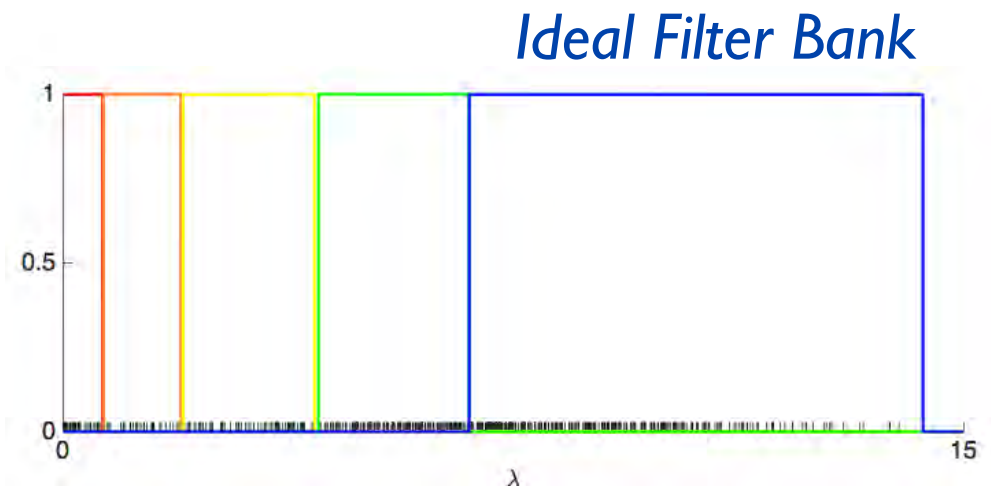


M-Channel Critically Sampled Graph Filter Bank

Architecture



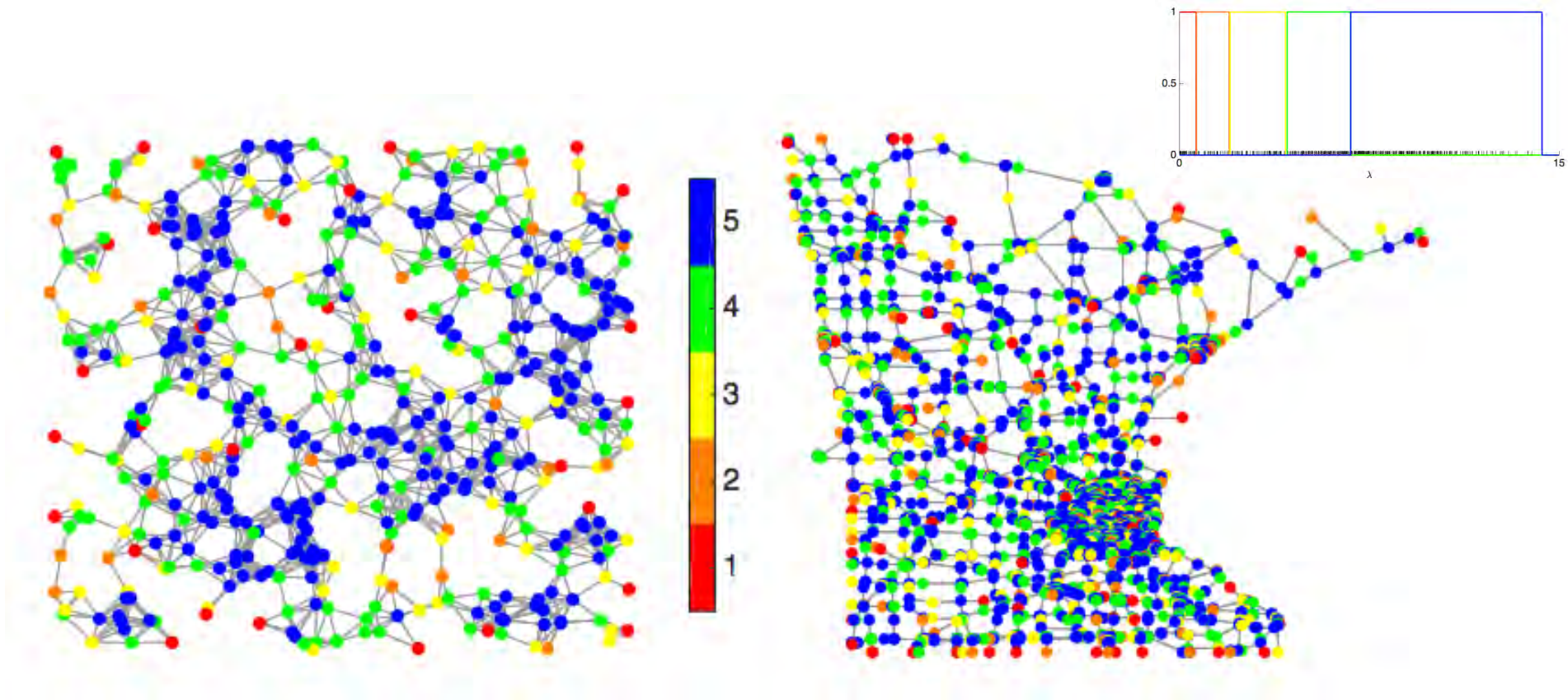
- Number of vertices in V_i is equal to the number of eigenvalues in the support of the corresponding filter



Jin and Shuman., "An M-channel critically sampled filter bank for graph signals," ICASSP, 2017

M-Channel Critically Sampled Graph Filter Bank

- Partition into uniqueness sets for ideal filter bank subspaces:

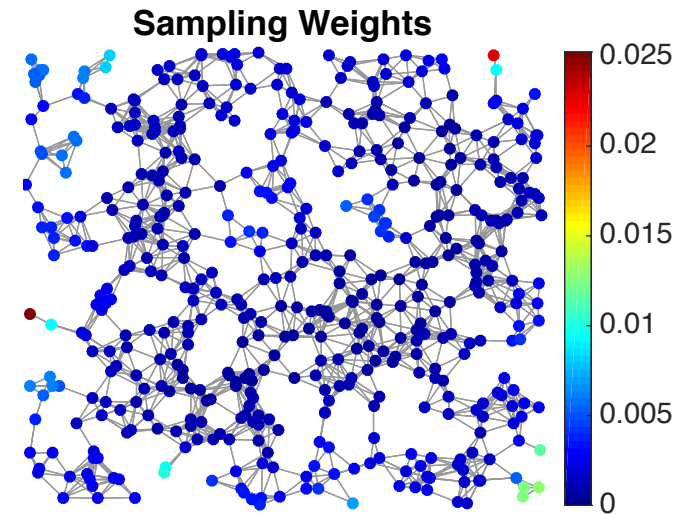
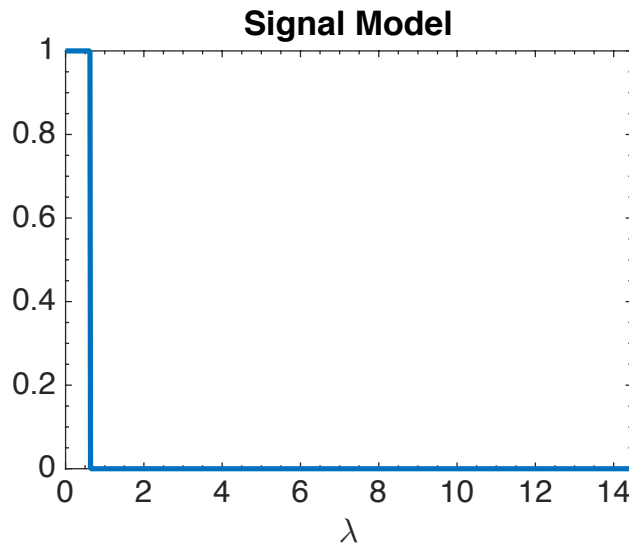
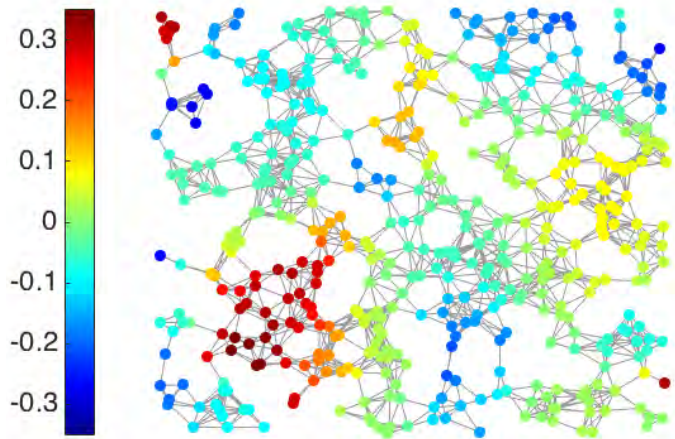


- To avoid a full eigendecomposition, we would like to use random, non-uniform sampling and fast, approximate reconstruction methods

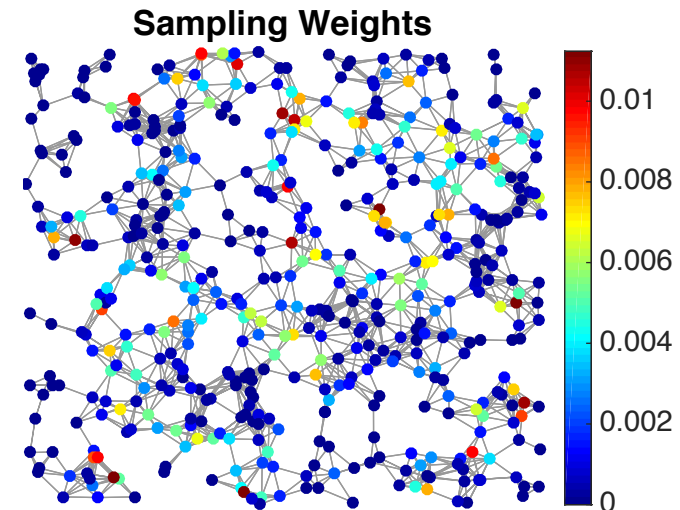
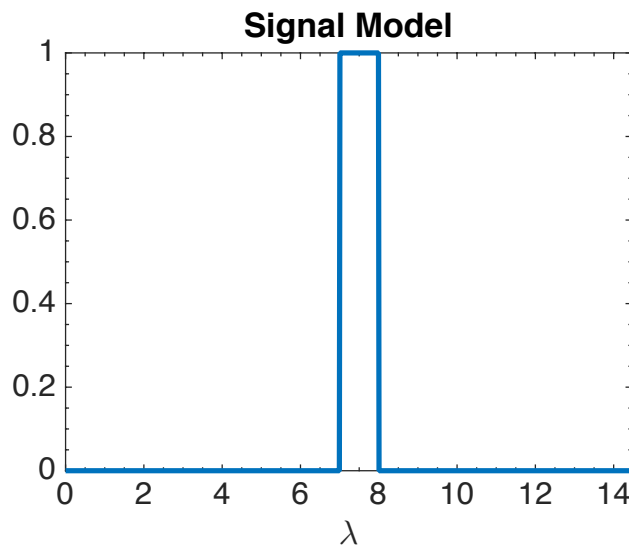
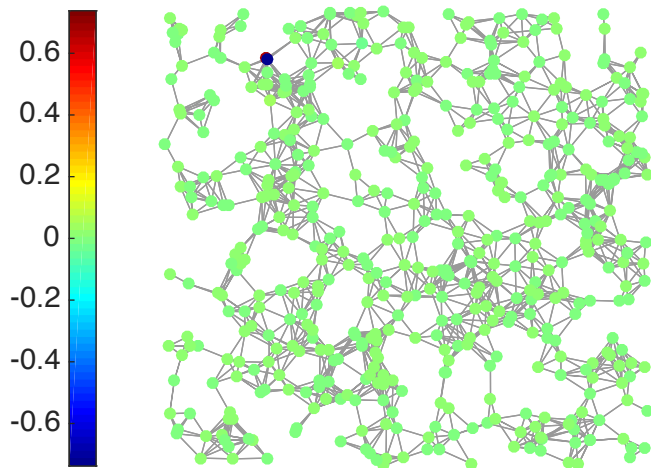
 Greene and Magnanti, “Some abstract pivot algorithms,” *SIAM J. Appl. Math.*, 1975

Non-Uniform Random Sampling

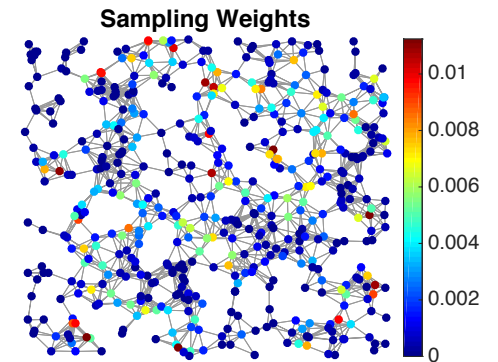
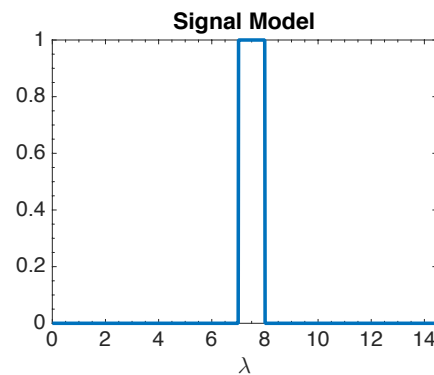
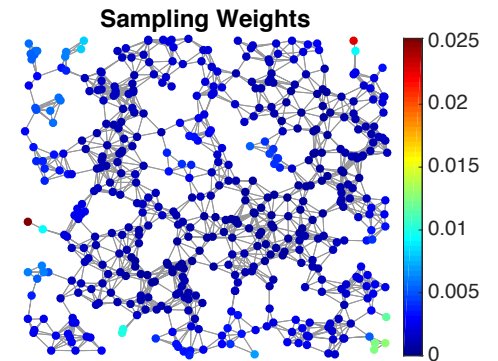
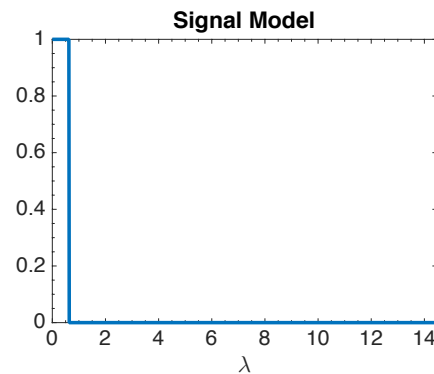
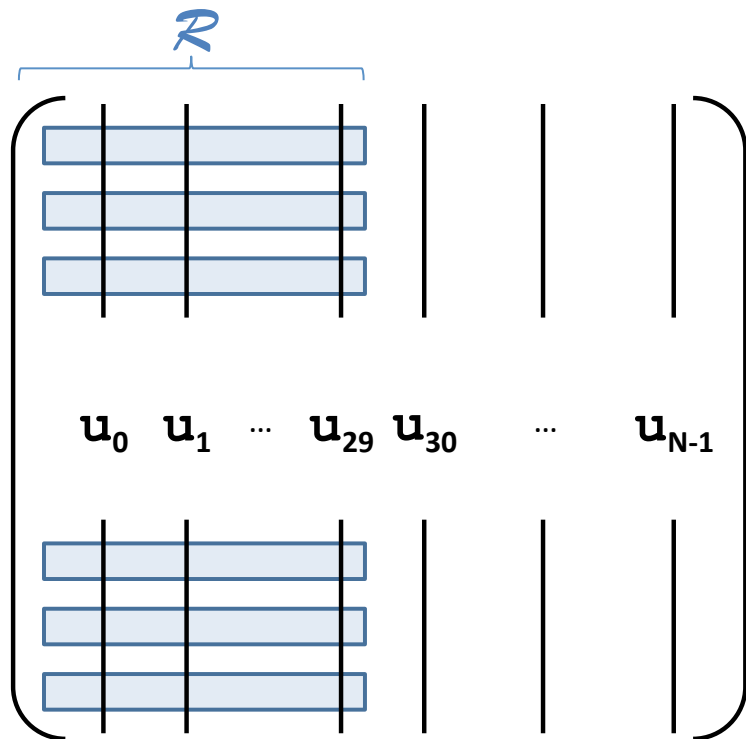
Lowpass (smooth) signals



Midpass signals



Non-Uniform Random Sampling



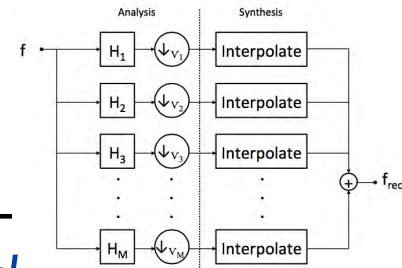
$$p_i \sim \|U_{:, \mathcal{R}}^\top \delta_i\|_2^2$$

$$\approx \frac{1}{T} \sum_{t=1}^T [(\tilde{h}(\mathcal{L}) r^{(t)})(i)]^2$$

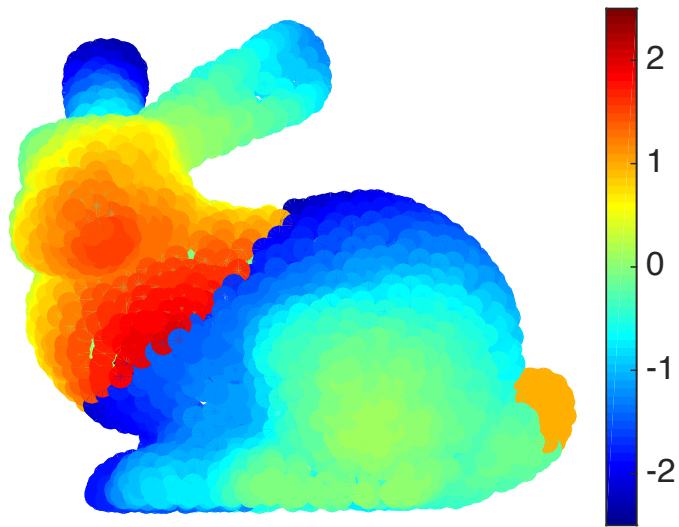
approximation of the filter describing the signal model

independent random entries that follow a standard normal dist.

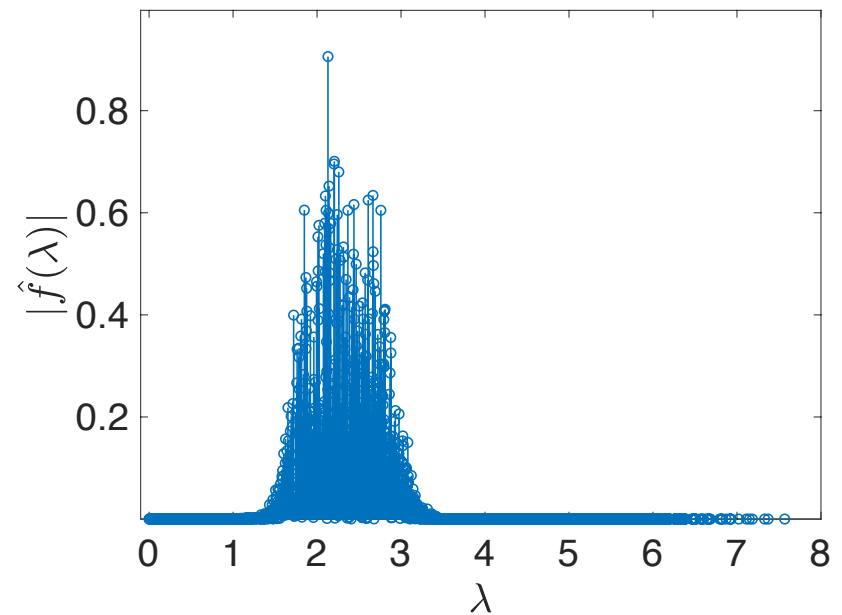
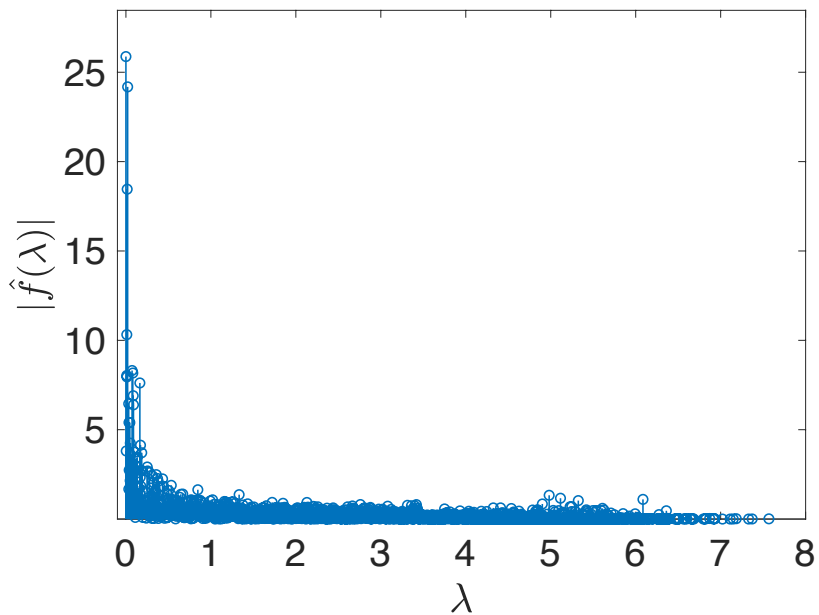
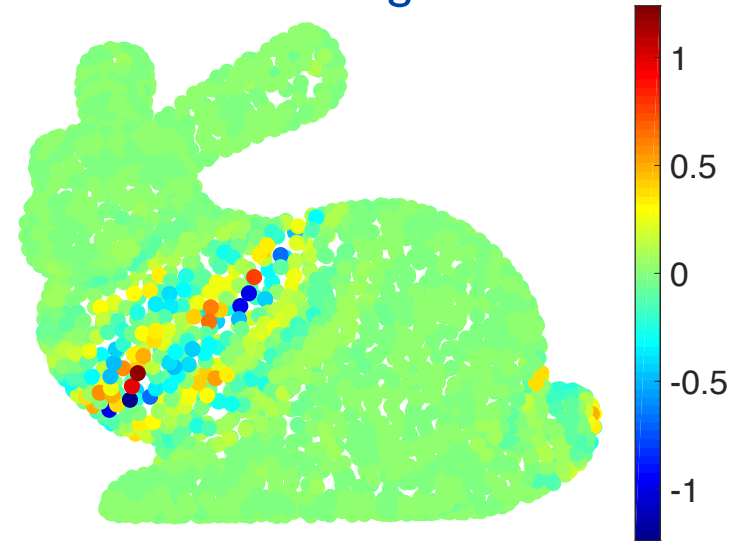
Signal-Adapted M-CSFB



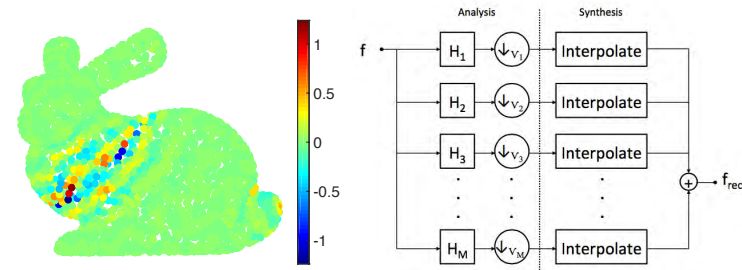
Signal



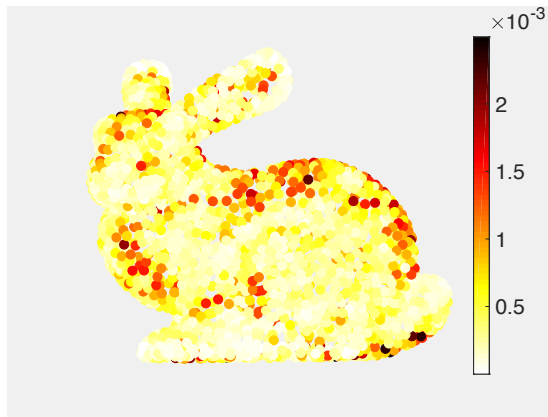
Filtered Signal



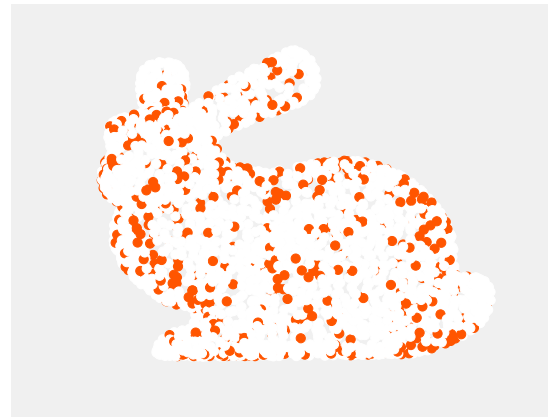
Signal-Adapted M-CSFB



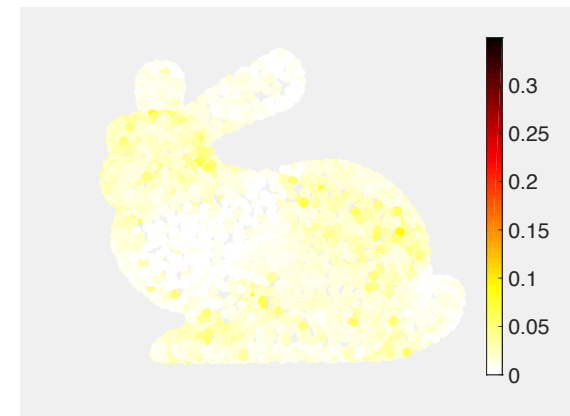
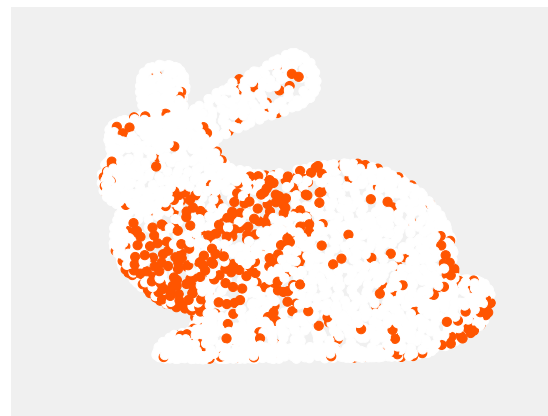
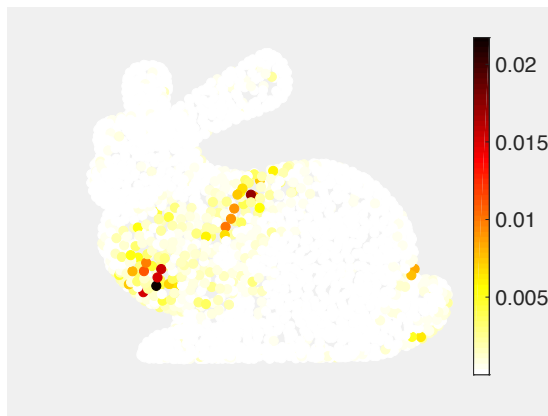
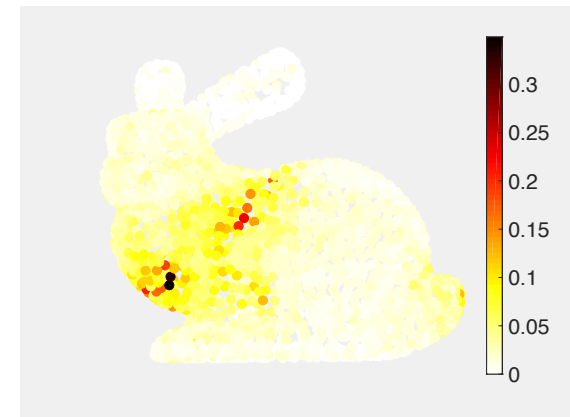
Sampling Weights



Realization



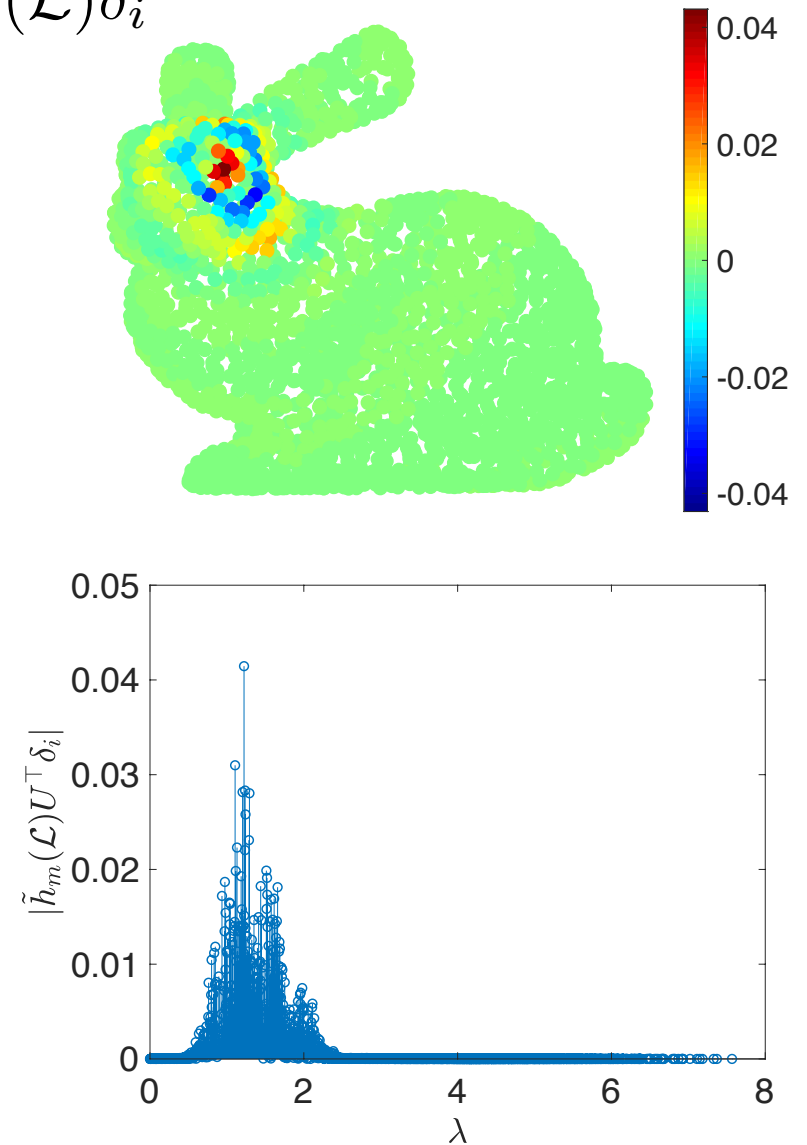
Average Error



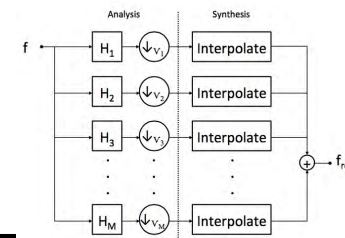
- Also reallocate samples across bands based on signal's energy

Joint Localization of Atoms

- Dictionary atoms are of the form $\tilde{h}_m(\mathcal{L})\delta_i$
- Localized within K hops of center vertex
- As K increases, become more concentrated in spectral domain



Efficient Interpolation

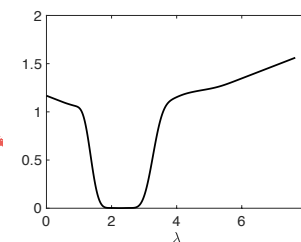


approximate
by convex
optimization
problem

$$\min_{z \in \text{COL}(U_{:, \mathcal{R}_m})} \left\| \Omega_{m, \mathcal{V}_m}^{-1/2} (M_m z - y \mathcal{V}_m) \right\|_2^2$$

signal model space

downsampling operator



optimality
condition


$$\min_{z \in \mathbb{R}^N} \left\{ \gamma \left\| \Omega_{m, \mathcal{V}_m}^{-1/2} (M_m z - y \mathcal{V}_m) \right\|_2^2 + z^\top \varphi_m(\mathcal{L}) z \right\}$$

$$\left(\gamma M_m^\top \Omega_{m, \mathcal{V}_m}^{-1} M_m + \varphi_m(\mathcal{L}) \right) z = \gamma M_m^\top \Omega_{m, \mathcal{V}_m}^{-1} y \mathcal{V}_m$$

solve with preconditioned
conjugate gradient

preconditioner:

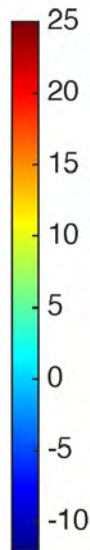
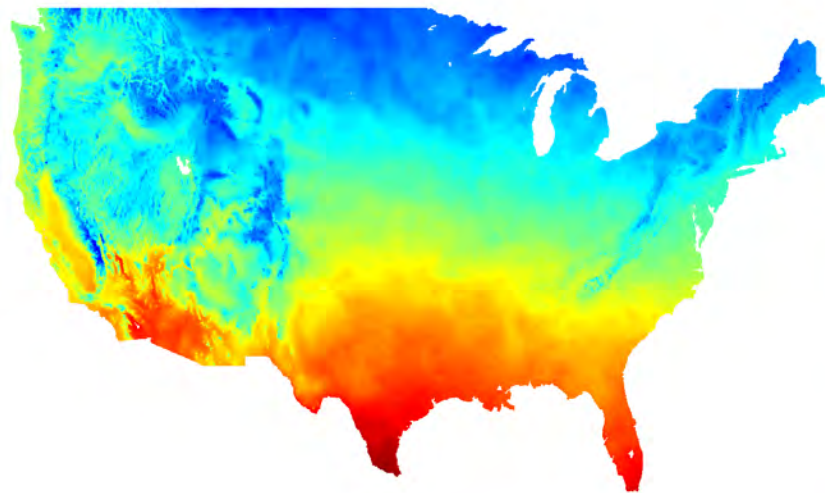
$$\text{diag} \left(1 + \frac{\gamma}{p_i} \mathbf{1}_{\{i \in \mathcal{V}_m\}} \right)$$

 Li, Jin, and Shuman, “Scalable M-channel critically sampled filter banks for graph signals,” 2018

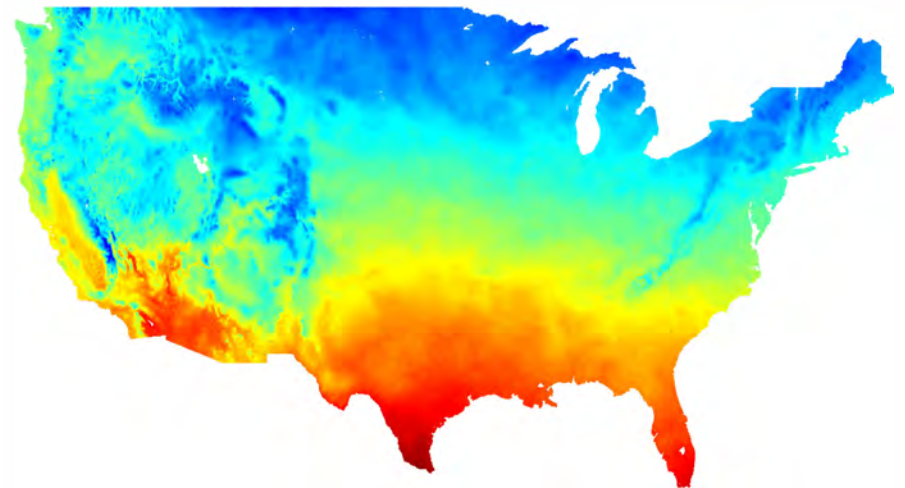
 Puy et al., “Random sampling of band limited signals on graphs,” ACHA, 2016

Compression Example

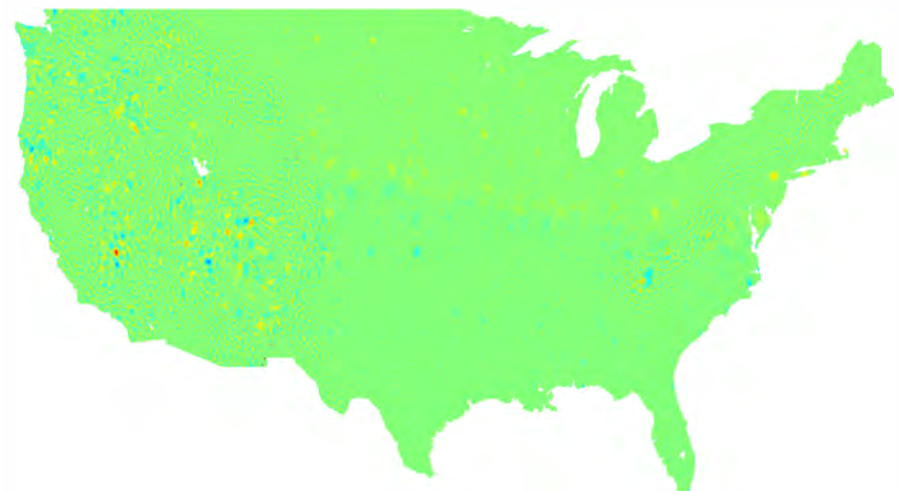
Original Signal



Reconstruction from 10% of Coefficients

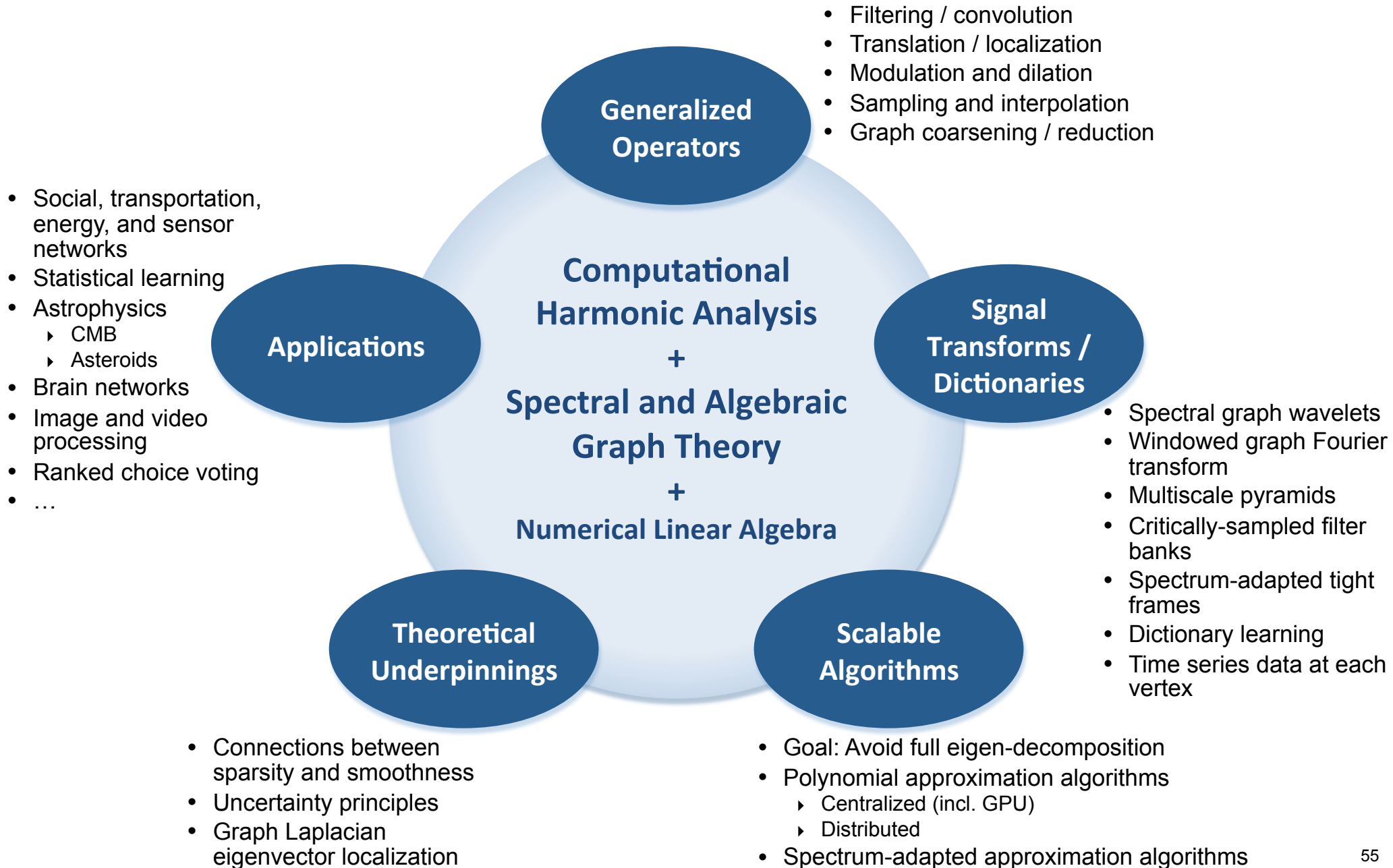


Reconstruction Error

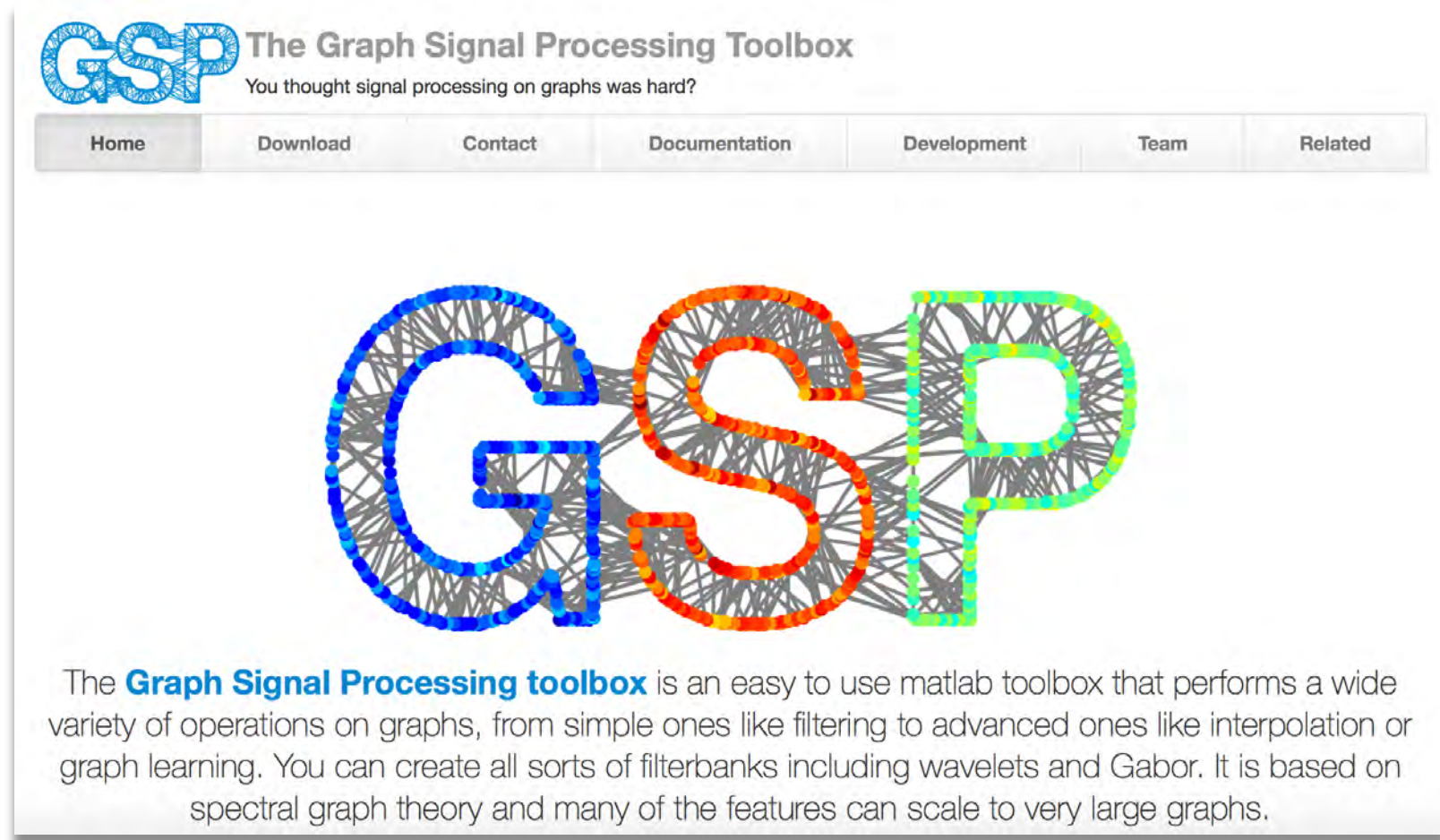


- $N=469,404$
- Computation times
 - Analysis: 45-90 sec
 - Synthesis: 90-1000 sec

Recent, Ongoing, and Future Work



Explore



GSP The Graph Signal Processing Toolbox
You thought signal processing on graphs was hard?

Home Download Contact Documentation Development Team Related

The **Graph Signal Processing toolbox** is an easy to use matlab toolbox that performs a wide variety of operations on graphs, from simple ones like filtering to advanced ones like interpolation or graph learning. You can create all sorts of filterbanks including wavelets and Gabor. It is based on spectral graph theory and many of the features can scale to very large graphs.

- <https://lts2.epfl.ch/gsp/>
- <https://www.macalester.edu/~dshuman1/publications.html>